

Master Thesis

Analysis and Deployment of Honeypot Solutions on Single Board Computers

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Statutory Declaration

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12

Table of Contents

Abstract

1	Chapter 1	13
1.1	Introduction	.13
1.2	Goal	.14
1.3	Advantage of a Honeypot over Network Intrusion Detection System (NIDS)	.15
1.4	High Interaction Honeypots	.15
1.5	Low Interaction Honeypots	.16
1.6	Physical Honeypots	.18
1.7	Virtual Honeypots	.18
Chapt	er 2	19
2	Secure Shell Honeypot Kippo	19
2.1	Background	.19
2.2	Features	.20
2.3	Kippo Directories	.21
2.4	Kippo File System	.21
2.5	Requirements	.22
Chapt	er 3	23
3	Glastopf Web Application Honeypot	23
3.1	Background	.23
3.2	General Approach	.24
3.3	Requirements	.26



Chap	ter 4	27
4	Honeyd the Virtual Honeypot	27
4.1	Background	27
4.2	Design of the HoneyD	27
4.3	Architecture	28
4.4	Personality Engine	30
4.5	Logging	31
Chap	ter 5	32
5	Raspberry Pi 2	32
5.1	Interfaces and Functions	32
5.2 5.2.1	Nmap Most Commonly Used Commands	33 34
5.3 5.3.1	Hydra Hydra Working	35 35
5.4	Medusa	36
5.5	Putty	37
Chap	ter 6	38
6	Realisation and Implementation	38
6.1	Installation of Raspbian Wheezy Image	39
6.1.1	Taking Remote of the Raspberry Pi through Putty	41
6.2	Installation of Honeyd on Raspberry Pi 2	45
6.2.1	Setting up the fake virtual windows machine using HoneyD	
0.2.2	printing	58
6.2.3	Testing the functionality of HoneyD via Brute Force Attack using	60
		00
6.3	Installation of Kippo Honeypot on Raspberry Pi 2	63
0.3.1	Creating the Fake File System using is nickle	/4 78
6.3.3	Testing the functionality of Kippo via Brute Force Attack using	
	Medusa from Attacker Machine	80



6.3.4	Logging Feature of Kippo Server		
6.4	Installation of Glastopf Honeypot on Raspberry Pi 2		
6.4.1	Install and Configure the PHP sandbox	95	
6.4.2	Testing the Functionality of Glastopf Honeypot through a LH	FI attack	
	from a Linux Machine		
7	Summary and Future Perspectives	110	
7.1	Summary	110	
7.2	Future perspectives	111	
8	Abbreviations	113	
Biblio	Bibliography 116		



List of Figures

Figure 1.1.1: General Block diagram of a Honey pot solution	12
Figure 1.4.1: Example of a High Interaction Honeypot	15
Figure 1.5.1: An example of a Low Interaction Honeypot	16
Figure 3.2.1: Glastopf General Architecture	25
Figure 3.2.2: Flowchart of Glastopf Engine	26
Figure 4.2.1: Pictorial representation of the Honeyd design	28
Figure 4.3.1: the basic working architecture of Honeyd	30
Figure 5.1.1: Raspberry Pi Model B	32
Figure 5.2.1: Sample output of Nmap against a Linux host	34
Figure 5.3.1: The protocol list on which hydra has been tested	36
Figure 5.5.1: Putty Graphical User Interface GUI	37
Figure 6.1.1: Selection of Wheezy Image	39
Figure 6.1.2: Burning of the Image	40
Figure 6.1.3: The Image has been mounted successfully	40
Figure 6.1.1.1: IP address assigned dynamically from the DSL Router	41
Figure 6.1.1.2: Putty manager to take the remote of the Raspberry Pi	42
Figure 6.1.1.3: Raspberry Pi login screen	43
Figure 6.1.1.4: Raspberry Pi login screen	43
Figure 6.1.1.5: Raspberry Pi Setup Window	44
Figure 6.2.1: Updating the packages in raspberry pi	45
Figure 6.2.2: Installing the libdnet package	46
Figure 6.2.3: Installation of pre-requisite for Honeyd	47
Figure 6.2.4: Installing git	48
Figure 6.2.5: Changing the directory	48



Figure 6.2.6: Cloning the Honeyd to the local machine	49
Figure 6.2.7: Navigating to the directory Honeyd	49
Figure 6.2.8: Running the autogen.sh script	50
Figure 6.2.9: Configuring the build parameters	51
Figure 6.2.10: Screenshot of the make installation	52
Figure 6.2.11: Installation of Honeyd software	53
Figure 6.2.12: Honeyd starting as background process	54
Figure 6.2.13: Installation of 'farpd'	54
Figure 6.2.1.1: Conceptual setup of the HoneyD Implementation	55
Figure 6.2.1.2: Configuration file screen shot	56
Figure 6.2.1.3: Launching screen shot of HoneyD	57
Figure 6.2.1.4: Ping output from the Windows machine	58
Figure 6.2.2.1: Screen shot of Honeyd launching with -l flag	59
Figure 6.2.2.2: Nmap scanned output	60
Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack	60 61
Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD	60 61 62
Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file	60 61 62 64
Figure 6.2.2.2: Nmap scanned outputFigure 6.2.3.1: Screenshot of the AttackFigure 6.2.3.2: Logs created by HoneyDFigure 6.3.1: Snapshot of the configuration fileFigure 6.3.2: Restarting the server	60 61 62 64 64
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port 	60 61 62 64 64 65
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port Figure 6.3.4: Screenshot for installing git 	60 61 62 64 64 65 66
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port Figure 6.3.4: Screenshot for installing git Figure 6.3.5: Screen shot of the authbind 	60 61 62 64 64 65 66
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port Figure 6.3.4: Screenshot for installing git Figure 6.3.5: Screen shot of the authbind Figure 6.3.6: Screen shot for adding the new user 	60 61 62 64 65 65 67 67
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port Figure 6.3.4: Screenshot for installing git Figure 6.3.5: Screen shot of the authbind Figure 6.3.6: Screen shot for adding the new user Figure 6.3.7: Screen shot of the user values 	60 61 62 64 65 65 67 67 68
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port Figure 6.3.4: Screenshot for installing git Figure 6.3.5: Screen shot of the authbind Figure 6.3.6: Screen shot for adding the new user Figure 6.3.8: Screenshot for sudo user 	60 61 62 64 65 65 67 67 68 69
 Figure 6.2.2.2: Nmap scanned output Figure 6.2.3.1: Screenshot of the Attack Figure 6.2.3.2: Logs created by HoneyD Figure 6.3.1: Snapshot of the configuration file Figure 6.3.2: Restarting the server Figure 6.3.3: Snapshot with the new port Figure 6.3.4: Screenshot for installing git Figure 6.3.5: Screen shot of the authbind Figure 6.3.6: Screen shot for adding the new user Figure 6.3.7: Screen shot of the user values Figure 6.3.8: Screenshot for sudo user Figure 6.3.9: Screenshot for git cloning 	60 61 62 64 65 67 67 67 68 69 70



Figure 6.3.11: Screenshot of start.sh	72
Figure 6.3.12: Screenshot of netstat output	72
Figure 6.3.13: Kippo running in the background	73
Figure 6.3.14: Screenshot of netstat output	73
Figure 6.3.1.1: Screenshot for installing MySQL	74
Figure 6.3.1.2: Screenshot for MySQL root user	75
Figure 6.3.1.3: Screenshot for creating database for Kippo	76
Figure 6.3.1.4: Screenshot of selecting kippo as a database	77
Figure 6.3.1.5: Screenshot of killing kippo process	78
Figure 6.3.1.6: Screenshot of Database configuration	78
Figure 6.3.2.1: Screenshot of the fake file system in fs.pickle	79
Figure 6.3.2.2: Screenshot for new user and password	80
Figure 6.3.2.3: Screenshot for loading mysql and starting kippo	80
Figure 6.3.3: Conceptual diagram of brute force attack on kippo	81
Figure 6.3.3.1: Screenshot of Nmap foot printing	82
Figure 6.3.3.2: Screenshot of the attack from Linux machine	83
Figure 6.3.3.3: Screenshot of taking the access of kippo server	84
Figure 6.3.3.4: Screenshot of fake file system	85
Figure 6.3.4.1: Screenshot of accessing the MySQL database	86
Figure 6.3.4.2: Screenshot of the sessions log created	86
Figure 6.3.4.3: Screenshot of auth log created	87
Figure 6.3.4.4: Screenshot for replay logs of the attacker sessions	88
Figure 6.4.1: Screenshot of putty manager	89
Figure 6.4.2: Screenshot of glastopf packages installations 1	90
Figure 6.4.3: screenshot of glastopf package installation 2	91
Figure 6.4.4: Screenshot of glastopf packages installation 3	92



Figure 6.4.5: Screenshot of glastopf packages installation 4	93
Figure 6.4.6: Screenshot of glastopf packages installation 5	94
Figure 6.4.7: Screenshot of glastopf packages installation 6	95
Figure 6.4.8: Screenshot of glastopf packages installation 7	96
Figure 6.4.1.1: Screenshot of php-sandbox cloning from git	96
Figure 6.4.1.2: Screenshot of php sandbox installation	97
Figure 6.4.1.3: Screenshot of configuration and enabling BFR	97
Figure 6.4.1.4: Screenshot of running make and installing make	98
Figure 6.4.1.5: Adding the path to php.ini file	
Figure 6.4.1.6: Screenshot of php zend engine installation	99
Figure 6.4.1.7: Screenshot of libinjection cloning from git	100
Figure 6.4.1.8: Screenshot of pylibinjection cloning from git	100
Figure 6.4.1.9: Screenshot of building python setup.py	101
Figure 6.4.1.10: Screenshot of cloning glastopf from git	101
Figure 6.4.1.11: Screenshot of python setup.py install	102
Figure 6.4.1.12: Screenshot of glastopf-runner	103
Figure 6.4.1.13: Screenshot of glastopf.cfg file	103
Figure 6.4.1.14: Screenshot of glastopf web server running	104
Figure 6.4.1.15: Screenshot of the webpage running on glastopf	104
Figure 6.4.1.16: Screenshot of glastopf	105
Figure 6.4.1.17: Screenshot for installation of sqlite3	105
Figure 6.4.1.18: Screenshot of the database fields and events	106
Figure 6.4.2.1: Conceptual Figure of the Attack scenario	
Figure 6.4.2.2: Screenshot of LFI attack from attacker machine	107
Figure 6.4.2.3: Screenshot of the glastopf logs	108
Figure 6.4.2.4: Screenshot of glastopf window	108



Figure 6.4.2.5: Screenshot of /etc/passwd file accessed by the attacker	109
Figure 6.4.2.6: Screenshot for the analysis of logs in sqlite3 database	109
Figure 6.4.2.7: Screenshot of further analysis of the logs	110



Abstract

In the past several years there has been extensive research into honeypot technologies, primarily for detection and information gathering against external threats. [1]

This thesis brings the concept of analysing and deployment of the open source honeypot solutions on the raspberry pi 2. The selected honeypot solutions are mainly low-level interaction but one used in the thesis work is a medium-interaction. The honeypots are installed on single board computers to test the functionalities. The test scenarios are created in the LAN without the internet access. For this kind of situation when there is no availability of internet self made tests and attacks are created to prove the functionality of selected honeypots. Three kinds of honeypots are used in this thesis work. One is a SSH server honeypot, second is the web server honeypot and the last is the virtual honeypot.

To test the functionality of all the honeypots some brute force attack techniques are used. These attacks are performed with the help of hacking tools to crack the password credentials and by using some available python scripts.

The proof of the functioning part of these selected honeypots is their attack detection with the nature of attack and the logs that are generated after and during the attacks. With this the network security can be made more protected and secure.



1 Chapter 1

This chapter provides a deep background about the technologies involved in this Master Thesis. In order to understand the realization of the research work it is essential to have a look at the different possible technologies and techniques. Therefore, it would be useful and necessary to understand background knowledge of these technologies, protocols and software used in this thesis work.

1.1 Introduction

Honeypots are an influential, new equipment with unbelievable prospective. Honeypots are able to do everything from detecting fresh attacks never seen in their natural habitat before, from tracking programmed credit card scam and individuality stealing. By the passage of time and robust growth of the technology many conceptual things related to commercial honeypots and open source solutions with fully recognized sources are available.

Nevertheless, a vast arrangement of research pointed on capturing discovering, and researching outdoor threats. Being nasty and treacherous, attacks made by the attackers are frequently casual as the attackers further interested in the quantity of the systems they can break into other then which systems they shatter into. For hazardous and shocking type of threats the amount of research is not as much as it should be at this point, the sophisticated user of the organization. The network of the company is well recognized by this reliable user who is actually not mainly interested in the computers of the company but in the precise information of the company, and this is extremely dangerous issue to handle and to diminish.





Figure 1.1.1: General Blockdiagram of a Honey pot solution

A honeypot is considered as an inimitable security reserve. A resource for that one wanted to be interconnected by the black chat community.

"A honeypot is an information system resource whose value lies in unauthorized or illicit use of that resource." [1]

The above lines of quotations explain that a honeypot is a resource that gains their value if they interact with the attacks. And it is totally diverse from usual security mechanisms. [1]

1.2 Goal

The goal of this thesis is as follows:

- This thesis work presents the analysis of three different honey pots solutions on a single board computer that is Raspberry Pi 2.
- Check the functionalities of some honeypot solutions
- Implement a honeypot solution on a single board computer
- Investigate how to test the functionality.
- Perform some simulated attacks and real attacks.
- Summary of the final result based on functionalities of all three honeypots.



1.3 Advantage of a Honeypot over Network Intrusion Detection System (NIDS)

The purpose of this section is to present the basic comparison in NIDS and honeypots. The main motivation in their use by contrasting honeypots with network intrusion detection systems (NIDS) is that NIDS are losing their importance of trickery techniques to make the network secure as the new secure protocols are available which has the ability of encrypting the data plus to secure the network traffic very privately.

Also NIDS undergoes from high false positive rates that decreases their worth even more. Honeypots are capable to figure these types of problems.

Honeypot is somewhat a resource that is placed so that it should get compromised and probed as it is strongly observed. A Honeypot becomes indomitable from the received information when probed. The logging feature of the honeypot is the main asset that provides the information about entering and leaving of the data or information which is not available in NIDS. [2]

The logging ability of the honeypot is quite capable of logging the key strokes of the associated session yet the network traffic is well encrypted.

On the other hand NIDS entail the signature of recognized attacks and normally not succeeded when goes in contact with the coming signatures when implemented.

But honeypots are able to notice vulnerabilities that are even not yet understood. To make sense it means that honeypots keeps an eye on the network traffic passing through the honeypot even if the signature of the exploit is all new because directing any traffic to honeypot is suspicious because honeypot is nothing but a decoy system.[2]

1.4 **High Interaction Honeypots**

A high-interaction honeypot is a straight computer system which means a commercial off-the-shelf (COTS) computer. It may be a router or may be just a normal switch. These sorts of systems have no usual activities in the network as no active users are connected to them. So no normal or daily routine traffic is generated as there is no processes are running other than some services that are made to run to attract the intruder. This phenomenal



specialty of these kinds of honeypots helps in detecting the attack alarms. So who ever comes in contact with the high-interaction honeypot will be considered as apprehensive, and so every system activity will be logged and stored for all the traffic towards high-interaction honeypots. For instance the pictorial representation of the High interaction honeypot can be seen in the figure 1.4.1 below.



Figure 1.4.1: Example of a High Interaction Honeypot [3]

High-interaction honeypots uses original operating systems with every possible defect so that they can be completely compromised. No fake services are used to emulate so that the original flavor of the system and services can be enjoyed by the intruder. On the other hand the network personals can observe the wide threat information by monitoring the tools used by the intruder and gaining the knowledge about the bad ambitions of the intruder once they got into the system without permission. The only dark side of high-interaction honeypots is that they play their role on high risk as the intruder has a full right to use the operating system. [2]

1.5 **Low Interaction Honeypots**

The factors which distinguish low-interaction honeypots are the emulated services and the network stacks, which are the replica from an original operating system. These types of honeypots are designed in a manner that they provide only significant information to the network personals about the activities performed by the attacker. The pictorial representation of the Low interaction honeypot can be seen in the figure 1.5.1 below.



To, understand this lets take if an attacker asks for HTTP pattern from the HTTP server the low-interaction honeypots will answers only then a specific file from the complete HTTP pattern asked for. Here it means that the level of control moves should be very precise to fool the attacker or the dangerous tools used against the system, which can be a virus or a worm to bait the system. The benefit of low-interaction honeypots is their straightforwardness and simple upholding. It is really simple just go and deploy the system and start collecting the information of the intruder.



Figure 1.5.1: An example of a Low Interaction Honeypot [4]

The intruder is helpless to completely compromise the honeypot since they come in contact just with a simulation. Low-interaction honeypots build controlled surroundings so the risk concerned is restricted. This gives a peace to one that one does not have to fear that he abuses their honeypots. [2]

High-Interaction	Low-Interaction
Real services, OS's, or applications	Emulation of TCP/IP stack, vulnerabilities, and so on
Higher risk	Lower risk
Hard to deploy and maintain	Easy to deploy and maintain
Capture extensive amount of information	Capture quantitative information about attacks

Table 1: Advantages and Disadvantages of High and Low Interaction Honeypots [2]



The above Table 1 provides the summarized overview of high and low interaction honeypots explaining the advantages and disadvantages of each approach.

1.6 **Physical Honeypots**

The next possibilities are physical and virtual honeypots in the field of honeypots. The physical honeypots are the one that are deployed on the original machines which normally means a high-interaction honeypots but it can be a low-interaction honeypot also. This means that a single honeypot is deployed with one assigned IP address from the pool of IP addresses per machine.

This type of system are very difficult to implement and to take care of as assigning the IP address per machine is very unfeasible and sounds unpractical. For such type of cases virtual honeypots are the best solutions available in the market. [2]

1.7 Virtual Honeypots

The last type, which is the virtual honeypots they are very appealing. The basic sense in their deployment is the scalability and easy look after. One can deploy more than hundreds of honeypots just on a single physical machine. The attractiveness of the virtual honeypots is they are very reasonable to deploy and easily available on the internet for anybody who wants to have it.

In comparison with physical honeypots virtual honeypots are more trivial. This means here that one can place thousands of virtual host on a network with only one computer which acts as a honeypots other than deploying a single honeypot on a single computer. This will help in maintenance of the honeypots and the requirements for implementation will also be less. [2]



Chapter 2

In the following chapter the technology which is discussed is related to SSH Honeypot named as Kippo. This chapter is a description regarding the background and will discuss some important features, directories and the system requirements for the SSH kippo honeypot.

2 Secure Shell Honeypot Kippo

2.1 Background

A very frequent method to take shell access remotely of any operating system is by means of a Secure Shell network protocol SSH. SSH protocol is quite able in providing a remote access to an insecure network area. For this the SSH server is available to provide an authentic access to the user who uses SSH protocol to get the remote access. The methods used by the attackers to get the remote login of the SSH server might be any available technique or tool available in the market it can be a brute force tool or a dictionary tool for attack.

In order to study the activities executed by attackers after they get into a system with an SSH server, one can use a Kippo honeypot. Kippo SSH honeypot is somewhat in between the high-interaction and low-interaction honeypot called medium-interaction honeypot. Kippo honeypot is intended to log many of the brute force attacks and the most important feature is it logs the complete shell interaction executed by the intruder

Kippo honeypot provides a feature of a fake file system by simulating a Debian linux system which is seen by the intruder at the time of the login and execution. The intruder can move around into the system but unable to destroy anything.

Kippo honeypots provides the attacker the complete login facility of the system and the feel to the attacker that he is into a genuine SSH seesion with in the server. Once getting into the system after a successful breakup of the password the intruder can go around into the fake system. Every single step executed by the attacker is saved and observable. Kippo honeypot provides



many Linux commands that are used in daily routine. The attacker will be provided a facility to download any file from the internet also, which will be stored in the "dl" directory of the kippo honeypot.

Kippo honeypot is autonomous to any operating system as it is developed in python programming language. In real meaning, through valuable imitation it is able to let an attacker to log in and come in contact with what they think is original, compromised system.

The main idea of the operation is to bring to the attacker the notion of navigating the actual system. [5]

2.2 **Features**

The most attracted features of the Kippo honeypot that makes it attracted for the users to use are as follows

- Fake file system with the capacity of building and deleting the files. A completely artificial file system similar to a Debian 5.0 mechanism is integrated.
- Opportunity provided for adding contents to a file which are not real contents of any production system. This will trap the attacker who will try to use 'cat' command for files such as /etc/passwd. Only nominal file contents are integrated.
- Kippo also support the UML file format for the session logs saved in. which can later analyze with original timings.
- Accumulates all the files which were downloaded throughout the SSH session (simulating the commands for downloading which is wget) for later scrutiny.
- Accumulates the material about the intruder's activities in the operating system (the used commands) in a format granting the replay in a screen-cast format.
- Simulates the conclusion of the SSH session. Which means when the attacker types the "exit" command to finish the session it actually don't finish the session it will provide another shell like terminal for collecting extra information about the attacker's activity.



2.3 **Kippo Directories**

Most vital directories and files of the kippo system are as follows

- **data**: It is a directory for the data files that are mixed in nature, such as the database for passwords.
- **fs.pickl:** A virtual file system that is developed in the format of Python pickle.
- **dl**: When an attacker downloads any worm or virus or any kind of exploit from internet they are saved in this directory which is designed only for this purpose.
- **kippo.cfg:** It is the heart of the kippo server which plays an instructive role.
- **honeyfs**: In this directory one can design their own fake directories which includes any file that can be accessed by the attacker.
- **txtcmds**: One can create some extra Linux commands that are not available by default in the kippo honeypot and this is possible in this directory.
- **log**: This directory is the main directory which provides every possible information about the attack and the session created.
- **start.sh:** It's a directory in which the start script of the kippo is available.
- **utils:** The playlog.py utility is available in this directory which is used for the complete session replay.

2.4 **Kippo File System**

Kippo is capable of storing the files in a system known as pickle file.

Pickle is the benchmark mechanism for object soap. The object rebuilding is provided by pickle as it uses a stack based virtualization process. Pickle can be defined as a partial memory space that provides a binary format for the objects to store on a hard disk. This will also help the user in retrieving the stuff from the memory afterwards.

Whenever the new user connects to the kippo honeypot, it loads this pickle file system into the memory. It does not affect the pickle file system in real whatever the attacker did there it will be reloaded as fresh and new system on the next access of the file system.



2.5 **Requirements**

The software that is compulsory to utilize Kippo honeypot are as follows

- An operating system (may be a Debian, CentOS and Windows platforms)
- Python 2.5+
- Twisted 8.0+
- PyCrypto
- Zope Interface



Chapter 3

Chapter 3 discusses the background knowledge required and will discuss the general approach needed to implement the Glastopf web application server side honeypot including the system requirements for the glastopf technology.

3 Glastopf Web Application Honeypot

3.1 Background

Presently, 60% of total number of attempted attacks over the internet is against web applications. Organizations cannot bear the cost of their websites to be compromised, as this can effect in serving mean content to customers, or leaking customer's data. Certain features are commonly available to all web applications, whether the particular web application is an element of a personal web page, or a company's website. Mainly people belief in the consistency of web applications and they are often hosted on powerful servers with higher bandwidth connections with the Internet. Taking into account the large number of attacks and knowing the possible consequences of successful break-ins, we are determined to put more effort into the development of honeypots to better recognize these attacks. Glastopf is competent of emulating hundreds of vulnerabilities to assemble data from attacks that aim web applications. The principle behind it is quite simple. Reply to the attack using the reaction the attacker is expecting from his endeavour to exploit the web application. There are presently other web application honeypots available, but ours uses a diverse approach. For example, Inspite of the adapted web app templates used by search entities to catch the fanciness more attacks over time, Glastopf supports multistage attacks, list of vulnerable requests and a vulnerability emulator. The key principle of a low interaction honeypot is simple. With most of the currently available automated honeypots, one just have to start the program, watch the bad guys attacking, send the collected files to a sandbox, exhibit the attack



events in a web interface. This will help one to assess the collected data and to understand how to collect and process incoming attacks. [6]

Glastopf compiles data by emulating hundreds of network holes. Contrasting many other honeypots, Glastopf focuses on responding with the correct reply to the attacker exploiting the targeted Web application, and not the particular vulnerability.

3.2 General Approach

Lukas Rist has founded Glastopf, which is basically a python based web application server side honeypot. [7]

- Vulnerability type emulation which means not mainly vulnerability emulation. Glastopf can handle mysterious attacks of the same type after the vulnerability type is once emulated. Might be bit slower and more complicated during the implementation phase, but it remains ahead of the intruders until they appears with a new technique or determine a new fault in this realization.
- Modular design to include new logging capabilities or attack type handlers. A variety of database capabilities are already situated. HPFeeds logging is facilitated for centralized data collection.
- Known attack kind emulation is previously located. Remote File Inclusion via an integrated PHP sandbox, Local File Inclusion facilitating files from a virtual file system and HTML injection by using POST requests.
- Adversaries, typically make use of search engines and special crafted search requests to locate their victims. In order to magnetize them, Glastopf offers those keywords (as known as "dork") and in addition extracts them from requests, extending its attack plane involuntarily. Resulting, the honeypot gets more and more striking with each fresh attack made over it.
- SQL injection emulator will be made public, which will provide IP assigning for crawler detection and intelligent dork selection.





Figure 3.2.1: Glastopf General Architechture [6]

It has limited capability of responding to particular types of attacks, so as to aggravate the attacker to send further information, while trying to compromise the emulated web server. The general architecture of the glastopf can be seen in the figure 3.2.1 above.

There is a central database for attack information storing. The central database helps to centralize the hits on every single Glastopf honeypot. These way researchers may have access to large information about web server attacks.

It supports statistics fun-out through irc channels or tweeter. It connects to a particular channel and in real time, broadcasts information about incoming attacks. Figure 3.2.2 is the pictorial representation of the Glastopf flowchart below.





Figure 3.2.2: Flowchart of Glastopf Engine [6]

3.3 **Requirements**

- Install the required dependencies
- Install and configure the PHP sandbox
- Install pylibinjection
- Install Glastopf
- Configuration
- Testing the Honeypot



Chapter 4

This chapter provides an overview of the virtual honeypot technology used in this master thesis. This chapter discusses the background knowledge with the basic design and architecture of the virtual honeypot Honeyd.

4 Honeyd the Virtual Honeypot

4.1 Background

With the passage of time the IT business is expanding on daily basis, with this expansion of IT infrastructure the importance of the internet security is also increasing rapidly. There are many available internet security solutions in the market.

Honeyd is software for virtual honeypots. It has an ability to simulate the systems at the third layer of the OSI model. Honeyd provides a facility to configure the services for every virtual honeypot by responding the network requests for each virtual host as honeyd facilitates the IP protocol stack of the OSI model. This means that when a request comes it goes to the personality engine where it compares it with the network stack of the personality assigned to the operating system.

Honeyd is a framework with too much power it depends on the user how one is using it on the network. Honeyd is quite capable of identifying and stopping the viruses and network worms. [8]

4.2 **Design of the HoneyD**

Honeyd is trivial software used to create thousands of virtual hosts. One can take simply a single machine and can deploy thousands of IP addresses with different network services running individually. In this part of the thesis lets briefly describes the design of the honeyd.



In the design of the honeyd the designer of this tool keeps in mind that honeyd should operate at the network layer which means the attacker who tries to interact with this system is limited to the third layer of the network. In easy words the simulation of the network stack take into account not the whole aspect of the operating system. The dark side is the attacker is not able to compromise the complete emulated service. But nevertheless it can monitor the active connections and the attempts made. With this ability TCP and UDP including the ICMP responses are also well served. Figure 4.2.1 is the pictorial representation. [8]



Figure 4.2.1: Pictorial representation of the Honeyd design [8]

4.3 Architecture

Honeyd's architecture contains several components, a central packet dispatcher, an optional routing component, protocol handlers, a personality engine, and a configuration database that is shown in the figure below 4.3.1.

Central packet dispatcher processes the incoming packets. It first takes the length of an IP packet into account and packet's checksum is verified. Framework is conscious about the three major Internet protocols TCP, ICMP and UDP. Packets for other protocols are saved and simply discarded.



The dispatcher must inquire the configuration database before it processes any packet, to find a honeypot configuration that corresponds to the destination IP address. A default template is used, if no specific configuration exists. Given a configuration, the packet and subsequent configuration is forwarded to the protocol specific handler.

Most ICMP requests are backed up by the ICMP protocol handler. By default, all honeypot configurations react to echo requests and produce destination unreachable messages. Handling of other requests depends on the configured characteristics.

For TCP and UDP, the framework is able to launch connections to arbitrary services. Services are exterior applications, which receive data at stdin and their output are sent to stdout. The performance of a service depends completely on the external application. The tool examines if the packet is part of an established connection when there is a connection request is received. In that case, every new entry is sent to the ongoing service application. If the packet contains a connection request, a fresh process is shaped to run the proper service. The framework backs up subsystems and internal services instead of establishing a new process for each connection made. The function that executes in the name space of the virtual honeypot is called subsystem. The subsystem specific application is started when the subsequent virtual honeypot is incorporated. A subsystem can connect to ports, acknowledge connections, and commence network traffic. An internal service is executed within Honeyd, which is a Python script while a subsystem runs as an external process. Internal services require even fewer possessions than subsystems but are only able to accept connections and not begin them.

A simple TCP state machine is contaminated in a Honeyd. The three-way handshake for connection initialization and teardown using FIN or RST is totally supported, but receiver and congestion window management is not completely implemented.

UDP datagram are passed directly to the application. When the software receives a UDP packet for a closed port, it sends an ICMP port unreachable message until this is not allowed by the configured personality. In sending ICMP port unreachable messages, the framework permits network mapping tools like traceroute to determine the simulated network topology. [8]





Figure 4.3.1: the basic working architecture of Honeyd [8]

4.4 **Personality Engine**

Fingerprinting tools like Xprobe or Nmap are commonly run by adversaries to compile credentials about a objective system. It is essential that honeypots do not move out of the way, when fingerprinted. To make them emerge real to a probe, Honeyd simulates the network behaviour of a given OS. This is known as the characteristic of a virtual honeypot. Various characteristics can be assigned to various virtual honeypots. The personality engine makes a honeypot's network stack perform as specified by the characteristic by introducing changes into the headers of the protocol of each outgoing packet in order to match the personalities of the configured OS.

The framework uses Nmap's fingerprint database as its reference for a personality's TCP and UDP behaviour. Xprobe's fingerprint database is used as reference for a personality's ICMP behaviour.



4.5 **Logging**

The Honeyd framework backs up numerous ways of logging network activities. It can construct connection logs, which reports attempted and concluded connections for every single protocol. More beneficially, credentials can be compiled from the services. Service applications are be able to report information to be logged to Honeyd by uding stderr. The framework utilizes syslog to accumulate the information on the machine. [8]

• -l is a flag that is used to store the packets and connections to the logfile



Chapter 5

In this chapter 5 the things which are discussed are the tools needed to simulate the attack to hack and to perform the foot printings of the network in which the honeypots are running. The single board computer is also briefly discussed how it works and what are the important features included in the new model of this single board computer.

5 Raspberry Pi 2

The enormous popularity of the Raspberry Pi 2 minicomputers with the majority stems from a variety of DIY projects powered by this inexpensive hardware, as well as many freely available open-source software suites. Figure 5.1 shows the hardware components of the Raspberry Pi 2

5.1 **Interfaces and Functions**

This is not a consumer device, and depending on what we intend to do with Raspberry Pi 2. The figure 5.1.1 below shows the picture of the Raspberry Pi 2.



Figure 5.1.1: Raspberry Pi Model B [9]



- **The Secure Digital (SD) Card slot:** Pi doesn't have a local storage like HDD or a SDD; everything is stored on an SD Card.
- **USB port:** There are two USB 2.0 ports. A powered external hub can be used if a desired peripheral needs more power.
- Ethernet port: The model one RJ45-Ethernet port.
- **HDMI connector:** The HDMI port offers digital audio/video output. 14 unlike video resolutions are supported, and the HDMI signal can be changed to DVI, composite, or SCART with external adapters.
- **Status LEDs:** Pi has five display LEDs that provide visual feedback. ACT Green Lights when the SD card is accessed, PWR Red Curved up to 3.3V power, FDX gets green if the network adapter is fully duplex, LNK Green Network motion light 100, Yellow On if the network connection is 100Mbps.

Raspberry Pi 2 is a single board computer (SBC) and performance level is also adequate. Presently, Raspberry Pi 2 is not open source hardware. It uses the ARM based multimedia system-on-chip (SoC) with exclusively-functional, entirely open-source drivers, vendor-provided.

5.2 **Nmap**

Nmap, a network exploration tool and security scanner, is defined by its author, Fyodor, which is really a substitute for operating system fingerprint. Various numbers of hosts on the Internet can be promptly scanned with Nmap to find out which operating system is being used and which services are being offered. To resolve the operating systems and services running on 192.168.1.1, Nmap can be invoked as a root user with the below mentioned command:

```
nmap -sS -O -F 192.168.1.1
```

The output in Figure 5.2.1 informs us that 192.168.1.6 is running a current version of the Linux kernel. Nmap cannot quite inform which version, so it gives a choice between Linux version 2.4.18 and Linux version 2.6.7. These versions keep up a correspondence to the kernel versions that are run by the hosts. Each kernel might select to execute TCP vaguely differently, and



Nmap uses these differences to identify the operating system being run by the host. In this case, the scanned Linux host was certainly running 2.6.7. It is interesting to see that TCP timestamps, allow Nmap to conclude, how long the machine has been running. In this particular case, the host has been up for about one hour. The general foot printing signature of the nmap can be seen in the figure 5.2.1 below. [10]

```
Code View:
Starting nmap 4.11 ( www.insecure.org/nmap/ ) at 2007-01-16 17:45 PDT
Interesting ports on 192.0.2.1:
(The 1208 ports scanned but not shown below are in state: closed)
PORT STATE SERVICE
9/tcp open discard
13/tcp open daytime
21/tcp open ftp
22/tcp open ssh
23/tcp open telnet
25/tcp open smtp
37/tcp open time
79/tcp open finger
80/tep open http
111/tcp open rpcbind
113/tcp open auth
139/tcp open netbios-ssn
445/tcp open microsoft-ds
MAC Address: 00:09:5B:AF:34:11 (Netgear)
Device type: general purpose
Running: Linux 2.4.X|2.5.X|2.6.X
OS details: Linux 2.4.18 - 2.6.7
Uptime 0.033 days (since Tue Jan 16 16:57:58 2007)
Nmap finished: 1 IP address (1 host up) scanned in 3.883 seconds
```

Figure 5.2.1: Sample output of Nmap against a Linux host running several services [10]

5.2.1 Most Commonly Used Commands

Nmap is a beyond doubt a composite tool, though a concise overview of the most frequently used command lines are:

- -p port-ranges: Specifies ports to be scanned
- **-sV:** Enables version detection, i.e.; Nmap tries to recognize which service is running along with the version on the specified port.
- -O: Enables remote operating system's detection
- -A: Enables OS detection and version detection



- **-T[0-5]:** Sets the timing option that is a bigger number, which means smaller amount of time between these probes.
- -oN/-oX/-oG file: These options specify the output format as normal and XML, respectively. The scan report saved for further analysis.

These six command line flags are sufficient for common use of Nmap. The tool is principally supportive for verification of the targeted honeypot is up/running. It can also find out whether all services are running or not.

5.3 Hydra

A very well-known network log on cracker which can support various different services is Hydra, which is now in version 8.1 and last updated December 12th 2014 (Similar projects and tools include [13] and [12]).

5.3.1 Hydra Working

Hydra is a password breaking tool. In network security (IT security), password breaking is the method of guessing passwords from databases that are stored in or are in transit contained by a computer system or network. A general approach, and the approach used by Hydra and many other similar testing tools is referred to as Brute Force. A concise bytes on 'Brute Force Hacking' could be simply done but since this part of the thesis is all relating Hydra let's leave the brute-force attack concept surrounded by this password-guessing tool.

Brute force simply means that the program launches a persistent stream of passwords at a log in for password guessing. As it is known, majority of the users have relatively weak passwords and all too often they can be easily guessed. A bit of social engineering and the probability of finding the exact password for a user are enhanced. Most people (especially those non-IT professionals, base their 'secret' passwords on nouns and words that they might not easily forget. Those words are usually: loved ones, children's names, street addresses, place of birth etc. All of these are easily obtained through social media so as soon as the hacker has collected this data, it can be without much effort be compiled within a 'password list'.



Brute force will include the list that the hacker has built up and will likely merge it with other known tools and begin the attack. Depending on the processing speed of the hacker's machine, Internet connection the brute force method will analytically poll through each credential until the exact one is determined. The protocol access list for hydra can be seen in the figure 5.3.1 below. [11]

afp	cisco	cisco-enable	CVS
firebird	ftp	http-get	http-head
http-proxy	https-get	https-head	https-form-get
https-form-post	icq	imap	imap-ntlm
ldap2	ldap3	mssql	mysql
ncp	nntp	oracle-listener	pcanywhere
pcnfs	рор3	pop3-ntlm	postgres
rexec	rlogin	rsh	sapr3
sip	smb	smbnt	smtp-auth
smtp-auth-ntlm	snmp	socks5	ssh2
teamspeak	telnet	vmauthd	vnc

Figure 5.3.1: The protocol list on which hydra has been tested [11]

5.4 Medusa

Medusa is projected to be a prompt, extremely parallel, modular, login bruteforcer. The objective is to sustain as many services which permit remote validation as possible. Brute-force testing can be performed against numerous hosts, users or passwords in parallel.

Flexible user input. Target information (host/user/password) can be specified in a range of ways. For example, each item can either be a single entry or a


file containing several entries. Moreover, a combinational file format allows the user to filter their target record.

It has a modular architecture which means every single service module exists as a self-governing **.mod file**. This means that no modifications are essential to the core application in order to enlarge the supported list of services for brute-forcing. [13]

5.5 **Putty**

Putty is an SSH and telnet client, designed initially by Simon Tatham for the Windows platform. Putty is available with source code and is open source software, developed and supported by a group of volunteers. The GUI of putty can be seen in the figure 5.5.1 below.

To download putty:

http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html

Session	Basic options for your PuTTY session		
 Jession Logging Terminal Keyboard Bell Features Window Appearance Behaviour Translation Selection Colours Connection Data Proxy Telnet Rlogin SSH Serial 	Specify the destination you want to Host Name (or IP address) Connection type: Raw Telnet Rlogin Load, save or delete a stored sess Saved Sessions Default Settings	connect to Port SSH Serial	
	Close window on exit: ◯ Always ◯ Never	Save Delete	

Figure 5.5.1: Putty Graphical User Interface GUI [14]



Chapter 6

This section of the report gives a detailed implementation of the whole testing environment which includes setting up raspberry pi 2, Honeypot packages installations, configurations and screenshots containing various outputs.

6 Realisation and Implementation

To simplify implementation procedures and understand the realization concept, it can be divided into following parts:

- The raspberry pi 2 setup which includes installation of Raspbian wheezy image on the 16GB SD card using WinDiskImager32 to get run on raspberry pi 2.
- Installation of Kippo Honeypot packages along with the supporting tools to be deployed on raspberry pi and can make in a running condition and can then later tested internally or locally by another linux machine on the same LAN.
- Installation of Glastopf Honeypot packages along with the supporting tools to be deployed on raspberry pi 2 and can make in a running condition and can then later tested internally or locally on the same LAN.
- Installation of HoneyD Honeypot packages along with the supporting tools to be deployed on raspberry pi 2 to get it in a running condition and can then later tested by brute forcing it through the Linux machine internally or locally on the same LAN.



6.1 **Installation of Raspbian Wheezy Image**

The first step in installation and deployment of different server side honeypots it is needed to burn the Raspbian Wheezy image on the Micro SD card using Win32 Disk Imager.

- Download the Win32 Disk Imager from the following web link http://www.chip.de/downloads/Win32-Disk-Imager_46121030.html
- Then Download the Raspbian Wheeyz Image from the following link <u>https://www.raspberrypi.org/downloads</u>

After downloading of both the software lets first open the Win32 Disk Imager and select the path under the name (Device) from the download directory of the computer where Raspbian Wheezy is downloaded to burn on the Micro SD card.

ĺ	🍫 Win32 Disk Imager
	Image File Device
	D:/Raspberri image/2015-05-05-raspbian-wheezy.img
	Copy MD5 Hash:
	Progress
	Version: 0.9.5 Cancel Read Write Exit

Figure 6.1.1: Selection of Wheezy Image to burn with Win32 Disk Imager

After the selection of the right image path from the download section the next step is to press the (Write) button to burn the Image on the SD card which can be seen in the figure 6.1.2 below.



🎭 Win32 Disk Imager	<u> </u>
Image File	Device
D:/Raspberri image/2015-05-05-raspbian-wheezy.img	E [H:V] 🔺
Copy MD5 Hash:	
	14%
Version: 0.9.5 Cancel Read Write	Exit
13.3531MB/s	

Figure 6.1.2: Burning of the Image in progress by pressing Write option

After the progress has been completed the Image will be effectively mounted on the SD card which can be seen in the figure 6.1.3 below.



Figure 6.1.3: The Image has been mounted successfully



After the successful mounting of the Raspbian ISO image on the SD card one should insert the SD card into the SD slot space of the Raspberry PI. The next one thing needed to make raspberry pi 2 up is to give the electricity which can be provided by the separate power adapter or in our case through the PC with the normal charging cable

6.1.1 Taking Remote of the Raspberry Pi through Putty

There are many ways to configure the Raspberry Pi.

- One can configure the Raspberry Pi through connecting the Raspberry Pi with the HDMI cable into the Screen with a mouse and keyboard and can take the Desktop of the Raspberry Pi by installing the VNC server to take GUI of raspberry Pi.
- The other option is taking the Remote session by using Putty manager to work in the CLI mode of the Raspberry Pi

Let's download the Putty manager from the following link:

http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html

To connect or to take the remote session of the Raspberry Pi 2 an IP address must be known which can be provided by the DSL TP-Link home router as the Raspberry Pi 2 is connected with a 5e Ethernet cable with the TPlink DSL home router.

The IP is being dynamically provided by the DSL router and can be seen in the figure below 6.1.1.1.

		_			
Network		ID	Client Name		Accianad ID
Wireless			Client Name	MAC Address	Assigned IP
DHCP		1	Ovais-IPhone	84-85-06-3A-DC-48	192.168.178.106
		2		70 E1 A1 C9 71 EP	102 169 179 101
- DHCP Settings		2	Usel-THINK	10-1 1-A1-08-11-1 B	192.100.170.101
- DHCP Clients List		3	raspberrypi	B8-27-EB-83-7A-38	192.168.178.105
- Address Reservation		4	ovais-VirtualBox	08-00-27-61-71-8E	192.168.178.102
Forwarding		5	kali	08-00-27-43-87-60	192.168.178.103

Figure 6.1.1.1: IP address assigned dynamically from the DSL Router



After obtaining the IP address for the Raspberry Pi which is **192.168.178.105**. The port should be set to 22 always as this method is used to take the SSH session of the raspberry Pi. Let's open the Putty manager and provide the IP address obtained from the router and press open button to get the remote SSH access of the raspberry Pi CLI terminal. Which can be seen in the figure 6.1.1.2 below.

Pully Configuration		×	
Category:			
Session	Basic options for your PuTTY se	ession	
Logging	Specify the destination you want to connect to		
 □·· Terminal ··· Keyboard ··· Bell ··· Features □·· Window ··· Appearance ··· Bebaviour 	Host Name (or IP address) 192.168.178.105 Connection type: Raw Telnet Raw Telnet Load, save or delete a stored session	Port 22 H O Serial	
Genaviour Translation Selection Colours Connection Proxy Telnet Rlogin Rogin SSH	Saved Sessions Default Settings	Load Save Delete	
Serial	Close window on exit: Always Never Only on c	lean exit	
About	Open	Cancel	

Figure 6.1.1.2: Putty manager to take the remote of the Raspberry Pi CLI



After the successful connection from putty manager to the raspberry Pi a black window will be open to provide the credentials of the Raspberry Pi shown in figure 6.1.1.3 below.



Figure 6.1.1.3: Raspberry Pi login screen

After this step the next figure 6.1.1.4 below shows the credentials needed to get the terminal access of the Raspberry pi which is by default:

Login: pi

Password: raspberry

	🛃 pi@raspberrypi: ~	_		×
ĺ	login as: pi pi@192.168.178.105's password:			^
	Linux raspberrypi 3.18.11-v7+ ‡781 SMP PREEMPT Tue Apr 21 18:07:59 71	BST	2015	armv
	The programs included with the Debian GNU/Linux system are free so	ftwa	re;	
	the exact distribution terms for each program are described in the			
	individual files in /usr/share/doc/*/copyright.			
	Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent			
	permitted by applicable law.			
	Last login: Sun Feb 21 12:50:20 2016 from 192.168.178.101			
	pi@raspberrypi ~ \$			

Figure 6.1.1.4: Raspberry Pi login screen



Once the Pi has been started for the first time, a configuration window called the "Setup Options" will emerge after entering the command

\$ sudo raspi-config

After entering the above command the next a window will be opened which can be seen in the figure 6.1.1.5 below

Expand Filesystem	Ensures that all of the SD card s
Change User Password Enable Boot to Desktop/Scratch Internationalisation Options Enable Camera Add to Rastrack Overclock Advanced Options About raspi-config	Change password for the default u Choose whether to boot into a des Set up language and regional sett Enable this Pi to work with the R Add this Pi to the online Raspber Configure overclocking for your P Configure advanced settings Information about this configurat
<select></select>	<finish></finish>

Figure 6.1.1.5: Raspberry Pi Setup Window

Now that the Setup Options window is active, next have to fix one thing. After finishing each of the steps above, if it asks to restart the raspberry pi 2, please follow the instructions. Selecting the first option in the list of the setup window, than select the "Expand File system" option and press enter button. To make this sure just make use of all the space available on the SD card as a complete partition. All this solution is, expanding the operating system to fit the whole space on the memory card which can be used as the storage memory for the raspberry pi 2 and then start the system again.



6.2 **Installation of Honeyd on Raspberry Pi 2**

By default, the initial user is not a **superuser**, unlike other linux distributions, where the user is a **superuser** by default. On the other hand, the user is normally in the sudo-ers group. Thus, one has to be typing a lot of "**sudo**" in front of the following commands. If one receives a message that the user doesn't have the permission, just slap a sudo onto the front of the command and it should work.

After following the instructions mentioned in the above section 6.1.1

The next thing is to start deploying the Honeyd software on the raspberry pi. First the best thing is to do is to run the update on the raspberry pi by typing the following command in the terminal

root@raspberripi:/# sudo apt-get update -y

The output of the above command can be seen into the following figure 6.2.1



Figure 6.2.1: Updating the packages in raspberry pi



The next step in installation of the Honeyd is the installation of a prerequisite for some network activities that Honeyd carries out. This can be seen in the figure 6.2.2 below

root@raspberripi:/# sudo apt-get install libdnet -y



Figure 6.2.2: Installing the libdnet package

Libdnet provides a basic and moveable interface to numerous low-level networking routines which includes [15].

- The manipulation of the network addresses
- network filtering
- It provides network manipulation and interface lookup
- The tunneling of IP protocol
- The transmission of IP packets with Ethernet frames

The next step is the installation of the pre-requisitte for HoneD itself which can be seen in the following figure 6.2.3



The command used to install the pre-requisite is

root@raspberripi:/# sudo apt-get install libevent-dev libdumbnet-dev libpcap-dev libpcre3-dev libedit-dev bison flex libtool automake



Figure 6.2.3: Installation of pre-requisite for Honyd

libevent: It is defined as an event notification library [16]

libdumbnet: A dumb, portable networking library. This package contains the static library and the C header files [17]

Libpcap: It provides a transportable structure for low level network monitoring. Libpcap can offer network statistics compilation, monitoring and debugging [18]

Libpcre3-dev: This is a library of functions to carry usual expressions whose grammar and semantics to which the language Perl 5 are alike as possible. [19]

Libedit-dev: BSD library for editing lines and history [20]

The next step in installation is installing the git repository by the following command so that the honeyd source files can be cloned from the git repository

root@raspberripi:/# sudo apt-get install git -y



The output of the above command can be seen in the figure 6.2.4 below



Figure 6.2.4: Installing git

The next step after cloning the source files of the honeyd is to navigate to /usr/src directory



Figure 6.2.5: Changing the directory

The next step is the step of cloning the Honeyd source files to the local machine by means of Git by typing the subsequent command in the terminal and the output can be seen into the figure 6.2.6 below.



sudo git clone https://github.com/DataSoft/Honeyd.git



Figure 6.2.6: Cloning the Honeyd to the local machine .e.i Raspberry Pi

After cloning the git repository to the raspberry pi navigate to the Honeyd directory which can be seen in the figure 6.2.7 below



Figure 6.2.7: Navigating to the directory Honeyd

After getting into the Honeyd directory the next command needed to run is as follows

root@raspberrypi:/usr/src/Honeyd# sudo ./autogen.sh



And the output of the above command can be seen in the figure 6.2.8 below

root@raspberrypi:/usr/src/Honeyd# sudo ./autogen.sh	
libtoolize: Consider adding `AC_CONFIG_MACRO_DIR([m4])' to configure.in and	
libtoolize: rerunning libtoolize, to keep the correct libtool macros in-tree.	
libtoolize: Consider adding `-I m4' to ACLOCAL_AMFLAGS in Makefile.am.	
configure.in:5: installing `./config.guess'	
configure.in:5: installing `./config.sub'	
configure.in: installing `./ylwrap'	
root@raspberrypi:/usr/src/Honeyd#	\sim

Figure 6.2.8: Running the autogen.sh script

• Autogen.sh: It offer automatic assembling system grounding and is usually useful to projects that use GNU build system [21]

The next step is the configuration of the build parameters by typing the following command into the terminal which can be seen in the Figure 6.2.9 below

root@raspberrypi:/usr/src/Honeyd# sudo ./configure



root@raspberrypi:/usr/src/Honeyd# sudo ./configure checking build system type ... armv71-unknown-linux-gnueabihf checking host system type ... armv71-unknown-linux-gnueabihf checking target system type... armv71-unknown-linux-gnueabihf checking for a BSD-compatible install ... /usr/bin/install -c checking whether build environment is same ... yes checking for a thread-safe mkdir -p... /bin/mkdir -p checking for gawk... no checking for mawk... mawk checking whether make sets \$ (MAKE) ... yes checking whether to enable maintainer-specific portions of Makefiles... no checking how to print strings ... printf checking for style of include used by make ... GNU checking for gcc... gcc checking whether the C compiler works ... yes checking for C compiler default output file name... a.out checking for suffix of executables ... checking whether we are cross compiling ... no checking for suffix of object files ... o checking whether we are using the GNU C compiler ... yes checking whether gcc accepts -g... yes checking for gcc option to accept ISO C89... none needed checking dependency style of gcc... none checking for a sed that does not truncate output... /bin/sed checking for grep that handles long lines and -e... /bin/grep checking for egrep... /bin/grep -E checking for fgrep... /bin/grep -F checking for 1d used by gcc... /usr/bin/1d checking if the linker (/usr/bin/ld) is GNU ld... yes checking for BSD- or MS-compatible name lister (nm)... /usr/bin/nm -B checking the name lister (/usr/bin/nm -B) interface...

Figure 6.2.9: Configuring the build parameters

Type the following command in the terminal to make the installation directories and the output is shown in the Figure 6.2.10 below

root@raspberrypi:/usr/src/Honeyd# sudo make



root@raspberrypi:/usr/src/Honeyd# sudo make make all-recursive make[1]: Entering directory '/usr/src/Honeyd' Making all in . make[2]: Entering directory '/usr/src/Honeyd' gcc -DHAVE_CONFIG_H -I. -I./compat/libdnet -I./compat -I/usr/include -I/usr/include yd\"" -DPATH_HONEYDDATA="\"/usr/share/honeyd\"" -DPATH_HONEYDLIB="\"/usr/lib/honeyd -D_GNU_SOURCE -c honeyd.c honeyd.c: In function 'handle_udp_packet': honeyd.c:2569:6: warning: unused variable 'i' [-Wunused-variable] gcc -DHAVE_CONFIG_H -I. -I./compat/libdnet -I./compat -I/usr/include -I/usr/include yd\"" -DPATH_HONEYDDATA="\"/usr/share/honeyd\"" -DPATH_HONEYDLIB="\"/usr/lib/honeyd -D_GNU_SOURCE -c command.c

gcc -DHAVE_CONFIG_H -I. -I./compat/libdnet -I./compat -I/usr/include -I/usr/include

Figure 6.2.10: Screenshot of the make installation

After this step the next step is installing the Honeyd the command needed to be typed in the terminal is as follows

root@raspberrypi:/usr/src/Honeyd# sudo make install

And the output can be seen in the Figure 6.2.11 below. In the figure below there is a red mark down in the bottom in the screen shot is (honeyd) this bold \mathbf{d} is the indication that honeyd software is installed on the local machine. After writing honey press tab and the \mathbf{d} will automatically appear in the end of the honey command.



root@raspberrypi:/usr/src/Honeyd# sudo make install Making install in . make[1]: Entering directory '/usr/src/Honeyd' make[2]: Entering directory '/usr/src/Honeyd' /bin/mkdir -p '/usr/bin' /bin/bash ./libtool --mode=install /usr/bin/install -c honeyd honeydctl hone dstats hsniff '/usr/bin' libtool: install: /usr/bin/install -c honeyd /usr/bin/honeyd libtool: install: /usr/bin/install -c honeydctl /usr/bin/honeydctl libtool: install: /usr/bin/install -c honeydstats /usr/bin/honeydstats libtool: install: /usr/bin/install -c hsniff /usr/bin/hsniff /bin/mkdir -p "/usr/share/honeyd" (cd . && tar -cf - ./webserver) | \ (cd /usr/share/honeyd && tar -xf -) find /usr/share/honeyd/webserver -type f | xargs chmod a+r find /usr/share/honeyd/webserver -type d | xargs chmod a+xr (cd . && tar -cf - ./scripts) | \ (cd /usr/share/honeyd && tar -xf -) python /usr/share/honeyd/scripts/lib/init.py /bin/mkdir -p '/usr/share/honeyd' /usr/bin/install -c -m 644 README nmap.assoc xprobe2.conf nmap-os-db config.sam ple config.ethernet pf.os nmap-mac-prefixes '/usr/share/honeyd' /bin/mkdir -p '/usr/share/honeyd' /bin/mkdir -p '/usr/lib/honeyd' /usr/bin/install -c -m 644 libhoneyd.so '/usr/lib/honeyd' /bin/mkdir -p '/usr/share/man/man1' /usr/bin/install -c -m 644 honeydctl.1 '/usr/share/man/man1' /bin/mkdir -p '/usr/share/man/man8' /usr/bin/install -c -m 644 honeyd.8 '/usr/share/man/man8' /bin/mkdir -p '/usr/include/honeyd' /usr/bin/install -c -m 644 hooks.h plugins.h plugins config.h debug.h '/usr/inc Lude/honeyd' make[2]: Leaving directory '/usr/src/Honeyd' make[1]: Leaving directory '/usr/src/Honeyd' root@raspberrypi:/usr/src/Honeyd# honeyd

Figure 6.2.11: Installation of Honeyd software

At this point one can be able to run HoneyD very easily and firmly. Furthermore to get it up and running type the following command in the terminal of the raspberry pi

root@raspberrypi:/usr/src/Honeyd# sudo honeyd -i eth0



This command will start the honeyd as a deamon listening on device's eth0 interface, by means of uncovered default settings.

The output of this command can be seen in the Figure 6.2.12 below



Figure 6.2.12: Honeyd starting as background process

The final point where one can have fully running Honeyd software is adding up a new command as the last above command will not get the emulated machines and networks noticed alone. For this purpose a package named **'farpd'** is used for the purpose of directing the ARP requests to the HoneyD daemon.



root@raspberrypi:/usr/src/Honeyd# sudo apt-get install farpd Reading package lists... Done Building dependency tree Reading state information... Done farpd is already the newest version. 0 upgraded, 0 newly installed, 0 to remove and 62 not upgrade root@raspberrypi:/usr/src/Honeyd#

Figure 6.2.13: Installation of 'farpd'



• **Farpd-** Fake ARP user space daemon [22]

6.2.1 Setting up the fake virtual windows machine using HoneyD

For this setup the needed machines are one windows machine and one raspberry pi which are using raspbian wheezy distribution of linux. Raspberry pi is the machine that is running honeyd.

The idea can be seen in the Figure 6.2.1.1 below



Figure 6.2.1.1: Conceptual setup of the HoneyD Implementation

After the successful installation of honeyd on raspberry pi the next thing that is needed to do is to create a configuration file. A honeyd configuration file is



the heart of the honeypot. The configuration file guides honeyd which type of operating system to emulate, which ports to open and which type of services should be executed etc. This configuration file can be changed to emulate all sorts of setups but for right now let's focus on the conceptual setup which is a simple setup and get that up and running.

Below in figure 6.2.1.2 is the configuration file used to set up the virtual machine

This configuration file can be created by any of the editor of choice here nano is used as a text editor to create this configuration file.



Figure 6.2.1.2: Configuration file screen shot

The "create default" is a statement which informs the honeyd to drop traffic unless and until it is defined in the configuration file. These lines are needed when one let the honeypot to acquire an IP address via dhcp. Every time one look "create" within the configuration file means creating a template for a honeypot, so one can create as many honeypots as it is essential within the honeyd.conf file. For this windows template let's define some important



things. First it is needed to set the "**personality**". Personality means when another device on the network connects to this honeypot it will emerge to be a **Windows XP Pro SP1** machine. This is done by emulating the network stack fingerprints. The windows template contains four ports (22,135, 139, and 445) which are kept open. These are common ports that are open on a windows system, other than SSH port 22.

This "action reset" word plays a fundamental role in this configuration file as it will not take traffic in account if it is not targeted at the open ports mentioned in this configuration file. Here the "set windows ethernet" command will set the MAC address for the virtual honeypot host. This will be necessary if one is running the honeypot by means of dhcp. One can plainly make up any MAC address of their choice, it is best to keep it nearly similar to the physical MAC address of the linux machine on which the honeypot is running.

At the end "**dhcp**" declaration instructs the windows template to obtain an IP address from dhcp. Subsequent to the honeyd.config configuration file is properly setup, the next thing is to launch the honeyd, below is the command that is used when initially getting honeyd up and running.

Furthermore it is very important to launch the honeyd with the logging –l flag so that all the connections that are made from the attacker on the honeypot can be logged and stored in the log folder. This will be shown and discussed in later section.

root@raspberrypi:/usr/src/Honeyd# sudo honeyd -d -f honeyd.conf

root@raspberrypi:/usr/src/Honeyd# sudo honeyd -d -f honeyd.conf
Honeyd V1.6d Copyright (c) 2002-2007 Niels Provos
honeyd[2380]: started with -d -f honeyd.conf
honeyd[2380]: listening promiscuously on eth0: (arp or ip proto 47 or (udp and sro
port 67 and dst port 68) or (ip)) and not ether src b8:27:eb:83:7a:38
honeyd[2380]: [eth0] trying DHCP
honeyd[2380]: Demoting process privileges to uid 65534, gid 65534
honeyd[2380]: [eth0] got DHCP offer: 192.168.178.100
honeyd[2380]: Error opening the DHCP IP address dump file
honeyd[2380]: Updating ARP binding: b8:27:eb:73:8e:b2 -> 192.168.178.100

Figure 6.2.1.3: Launching screen shot of HoneyD



In the above command the **-d** is used so that it should not run in the background (or should not run as a daemon process in Linux terminology). This will allow for more verbose output so that it can be troubleshoot when needed.

Running in this mode will also show the IP that was given to the honeypot via dhcp.

honeyd[2380]:	Updating ARP binding: b8:27:eb:73:8e:b2 -> 192.168.178.100
honeyd[2380]:	Sending ICMP Echo Reply: 192.168.178.100 -> 192.168.178.101
honeyd[2380]:	arp_send: who-has 192.168.178.101 tell 192.168.178.100
honeyd[23801:	arp recy cb: 192.168.178.101 at 70:f1:a1:c8:71:fb
honeyd[2380]:	Sending ICMP Echo Reply: 192.168.178.100 -> 192.168.178.101
honeyd[2380]:	Sending ICMP Echo Reply: 192.168.178.100 -> 192.168.178.101
honevd[2380]:	Sending ICMP Echo Reply: 192.168.178.100 -> 192.168.178.101
honeyd[2380]:	arp reply 192.168.178.100 is-at b8:27:eb:73:8e:b2
honeyd[2380]:	arp_recv_cb: 192.168.178.101

Figure 6.2.1.4: Ping output from the Windows machine

In the figure 6.2.1.4 above it can be clearly seen that dhcp allowed the honeypot the address of **192.168.178.100**. The connectivity can tested from the windows machine **192.168.178.101** by ping the honeypot.

6.2.2 Scanning the functionality of HoneyD by performing Nmap Foot printing

At this point the honeyd is successfully deployed and tested. Let's perform a scan through the well known scanning tool NMAP [10]. This will prove in checking the availability of the fake system that is created by the Honeyd software.

This test of scanning is performed by the separate Linux machine running on the same network.



root@raspberrypi:/usr/src/Honeyd# sudo honeyd -d -f honeyd.conf -l /home/pi/mylogs.log Honeyd V1.6d Copyright (c) 2002-2007 Niels Provos honeyd[2346]: started with -d -f honeyd.conf -l /home/pi/mylogs.lo g honeyd[2346]: listening promiscuously on eth0: (arp or ip proto 47 or (udp and src port 67 and dst port 68) or (ip)) and not ether src b8:27:eb:83:7a:38 honeyd[2346]: [eth0] trying DHCP honeyd[2346]: [eth0] trying DHCP honeyd[2346]: [eth0] got DHCP offer: 192.168.178.104 honeyd[2346]: Error opening the DHCP IP address dump file honeyd[2346]: Updating ARP binding: b8:27:eb:6b:c1:60 -> 192.168.1 78.104

Figure 6.2.2.1: Screen shot of Honeyd launching with -l flag

In the above figure 6.2.2.1 it can be clearly seen that one additional line of command is used that is the -1 flag to stored the logs of the connection made to the honeypot and can be stored on the separate folder "logs.log"



root@kali:/# nmap -vopen -0 192.168.178.100
Starting Nmap 7.00 (https://nmap.org) at 2016-02-21 14:01 CET Initiating ARP Ping Scan at 14:01 Scanning 192.168.178.100 [1 port] Completed ARP Ping Scan at 14:01, 0.01s elapsed (1 total hosts) Initiating Parallel DNS resolution of 1 host. at 14:01 Completed Parallel DNS resolution of 1 host. at 14:01
Initiation SYN Stealth Scan at 14:01
Scanning 192 168 178 100 [1000 ports]
Discovered open port 22/tcp on 192.168.178.100
Discovered open port 139/tcp on 192.168.178.100
Discovered open port 135/tcp on 192.168.178.100
Discovered open port 445/tcp on 192.168.178.100
Completed SYN Stealth Scan at 14:01, 1.81s elapsed (1000 total ports)
Initiating OS detection (try #1) against 192.168.178.100
Nmap scan report for 192.168.178.100
Host is up (0.027s latency).
Not shown: 996 closed ports
PORT STATE SERVICE
129/tcp open mstpc
445/tcp open_microsoft_ds
MAC Address: B8:27:EB:8E:08:53 (Baspherry Pi Foundation)
Device type: general purpose
Running: Microsoft Windows XP
OS CPE: cpe:/o:microsoft:windows_xp::sp1:professional OS details: Microsoft Windows XP Professional SP1

Figure 6.2.2.2: Nmap scanned output

In the figure 6.2.2.2 above the results that are presented are from the network scanning application Nmap. In the above screen shot it can be clearly seen that after scanning on the IP address **192.168.178.100** which is the IP address of the HoneyD software and the fake virtual system deployed on the honeyD is Windows XP professional SP1 with the common services and ports opened.

6.2.3 Testing the functionality of HoneyD via Brute Force Attack using Hydra

In this part of the report let's perform a brute force attack using hydra tool on port 22 to test the functionality of the virtual host created on HoneyD and analysing the logs created by HoneyD.



This test is performed on a separate Linux machine running on the same network.

In the terminal of the Linux machine acting as an attacker machine the command needed to perform the test is as follows

root@kali:/#hydra -v -l -pi -P Test.lst 192.168.178.100 ssh

oot@kali:~/Desktop# hydra -v -l pi -P Test.lst 192.168 178.100 ssh lydra v8.1 (c) 2014 by van Hauser/THC - Please do not us e in military or secret service organizations, or for il legal purposes. lydra (http://www.thc.org/thc-hydra) starting at 2016-02 21 15:59:32 [WARNING] Many SSH configurations limit the number of pa rallel tasks, it is recommended to reduce the tasks: use -t 4 [DATA] max 16 tasks per 1 server, overall 64 tasks, 1100 0 login tries (l:1/p:11000), ~10 tries per task [DATA] attacking service ssh on port 22 [VERBOSE] Resolving addresses ... done [INF0] Testing if password authentication is supported b y ssh://192.168.178.100:22 [ERROR] could not connect to ssh://192.168.178.100:22

Figure 6.2.3.1: Screenshot of the Attack

As it can been in the Figure 6.2.3.1 above that after detecting the open ports on the fake host using Nmap tool the attack has been performed using Hydra on the IP address **192.168.178.100** on port **22** which is the SSH port. As the system created on HoneyD was a fake system it has no real existence it's just a trap made to fool the attacker and made his efforts and time useless who tries to attack this fake system.

The statement in the red marking is the proof that this system is nothing but a fake host and the attack was unsuccessful and could not connect through SSH on the destined IP address **192.168.178.100.**



In the Figure 6.2.3.2 below the logs which were maintained by HoneyD software can be analysed that were generated using the -l flag at the time of HoneyD launching.

root@raspberrypi:/home/pi# cat logs.log 2016-02-21-13:35:49.5595 honeyd log started -----2016-02-21-13:35:57.9756 tcp(6) S 192.168.178.103 43466 192.168.178.100 22 [Linux 2.2 20-25] 2016-02-21-13:36:05.4614 igmp(2) - 224.0.0.1 192.168.178.1: 32 2016-02-21-13:36:06.2106 igmp(2) - 224.0.0.251 192.168.178.103: 32 [Linux 2.2 20-25] 2016-02-21-13:36:06.7856 igmp(2) - 224.0.0.253 192.168.178.101: 32 2016-02-21-13:36:08.2799 tcp(6) E 192.168.178.103 43466 192.168.178.100 22: 0 0 2016-02-21-13:36:12.2826 igmp(2) - 224.0.0.252 192.168.178.101: 32

Figure 6.2.3.2: Logs created by HoneyD

In the screenshot above the logs are saved in **logs.log** folder under the home directory.

After using the **cat** command the logs are displayed. These logs clearly show that at which date and time the **TCP** connection for the attack was made. The attacker source **IP 192.168.178.103**, the attacker random source port 43466, the destination IP address **192.168.178.100** which is the honeyD IP address and the port destination port 22 which was mainly targeted by the attacker.

With these information the logs displays the type of the system which was used by the attacker in this case it's a Linux 2.2 20-24 system. The **S** and **E** parameters are presenting the establishment of the tries and the cessation of the tries. After realising these logs the network administrator could block or mark it as black list IP address in the firewall of the network to prevent the network assets to be attacked or probed for the next time from this IP address.



6.3 Installation of Kippo Honeypot on Raspberry Pi 2

In this section let's look into the installation from the scratch to a fully running honeypot to actually record the attacks. The honeypot that will be implemented is kippo a straightforward SSH honeypot developed in Python with quite a lot of promises. The setup applies to Raspberry Pi 2 but the process on any other Ubuntu or Debian-based system will be the identical.

The first step required to start deploying the honeypot is the same as in the previous section 6.2 to make the SSH connection through Putty by getting the IP address **192.168.178.102** from the DSL router's Dhcp Client List.

After the update and upgrading of the newly installed raspberry pi system lets start the main code of lines to bring the kippo honeypot in running mode.

Kippo by default "listens" on port **2222**, which is all right for testing causes, but this particularly reduces the probability to trace any attacks, because the common computerized network tools that are used by attacker targets the default SSH port **22**. Therefore, it is good to allow Kippo listen on port **22**. For this one must first alter the port normally the SSH server has, which is **22**. To be able to connect back properly with the system port should be set to **2222**. So let's change the configuration file of the kippo SSH server by simply typing the following command in the terminal of raspberry pi.

root@raspberry pi:/# sudo nano /etc/ssh/sshd_config

The changed configuration file can be seen in the figure 6.3.1 below





Figure 6.3.1: Snapshot of the configuration file

In the above screen shot the port **22** is changed to port **2222** so that the SSH port 22 will stay free to attract the attacker.

After doing so the next command needed to restart the server is as follows and the output can be seen in the figure 6.3.2 below.

root@raspberry pi:/# sudo /etc/init.d/ssh restart

Figure 6.3.2: Restarting the server

After running this command disconnects the server first and then connects it again through putty on the new port which can be seen in the figure 6.3.3 below.



🕵 PuTTY Configuration		×
Category:		
 Session Logging Terminal Keyboard Bell Features 	Basic options for your PuTTY see Specify the destination you want to connect Host Name (or IP address) 192.168.178.102 Connection type:	est to
Window Appearance Behaviour Translation Selection Colours	 ○ Raw ○ Telnet ○ Rlogin ● SSH Load, save or delete a stored session Saved Sessions □) Serial
- Connection		Load Save Delete
Serial	Close window on exit: Always Never Only on clo	ean exit
About	Open	Cancel

Figure 6.3.3: Snapshot with the new port

The next step required is the installation of necessary software packages for kippo server.

For this type the following command in the terminal window

root@raspberrypi:#	sudo	apt-get	install	python-dev	openssl	python-
openssl python-pyası	n1 pyt	hon-twis	sted			

- **python-dev:** Header files and a static library for python. [23]
- **openssl:** It's a general purpose cryptography library that generates RSA keys and provides the implementation of the open SSL and TLS. [24]
- python-openssl: A python covering for the open ssl library. [25]



- **python-pyasn1:** This is an implementation of ASN.1 types and codec in Python programming language.[26]
- **python-twisted:** A special structure for python language with specially emphasized on event driven network programming. [27]

The next point includes the downloading of kippo for this here git is used to download it and this is done with the following command.

root@raspberry pi:# sudo apt-get install git

The output can be seen in the figure 6.3.4 below



Figure 6.3.4: Screenshot for installing git

There is one more issue in using port 22 which is a problem and it is that in Linux just the root user is granted to use the well known ports which are less than 1024 and one should not run Kippo as a root for the sake of security. To execute the honeypot on port 22 the easiest way is via the utility **authbind**.

To use the **authbind** utility one must to install it using the apt-get repository by typing the following command.

```
root@raspberry pi:/# sudo apt-get install authbind
```

The output screen shot can be seen in the figure 6.3.5 below:





Figure 6.3.5: Screen shot of the authbind

Before moving further it is important to create a non-root user to made kippo run by typing the following command

root@raspberry pi:/# sudo adduser kippo

The output can be seen in the figure 6.3.6 below.

root@raspberrypi:/# sudo adduser kippo	
Adding user `kippo'	
Adding new group `kippo' (1002)	
Adding new user `kippo' (1001) with group `kippo'	
Creating home directory `/home/kippo'	
Copving files from `/etc/skel'	
Enter new UNIX password:	

Figure 6.3.6: Screen shot for adding the new user

For creating the new non-root user it asks about the new UNIX password which is **123456**. The password is made very easy so that the system can be compromise easily as it is a decoy system.

In the next figure 6.3.7 the server asks about the basic information for creating the new user which should be left as default value by just pressing the Enter button.



Master Information Technology



Figure 6.3.7: Screen shot of the user values

The next thing that should be done is adding this new user in the list of users that has access to use Sudo. Type the following command in the terminal

root@raspberry pi:/# sudo nano visudo

This above line of command will open the file where it is needed to add the **kippo ALL= (ALL: ALL) ALL** to have **sudo** access to the new user. In figure 6.3.8 it can be seen.



🧬 pi@raspberrypi: ~		
GNU nano 2.2	.6	File: /etc/sudoers.tmp
₹ # This file MU	ST be edited with the 'visudo' comman	d as root.
#		
# Please consid	der adding local content in /etc/sudo	ers.d/ instead of
<pre># directly mod:</pre>	ifying this file.	
# * Coo *bo man :	name for details on how to write a su	dooxe file
# See the man ;	page for decails on now to write a su	doers life.
- Defaults	env_reset	
Defaults	mail_badpass	
Defaults	<pre>secure_path="/usr/local/sbin:/usr/l</pre>	ocal/bin:/usr/sbin:/usr/bin:/sbin:/bin"
# Host alias s	pecification	
# User alias s	pecification	
<pre># Cmnd alias s</pre>	pecification	
# User privile	ge specification	
root ALL= (A	LL:ALL) ALL	
f blles members		4
<pre># Allow member: %sudo ALL=(A)</pre>	s of group sudo to execute any comman LL:ALL) ALL	a
# See sudoers()	for more information on "#include"	directives:
<pre>#includedir /ed</pre>	tc/sudoers.d	
pi ALL=(ALL) NO	OPASSWD: ALL	
kippo ALL=(ALL	ALL) ALL	

Figure 6.3.8: Screenshot for sudo user

After the typing the above lines under the root user one is needed to finish the steps by providing the commands below.

```
root@raspberry pi: /# touch /etc/authbind/byport/22
root@raspberry pi: /# chown kippo:kippo /etc/authbind/byport/22
root@raspberry pi: /# chmod 777 /etc/authbind/byport/22
```

At this point it's important to move into as kippo user and navigate to **/home** directory and clone the **Git** which can be seen in the figure 6.3.9 below.





Figure 6.3.9: Screenshot for git cloning

After cloning it is important to copy the **kippo.cfg.dist** to **kippo.cfg** file by typing the following command in to terminal and then open the **kippo.cfg** file in **nano** editor and change the port from **2222** to **22**.

kippo@raspberrypi ~ \$ sudo nano kippo.cfg

The following figure 6.3.10 will be appeared on the terminal screen in which the ports has to be changed with the hostname to **File Server** form the default **svr03** to attract the attacker.

🧬 kippo@raspberrypi: ~/ki	рро
---------------------------	-----

GNU nano 2.2.6	File:	kippo.cfg
# # Kippo configuration file (kippo.cfg) #		
[honeypot]		
<pre># IP addresses to listen for incoming SSH connections. #</pre>		
<pre># (default: 0.0.0.0) = any address #ssh_addr = 0.0.0.0</pre>		
<pre># Port to listen for incoming SSH connections. # # # (default, 2222)</pre>		
ssh_port = 22		
# Hostname for the honeypot. Displayed by the shell property environment.	mpt of	the virtual
$ \stackrel{*}{=} \frac{1}{2} (default \cdot gvn03) $		
hostname = File Server		
# Directory where to save log files in.		

Figure 6.3.10: Screen shot of kippo.cfg file

At last it is needed to edit the kippo start script by typing the command

kipo@raspberrypi ~\$ sudo nano start.sh

To change the lines marked in red in the figure 6.3.11 below. In this just put the hash sign (#) in the start of the above command and add the next command.

```
🧬 kippo@raspberrypi: ~/kippo
```



Figure 6.3.11: Screenshot of start.sh

Let's check that kippo is running on port 22 or 2222 by typing the following command into the terminal and the output can be seen in figure 6.3.12.

kippo	@raspl	berr	ypi ~ /kippo\$ sudo	o netstat -antp		
kippo@r	caspberry	/pi ~/	/kippo \$ sudo netstat	-antp		
Active	Internet	conr	ections (servers and	established)		
Proto P	lecv-Q Se	end-Q	Local Address	Foreign Address	State	PID/
Program	n name					
tcp			0.0.0:2222	0.0.0.0:*	LISTEN	8272
/sshd						
tcp		272	192.168.178.103:2222	192.168.178.101:61727	ESTABLISHED	8297
/sshd:	pi [priv	r -				

Figure 6.3.12: Screenshot of netstat output


As it can be seen in the screenshot above that there is no line found in which kippo server is running on the port 22. For this it is important to run the kippo server on port 22 by typing the following command into the terminal



Figure 6.3.13: Kippo ruuning in the background

After running the kippo server lets one again check the status using netstat – antp command in the figure 6.3.14 below in which it is clearly seen that the python script which is actually kippo server is listening on port **22**.

kipp	o@raspbei	rrypi ~,	/kippo \$	sudo netstat	-antp)			
ACU1	ve interi	net com	nections	s (servers and	estab	lisned)			
Prot	o Recv-Q	Send-Q	Local A	Address	Fo	oreign Address	State	PID/Program	name
tcp	0	0	0.0.0.0	:2222	0.	.0.0.0:*	LISTEN	2142/sshd	
tcp	0	0	0.0.0.0):22	0.	.0.0.0:*	LISTEN	2332/python	
tcp	0	336	192.168	3.178.102:2222	19	2.168.178.101:50047	ESTABLISHED	2279/sshd: p	oi [priv

Figure 6.3.14: Screenshot of netstat output



6.3.1 Integrating MySQL Database with Kippo

At this point kippo can log all the attacks into the **Log** directory and can show all the attacks session on the terminal.

To see the logs in a more controlled way it's significant to store the logs in the databases. For this here MySql database is used to see the logs into proper format and for easiness. For installing MySql server into kippo the following command should be run as root user.



Figure 6.3.1.1: Screenshot for installing MySQL

After the above step the window for Mysql database password for root user will be appeared on the terminal screen which can be seen in the next figure 6.3.1.2 below.



Figure 6.3.1.2: Screenshot for MySQL root user



The password set for this is **kippo123456789** although the password must be set a bit complex.

After installing and setting up the password the next step is to enter into the mysql and create the database under the name **kippo** by typing the following command



Figure 6.3.1.3: Screenshot for creating database for Kippo

The database needs to be created only once, but one must select it for use each time one begin a mysql session. One can do this by issuing a **USE** statement. Then integrate it with the source file **mysql.sql** so that it can extract the tables and fields for the kippo database from the script **mysql.sql** automatically, but first it should be made executable before integrating it. The command needed is to be executed under the kippo user under the /home/kippo/kippo directory.

```
kippo@raspberrypi ~/kippo $ mysql –u kippo –p
mysql> USE kippo;
mysql> source ./dot/sql/mysql.sql
mysql> exit
```

The output can be seen into the figure 6.3.1.4 below.



kippo@raspberrypi ~/kippo \$ mysql -u kippo -p Enter password: Commands end with ; or g. Welcome to the MySQL monitor. Your MySQL connection id is 59 Server version: 5.5.47-0+deb7u1 (Debian) Copyright (c) 2000, 2015, Oracle and/or its affiliates. All rights reserved. Oracle is a registered trademark of Oracle Corporation and/or its affiliates. Other names may be trademarks of their respective owners. Type 'help;' or '\h' for help. Type '\c' to clear the current input statement. mysql> USE kippo; Database changed mysql> source ./doc/sql/mysql.sql; Query OK, 0 rows affected (0.03 sec) Query OK, 0 rows affected (0.03 sec) Query OK, 0 rows affected (0.03 sec) Query OK, 0 rows affected (0.04 sec) Query OK, 0 rows affected (0.02 sec) Query OK, 0 rows affected (0.09 sec) Query OK, 0 rows affected (0.03 sec) mysql> exit Bye

Figure 6.3.1.4: Screenshot of selecting kippo as a database

At this stage re-login as kippo user into the system, but first it is important kill the kippo in order to change the configurations and start it again. This can be achieve by running the following command into the terminal

kippo@raspberrypi ~/kippo \$ ps x

Look for a line like this:

14974 ? S 0:04 /usr/bin/python /usr/bin/python/twiested -y kippo.tac -1 log/kippo.log --pid



In the above line the first column is the process ID and this ID is important to kill the process. This can be seen done by typing the command in the terminal and can be seen in the figure 6.3.1.5 below.

kippo	@raspl	berry	pi ~/k	kippo \$ Kill 14974
kippo	graspberr	ypi ~/k	ippo \$ j	ps x
PID	TTY	STAT	TIME C	OMMAND
2353	pts/0	S	0:00 b	ash
14749	pts/0	S	0:00 b	ash
14771	pts/0	S	0:02 b	ash
14793	pts/0	Т	0:00 m	ysql -u root -p
14974	?	S	0:04 /	usr/bin/python /usr/bin/twistd -y kippo.tac -l log/kippo.logpid
14980	pts/0	R+	a 00:0	s x
kippo	@raspberr	ypi ~/k	ippo \$:	kill 14974

Figure 6.3.1.5: Screenshot of killing kippo process

The next step is the step of configuration of the database into the **kippo.cfg** file by the following command into the terminal.

kippo@raspberrypi ~/kippo \$ sudo nano kippo.cfg This will open the window in which the following changes are needed to run the MySQL database which can be seen in the figure 6.3.1.6 below.



Figure 6.3.1.6: Screenshot of Database configuration



6.3.2 Creating the Fake File System using fs.pickle

Here it is important to setup the fake file system facility provided by the Kippo honeypot. One can create a full fake file system that will attract the attacker and to fool him that he is successful and he got the access to the real production system of the company.

For this type the following command into the terminal to get into the **fs.pickle** directory of the kippo server.

kippo@raspberrypi~/kippo/utils\$ sudo /home/kippo/kippo/utils/fsctl.py /home/kippo/kippo/fs.pickle

This will open the new window where one can make a complete fake file system this can be seen in the figure 6.3.2.1 below.



Figure 6.3.2.1: Screenshot of the fake file system in fs.pickle

All these above directories shown in the figure 6.3.2.1 are created manually and they are nothing but the fake directories that has no values. The attacker will see these directories after entering into the system and can navigate in between them can harm them by deleting.



With this functionality of kippo, kippo provides its own fake directories that are also to fool the attackers who can **cat** different directories and can delete them like **passwd** under the **/etc** and **/proc** directories.

In addition kippo supports a facility to add new users and their passwords through which the intruder or attacker can get the access into the fake kippo server. To do this navigate to **data** directory under the /kippo user and then navigate to **userdb.txt** file.

This can be done by typing the following command into the terminal

kippo@raspberrypi ~/kippo/data \$sudo nano userdb.txt

Here let's create a new user and password for the kippo server.

Here the user is: **ovais**

And the password is: **ovais123**

It is shown in the figure 6.3.2.2 below.



Figure 6.3.2.2: Screenshot for new user and password

After creating the new user and configuring the **kippo.cfg** file for the database settings let's start the kippo server again in which the mysql server will be also started that is shown in the next figure 6.3.2.3 below.



Figure 6.3.2.3: Screenshot for loading mysql and starting kippo



6.3.3 Testing the functionality of Kippo via Brute Force Attack using Medusa from Attacker Machine

In the figure 6.3.3.1 the conceptual scenario is shown of the attack. The Kippo server is running on raspberry Pi 2 on the IP address **192.168.178.102** and listening on port **22**. The attacker machine is a also another Linux machine who's IP address is **192.168.178.103** and the DSL router is acting as a gateway for both of the machines in the LAN.



Figure 6.3.3: Conceptual diagram of brute force attack on kippo

In this test the first thing needs to do is to scan the network from a separate Linux machine for the available systems and the open ports on the same LAN. As here it is known that the IP address on which Kippo server is running is **192.168.178.102** with some open ports. The scanning will be performed through the Nmap tool. The command needed to run this foot printing is as follows and the result can be seen in the figure 6.3.3.1 below.

root@kali:~# nmap -S -P0 -A -v -p 22, 80, 3302, 21 192.168.178.102



root@kali:-# nmap -sS -P0 -A -v -p 22,80,3302,21 192.168.178.102 Warning: The PU option is deprecated. Please use Starting Nmap 7.00 (https://nmap.org) at 2016-02-24 23:12 CET NSE: Loaded 132 scripts for scanning. NSE: Script Pre-scanning. Initiating NSE at 23:12 Completed NSE at 23:12, 0.00s elapsed Initiating NSE at 23:12 Completed NSE at 23:12, 0.00s elapsed Initiating ARP Ping Scan at 23:12 Scanning 192.168.178.102 [1 port] Completed ARP Ping Scan at 23:12, 0.01s elapsed (1 total hosts) Initiating Parallel DNS resolution of 1 host. at 23:12 Completed Parallel DNS resolution of 1 host. at 23:12, 0.07s elapsed Initiating SYN Stealth Scan at 23:12 Scanning 192.168.178.102 [4 ports] Discovered open port 22/tcp on 192.168.178.102 Completed SYN Stealth Scan at 23:12, 0.01s elapsed (4 total ports) Initiating/Service scan at 23:12 Scanning 1 service scan at 23:12 Scanning 1 service on 192.168.178.102 Completed Service scan at 23:12, 0.02s elapsed (1 service on 1 host) Initiating 0S detection (try #1) against 192.168.178.102 NSE: Script scanning 192.168.178.102. Initiating NSE at 23:12 Completed NSE at 23:12, 0.87s elapsed Initiating NSE at 23:12 Completed NSE at 23:12, 0.00s elapsed Nmap scan report for 192.168.178.102 Host is up (0.0040s latency). PORT STATE SERVICE VERSION 21/tcp closed ftp 22/tcp open ssh OpenSSH 5.1p1 Debian 5 (protocol 2.0) 80/tcp closed http 3302/tcp closed unknown

Figure 6.3.3.1: Screenshot of Nmap foot printing

In the above figure 6.3.3.1 it is clearly seen that the port **22** is open which is the SSH port on which the Kippo server is running.

After scanning the kippo server lets perform an attack from the Linux machine having IP address **192.168.178.103**. This attack has been performed by one of the hacking tool **Medusa** often used by hackers to gain the access of SSH servers through brute forcing.



The command used to hack the kippo server needs some parameters to hack the server which includes the target IP address which is **192.168.178.102**, the **user.lst**, **pass.lst** and the protocol.

The command needed to perform the hack is as follows.

root@kali~:/Desktop# medusa -U user.lst -P pass.lst -h 192.168.178.102 -M ssh

root@kali:~/Desktop# medusa -U user.lst -P pass.lst -h 192.168.178.102 -M ssh
Medusa v2.1.1 [http://www.foofus.net] (C) JoMo-Kun / Foofus Networks <jmk@foofus.net></jmk@foofus.net>
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: admin (1 of 5, 0 g
mplete) Password: password (1 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: admin (1 of 5, 0 c
mplete) Password: 123456 (2 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: admin (1 of 5, 0 c
mplete) Password: raspberry (3 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: admin (1 of 5, 0 c
mplete) Password: 654321 (4 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: admin (1 of 5, 0 c
mplete) Password: 123321 (5 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: admin (1 of 5, 0 c
mplete) Password: passWOrd (6 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: root (2 of 5, 1 cg
plete) Password: password (1 of 6 complete)
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: root (2 of 5, 1 cg
plete) Password: 123456 (2 of 6 complete)
ACCOUNT FOUND: [ssh] Host: 192.168.178.102 User: root Password: 123456 [SUCCESS]
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: pi (3 of 5, 2 comp
ete) Password: password (1 of 6 complete)
^CALERT: Medusa received SIGINT - Sending notification to login threads that we are are
borting.
ACCOUNT CHECK: [ssh] Host: 192.168.178.102 (1 of 1, 0 complete) User: pi (3 of 5, 2 comp
ete) Password: 123456 (2 of 6 complete)
ALERT: To resume scan, add the following to your original command: "-7 h1u3u4."

Figure 6.3.3.2: Screenshot of the attack from Linux machine

In the above figure 6.3.3.2 it is seen that after some unsuccessful tries of the attack the attacker got success in finding the correct username and the password of the kippo server. The default username of the kippo server is **root** and the default password set was **123456**.

In the next part the attacker will get into the fake kippo server by providing the correct username **root** and password **123456** found by the successful brute force attack.

The command needed to get into the system is as follows



root@kali~:/Desktop#ssh root@192.168.178.102



Figure 6.3.3.3: Screenshot of taking the access of kippo server

In the above figure 6.3.3.3 it is shown that the attacker is entered into the kippo server. Here the attacker or intruder finds some useful directories which is actually the fake file system. The intruder will navigate between different directories thinking that it's a real server but it is a fake system to fool the attacker. The attacker can delete any of the files and directories but they will be not deleted as they don't have the real existence.

The attacker can **cat** the **passwd** and the result that will be available to the attacker which is a fake file generated by kippo's **honeyfs** directory is shown in the figure 6.3.3.4 below.





Figure 6.3.3.4: Screenshot of fake file system

6.3.4 Logging Feature of Kippo Server

The logs that are generated by the kippo are stored under the **logs** directory of the kippo server. For a better understanding of the logs, previously MySQL database was integrated with kippo server. To access the logs through MySQL the command needed is as follows.

kippo@raspberrypi ~/kippo \$ mysql -u kippo -p

Where this enters into mysql terminal, to access the database under the name of kippo the following command is needed

mysql > USE kippo;

Use is a MySQL query used to change to the database selected in this case it is kippo. This can be seen in the figure 6.3.4.1 below.

Master Information Technology



Figure 6.3.4.1: Screenshot of accessing the MySQL database

After accessing the kippo data base lets select the field **sessions** to show the attacker IP address which is **192.168.178.103** the start time of the attack session and the end time of the attack session. This is also presented in figure 6.3.4.2 below.

This is done by using the MySQL query as follows

		0115,				
sql> SELECT * FROM sessions;						
	+	+	+	+	+	+
id	starttime	endtime	sensor	ip	termsize	client
ceb9d5f4db1711e59155b827eba48398	2016-02-24 16:58:20	2016-02-24 16:58:37	+ I 1	192.168.178.103	 NUT.T.	+
3e3cc5adb1711e59155b827eba48398	2016-02-24 16:58:55	2016-02-24 16:59:14	1	192.168.178.103	NULL	
7b11dd2daf511e5ae38b827eba48398	2016-02-24 12:55:39	2016-02-24 15:40:03	1	192.168.178.103	79x20	
E96b7348db1711e59155b827eba48398	2016-02-24 16:59:32	NULL	1	192.168.178.103	79 x 20	
	+		+	+	+	+
rows in set (U.UU sec)						

Figure 6.3.4.2: Screenshot of the sessions log created

The next thing to look into the logs is the **auth** field in the kippo database, this field of log will help to see the attacker hacking activity means which successful usernames and password he tried and at which time stamp.

This is done by using the MySQL query as follows



mysql > SELECT * FROM auth;

The output of this field can be seen in the figure 6.3.4.3 below.

id	session	I.	success	ļ	username	ļ	password	timestamp	
1	e7b11dd2daf511e5ae38b827eba48398	i.	1	1 2	root	i	123456	2016-02-24 1	12:55:42
	ceb9d5f4db1711e59155b827eba48398	I	0	a	admin	I	hfyenmjdk	2016-02-24 1	16:58:24
	ceb9d5f4db1711e59155b827eba48398		0	8	admin		445567h	2016-02-24 1	16:58:32
	e3e3cc5adb1711e59155b827eba48398		0	I I	pi		dmadda	2016-02-24 1	16:58:59
	e3e3cc5adb1711e59155b827eba48398		0	II	pi		gwsQRe232e32 201	6-02-24 16:59	9:00
	e3e3cc5adb1711e59155b827eba48398		0	II	pi		sxqd213323	2016-02-24 1	16:59:0
	e3e3cc5adb1711e59155b827eba48398		0	l I	pi		sasasxsax	2016-02-24 1	16:59:0
	e3e3cc5adb1711e59155b827eba48398		0	l I	pi		saxaqdxas	2016-02-24 1	16:59:1
	f96b7348db1711e59155b827eba48398		0	2	root		12sdfeg	2016-02-24 1	16:59:3
10	f96b7348db1711e59155b827eba48398		0		root.	I	ahk8ui0	2016-02-24 1	6:59:4
11	f96b7348db1711e59155b827eba48398		1	1 1	root		123456	2016-02-24 1	16:59:4

Figure 6.3.4.3: Screenshot of auth log created

The last thing that is very important to mention about kippo is its real-time sessions replay feature. Every time when then attacker gets into the server and look around into the system, whatever he does all his activities are recorded as a movie even a single word typing of the command is recorded which can be played to analyse the activities performed by the attacker on the kippo ssh server.

The logs of the replay sessions are stored under the /log/tty/ directory

🧬 kippo@raspberrypi: ~/kippo/log,	/tty		_		×
kippo@raspberrypi ~/kippo	/log/tty \$ ls				~
20151020-184436-672.log	20160217-150843-6295.log	20160224-1345	47-79	79.log	
20151020-185156-7977.log	20160217-151754-7650.log	20160224-1351	54-80	5.log	
20151020-192356-5389.log	20160217-152234-9048.log	20160224-1355	42-93	44.log	
20151025-191418-7786.log	20160217-154533-5806.log	20160224-1759	43-48	04.log	
20151025-200336-8306.log	20160217-154630-5372.log	20160224-2256	05-198	8.log	
20151025-201446-4574.log	20160223-134243-2279.log	<u>20160225-1241</u>	27-89	75.log	
20151028-114821-5623.log	20160223-164333-2003.log	20160225-1330	19-21:	35.log	
20151028-170618-5781.log	20160223-164448-1161.log	20160225-1334	34-34(00.log	1
20151028-171900-6230.log	20160223-164758-5855.log				
20151028-192041-6320.log	20160224-133024-8359.log				
kippo@raspberrypi ~/kippo	/log/tty \$				
	_				

Figure 6.3.4.4: Screenshot for replay logs of the attacker sessions



In the above figure 6.3.4.4 there are two logs that are marked with different colours. The log marked with red colour is the log in which the attacker navigates around the fake system and deleted some of the directories in order to damage the system as he thoughts it's a real system, but with the new session again the new attacker finds the fake system is still on its position with the same fake file system and directories

The log marked in blue colour is the fresh session made by the attacker and where he founds that nothing has been deleted everything is back there as it was there before deleting and damaging.

To see the replay of the attacker session type the following command into the terminal

kippo@raspberrypi~/kippo/log/tty\$ /home/kippo/kippo/utils/playlog.py 20160225-133434-3400.log

The above command will play the replay of the attacker session on the kippo terminal window and one can see the exact activities what the attacker did into the fake server step by step.

6.4 Installation of Glastopf Honeypot on Raspberry Pi 2

The initial steps are the same as in the above sections 6.2 and 6.3 for setting up the pi and taking the remote connection via putty manager. The remote connection process on the IP address **192.168.178.102** can be seen in the figure 6.4.1 below.



	~
	X
Basic options for your PuTTY ses Specify the destination you want to connect Host Name (or IP address) 192.168.178.102 Connection type: O Raw O Telnet O Rlogin O SSH Load, save or delete a stored session Saved Sessions Default Settings	x sion t to Port 22 O Serial Load Save Delete
Close window on exit:	
O Always O Never	ean exit
	Basic options for your PuTTY ses Specify the destination you want to connect Host Name (or IP address) 192.168.178.102 Connection type: Raw Telnet Rlogin SSH Load, save or delete a stored session Saved Sessions Default Settings Close window on exit: Always Never Only on clear Open

Figure 6.4.1: Screenshot of putty manager

The login and the password is same as by default comes with raspberry pi 2.

After setting up the raspberry pi the first step in the deployment of glastopf is installing the dependencies of the glastopf which are raspberry pi platform dependent.

root@raspberrypi:/# sudo apt-get install python python-openssl python-gevent libevent-dev build-essential make

- **python:** python language required for glastopf
- python-openssl: A python wrapper around the open ssl library. [25]
- **python-gevent:** A library used to offer different co routine events. [28]



- **libevent-dev:** This describes the Asynchronous event notification library. [29]
- **build-essential:** This is an orientation necessary to compile all the packages in a Debian distribution.

The result can be seen in the figure 6.4.2 below.



Figure 6.4.2: Screenshot of glastopf packages installation 1

The next packages needed are installed by the following command into the terminal window

root@raspberrypi:/# sudo apt-get install python-argparse pythonchardet paython-requests python-sqlalchemy python-lxml

- **python-argparse:** It is a parser for command line based arguments and sub-commands. [30]
- **python-chardet:** A universal encoder who detects python 2 and 3. [31]
- **python-requests:** python-requests is nothing than just a Non-GMO HTTP package for python. [32]



- **python-sqlalchemy:** It basically maps the relational data for Sql with full flexibility. [33]
- **python-lxml:** A good library used to process the Xml and Html for python. [34]

The results can be seen in the figure 6.4.3below.



Figure 6.4.3: screenshot of glastopf package installation 2

The next packages needed are installed by the following command into the terminal window which can be also seen in the figure 6.4.4.

```
root@raspberrypi:/# sudo apt-get install python-beautifulsoup python-
pip paython-dev python-setuptools
```

- **python-beautifulsoup:** It's a python library required for extracting data out of HTML and XML file formats. [35]
- **python-pip:** Pip is a package management library needed to deploy packages written in python. [36]
- **python-dev:** It contains header files, and static library and the tools for structuring python modules. [37]



• **python-setuptools:** It is a package expansion process library intended to facilitate the wrapping of python projects by advancing the python standard library. [38]



Figure 6.4.4: Screenshot of glastopf packages installation 3

root@raspberrypi:/# sudo apt-get install g++ git php5-cli php5-dev liblapack-dev gfortran cython

- **g++:** It's a Linux/Unix based C++ compiler generally operated through the command line. [39]
- **git:** Git is a broadly used management system source code for the development of software. [40]
- **php5-cli:** Php5-cli is an abbreviation for PHP Command Line Interface used to construct individual graphical applications using CLI. [41]
- **php5-dev:** Development files for php5 module. [42]
- liblapack-dev: A package of linear algebra routines (3). [43]



- **gfortran:** It's a GNU Fortran language compiler which is an element of GCC. [44]
- **cython:** Cython is an idealistic static compiler for cython programming language. It builds C extensions for python. [45]



Figure 6.4.5: Screenshot of glastopf packages installation 4

root@raspberrypi:/# sudo apt-get install libxml2-dev libxslt-dev

- **libxml2-dev:** The library of GNOME Xml can be Developed with the help of this development file. [46]
- **libxslt-dev:** A library used for the transformation of XML style sheets. [47]

The result can be seen in the figure 6.4.6 below.



🗬 pi@raspberrypi: ~	-		×
php-config) in auto mode update-alternatives: using /usr/bin/phpize5 to provide /usr/bin/p in auto mode Processing triggers for python support	hpize	(phpiz	^ (e)
root@raspberrypi:/# sudo apt-get install libxml2-dev libxslt-dev Reading package lists Done	-Y		
Building dependency tree Reading state information Done Note, selecting 'libxslt1-dev' instead of 'libxslt-dev' The following NEW packages will be installed: libxml2-dev libxslt1-dev 0 upgraded, 2 newly installed, 0 to remove and 1 not upgraded. Need to get 1,495 kB of archives. After this operation, 4,393 kB of additional disk space will be u Get:1 http://mirrordirector.raspbian.org/raspbian/ wheezy/main li 2.8.0+dfsg1-7+wheezy5 [824 kB] Get:2 http://mirrordirector.raspbian.org/raspbian/ wheezy/main li f 1.1.26-14.1 [671 kB] Fetched 1,495 kB in 0s (1,528 kB/s) Selecting previously unselected package libxml2-dev:armhf. (Reading database 84142 files and directories currently insta	used. bxml2- bxslt1 lbxslt1	-dev ar dev a	mhf armh
Unpacking libxml2-dev:armhf (from/libxml2-dev_2.8.0+dfsg1-7+w b)	neezy5	_armhf	.de
			\sim

Figure 6.4.6: Screenshot of glastopf packages installation 5



• **libmysqlclient:** Binary wrap up for MySQL database expansion files. [48]

The output of the above command can be seen in the figure 6.4.7 below.





Figure 6.4.7: Screenshot of glastopf packages installation 6

The final command needed to install the dependencies is as follows.

root@raspberrypi:/# sudo pip install --upgrade distribute

The output can be seen in the following figure 6.4.8 below.



🧬 pi@raspberrypi: ~				_		×
Setting up libmy root@raspberrypi Downloading/unpa distribute/distr Downloading di Running setup.	<pre>sglclient-dev (5.5.47-0+deb7u1) :/# sudo pip installupgrade dist cking distribute from https://pypi. ibute-0.7.3.zip#md5=c6c59594a7b180a stribute-0.7.3.zip (145Kb): 145Kb c py egg_info for package distribute cking setuptools>=0.7 (from distribute</pre>	tribute python.or af57af8a0c iownloadec) cg/pack cc0cf5b	ages/: 4a	source,	^ /d/
Downloading se Running setup. warning: no warning: no	<pre>tuptools-20.2.2.tar.gz (676Kb): 676 py egg_info for package setuptools files found matching '*.py' under of files found matching '*' under dire</pre>	ikb downlo lirectory ectory 'se	oaded '_mark	erlib ls/_v	' endor'	
Installing colle Found existing Uninstalling Successful Running setup.	cted packages: distribute, setuptoo installation: distribute 0.6.24dev distribute: ly uninstalled distribute py install for distribute	ols /-r0				
Found existing Uninstalling Successful	installation: distribute 0.6.24dev distribute: ly uninstalled distribute	r-r0				
Running setup.	py install for setuptools					~

Figure 6.4.8: Screenshot of glastopf packages installation 7

6.4.1 Install and Configure the PHP sandbox

PHP sandbox executes external PHP scripts in a separate process. It runs PHP CLI version to carry out a given external scripts as a detach process so if it is unsuccessful the called script does not also fail. [49]

Here it can be downloading from the git. First navigate from root to /opt directory the run the following command.

```
root@raspberrypi:/opt#git_clone git://github.com/mushorg/BFR.git
```

The output can be seen in the figure 6.4.1.1 below.



Figure 6.4.1.1: Screenshot of php-sandbox cloning from git



To verify that php sandbox has been successfully installed lets navigate to BFR directory and then run the following command.

root@raspberrypi:/opt/BFR# sudo phpize					
The output of the above	e can be seen in the figure 6.4.1.2 below.				
root@raspberrvpi:/opt# root@raspberrypi:/opt/H Configuring for:	cd BFR/ FR# sudo phpize				
PHP Api Version:	20100412				
Zend Module Api No:	20100525				
Zend Extension Api No:	220100525				
root@raspberrypi:/opt/H	FR#	¥			

Figure 6.4.1.2: Screenshot of php sandbox installation

The next step is to configure and enable BFR which is achieved by th following command.

root@raspberrypi:/opt/BFR# sudo ./configure --enable-bfr The output is presented in the following figure 6.4.1.3.

🖉 pi@raspberrypi: ~	_	×
Configuring for:		^
PHP Api Version: 20100412		
Zend Module Api No: 20100525		
Zend Extension Api No: 220100525		
root@raspberrypi:/opt/BFR# sudo ./configureenable-bfr		
checking for grep that handles long lines and -e /bin/grep		
checking for egrep /bin/grep -E		
checking for a sed that does not truncate output /bin/sed		
checking for cc cc		
checking whether the C compiler works yes		
checking for C compiler default output file name a.out		
checking for suffix of executables		
checking whether we are cross compiling no		
checking for suffix of object files o		
checking whether we are using the GNU C compiler yes		
checking whether cc accepts -g yes		
checking for cc option to accept ISO C89 none needed		
checking how to run the C preprocessor cc -E		
checking for icc no		
checking for suncc no		
checking whether cc understands -c and -o together yes		
checking for system library directory lib		
checking if compiler supports -R no		
checking if compiler supports -Wl,-rpath,		\sim

Figure 6.4.1.3: Screenshot of configuration and enabling BFR



Run and install make in the next step by running the following command.

root@raspberrypi:/opt/BFR# sudo make && make install

The result can be seen in the following figure 6.4.1.4

🧬 pi@raspberrypi: ~	-		×
config status: executing libtool commands			~
root@raspberrypi:/opt/BFR# sudo make && make install			
/bin/bash /opt/BFR/libtoolmode=compile cc -II/opt/BFR	-DPHP_ATOM	INC -I	/o
pt/BFR/include -I/opt/BFR/main -I/opt/BFR -I/usr/include/php5	-I/usr/in	clude/p	hp
5/main -I/usr/include/php5/TSRM -I/usr/include/php5/Zend -I/u	sr/include	/php5/e	xt
-I/usr/include/php5/ext/date/lib -D_LARGEFILE_SOURCE -D_FILE	_OFFSET_BI	TS=64	-D
HAVE_CONFIG_H -g -O2 -c /opt/BFR/php_bfr.c -o php_bfr.lo			
libtool: compile: cc -II/opt/BFR -DPHP_ATOM_INC -I/opt/BF	R/include	-I/opt/	BF
R/main -I/opt/BFR -I/usr/include/php5 -I/usr/include/php5/mai	n -I/usr/i	nclude/	ph
p5/TSRM -I/usr/include/php5/Zend -I/usr/include/php5/ext -I/u	<pre>sr/include</pre>	/php5/e	xt
<pre>/date/lib -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64 -DHAVE_C</pre>	ONFIG_H -g	-02 -c	1
opt/BFR/php_bfr.c -fPIC -DPIC -o .libs/php_bfr.o			
/bin/bash /opt/BFR/libtoolmode=link cc -DPHP_ATOM_INC -I/o	pt/BFR/inc	lude -I	/o
pt/BFR/main -I/opt/BFR -I/usr/include/php5 -I/usr/include/php	5/main -I/	usr/inc	lu
de/php5/TSRM -I/usr/include/php5/Zend -I/usr/include/php5/ext	-I/usr/in	clude/p	hp
5/ext/date/lib -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64 -D	HAVE_CONFI	G_H −g	-
O2 -o bfr.la -export-dynamic -avoid-version -prefer-pic -mo	dule -rpat	h /opt/	BF
R/modules php_bfr.lo			
libtool: link: cc -shared -fPIC -DPIC .libs/php_bfr.o -0	2 -Wl,-s	oname -	Wl
,bfr.so -o .libs/bfr.so			
libtool: link: (cd ".libs" && rm -f "bfr.la" && ln -s "/bf	r.la" "bfr	.la")	
/bin/bash /opt/BFR/libtoolmode=install cp ./bfr.la /opt/BF	R/modules		
libtool: install: cp ./.libs/bfr.so /opt/BFR/modules/bfr.so			
libtool: install: cp ./.libs/bfr.lai /opt/BFR/modules/bfr.la			\sim

Figure 6.4.1.4: Screenshot of running make and installing make

After running the **make** and installing **make** the important thing to do is to copy the search path for **bfr.so** and to add into **php.ini** file which is located in **/etc/php5/cli** directory. **Php.ini** file can be opened and edited using nano editor by typing the following command.

Search Path: zend_extension = /usr/lib/php5/20100525+lfs/bfr.so

root@raspberrypi:/etc/php5/cli# sudo nano php.ini

This will open a window which can be seen in the figure 6.4.1.5 below.



Figure 6.4.1.5: Adding the path to php.ini file

Checking the path is successfully added can be tested by the following command and the output is shown in the figure 6.4.1.6 below.

root@raspberrypi:/etc/php5/cli# phpversion
root@raspberrypi:/etc/php5/cli# phpversion_
PHP 5.4.45-0+deb7u2 (cli) (built: Oct 27 2015 23:22:07)
Copyright (c) 1997-2014 The PHP Group
Zend Engine v2.4.0, Copyright (c) 1998-2014 Zend Technologies
with Better Function Replacer (BFR) v0.1, Copyright (C) 2015, by Lukas Rist
root@raspberrypi:/etc/php5/cli#

Figure 6.4.1.6: Screenshot of php zend engine installation

The next step is the installation of **pylibinjection** python wrapper for the **libinjection** library which is downloaded via git by the subsequent line.

/opt# sudo git clonehttps://github.com/client9/libinjection.git

The output can be seen in the figure 6.4.1.7 below.







/opt# sudo git clonehttps://github.com/mushorg/pylibinjection.git The output is presented in the figure 6.4.1.8 below.



Figure 6.4.1.8: Screenshot of pylibinjection cloning from git

The next command needed to build the setup.py package can be typed by navigating to the **/pylibinjection** directory under the **/opt** directory

root@raspberrypi:/opt/libinjection# sudo python setup.py build

The output can be seen in the following figure 6.4.1.9 below.



root@raspberrypi:/opt/glastopf# sudo python setup.py install Downloading http://pypi.python.org/packages/source/d/distribute/distribute-0.6.3 5.tar.gz Extracting in /tmp/tmpPzVQWv Now working in /tmp/tmpPzVQWv/distribute-0.6.35 Building a Distribute egg in /opt/glastopf /opt/glastopf/distribute-0.6.35-py2.7.egg running install Checking .pth file support in /usr/local/lib/python2.7/dist-packages/ /usr/bin/python -E -c pass TEST PASSED: /usr/local/lib/python2.7/dist-packages/ appears to support .pth fil es running bdist_egg running egg_info creating Glastopf.egg-info writing requirements to Glastopf.egg-info/requires.txt writing Glastopf.egg-info/PKG-INFO writing top-level names to Glastopf.egg-info/top_level.txt writing dependency_links to Glastopf.egg-info/dependency_links.txt writing manifest file 'Glastopf.egg-info/SOURCES.txt' reading manifest file 'Glastopf.egg-info/SOURCES.txt' reading manifest template 'MANIFEST.in' warning: no files found matching 'README.md' warning: no previously-included files matching '*.pyc' found under directory 'gl astopf' writing manifest file 'Glastopf.egg-info/SOURCES.txt' installing library code to build/bdist.linux-armv71/egg running install_lib running build py creating build

Figure 6.4.1.9: Screenshot of building python setup.py

After all the required dependencies and installation the next thing to do is to install the glastopf which is done by cloning from the git by typing the following command.

/opt# sudo git clone https://github.com/mushorg/glastopf.git

The output is displayed below in figure 6.4.1.10.



Figure 6.4.1.10: Screenshot of cloning glastopf from git



The last step in installation of glastopf is to install the python package called setup.py.

root@raspberrypi:/opt/libinjection# sudo python setup.py install

Output of the above command is presented in figure 6.4.1.11 below



Figure 6.4.1.11: Screenshot of python setup.py install

After the clean installation of glastopf web application honeypot one has to prepare the glastopf environment by configuring it.

For this navigate to **/opt** directory and make a new directory under the name of **myhoneypot** and run the following command into the terminal.





Figure 6.4.1.12: Screenshot of glastopf-runner

This above command will create a new default **glastopf.cfg** file in /**myhoneypot** directory which can be customized as per requirement.

The next thing is to open the glastopf.cfg file and change the IP address from **0.0.0.0** to **192.168.178.102**. This can be done by opening the file via nano editor

root@raspberrypi:/opt/myhoneypot#Sudo nano glastopf.cfg A window will be opened which can be seen in the figure below 6.4.1.13 below.



Figure 6.4.1.13: Screenshot of glastopf.cfg file



After the above step finally run the glasstopf-runner command again to start the glastopf on the IP address **192.168.178.102** set in the glastopf.cfg file. The output for glastopf running can be seen in the figure 6.4.1.14 below.

root@raspberrypi:/opt/myhoneypot# glastopf-runner	
2016-03-01 23:00:19,102 (glastopf.glastopf) Initializing Glastopf 3.1.3-dev usin	
g "/opt/myhoneypot" as work directory.	
2016-03-01 23:00:19,819 (glastopf.glastopf) Connecting to main database with: sq	
lite:///db/glastopf.db	
2016-03-01 23:00:20,339 (glastopf.glastopf) Glastopf started and privileges drop	
ped.	

Figure 6.4.1.14: Screenshot of glastopf web server running

After running the **glastopf-ruuner** command one can open the webpage by providing the IP on which the glastopf is running with the port **8080**. The screenshot can be seen in the figure 6.4.1.15 below.



Figure 6.4.1.15: Screenshot of the webpage running on glastopf



After opening the webpage, the logs on the glastopf window starts appearing this can be seen in the figure 6.4.1.16 below.

root@raspberrypi:/opt/myhoneypot# sudo glastopf-runner.py
2016-03-02 12:53:24,824 (glastopf.glastopf) Initializing Glastopf 3.1.3-dev usin
g "/opt/myhoneypot" as work directory.
2016-03-02 12:53:25,484 (glastopf.glastopf) Connecting to main database with: sq
lite:///db/glastopf.db
2016-03-02 12:53:25,986 (glastopf.glastopf) Glastopf started and privileges drop
ned.
2016-03-02 12:53:30,873 (glastopf.glastopf) 192.168.178.101 requested GET / on r
aspberrypi.local:8080
2016-03-02 12:53:31,242 (glastopf.glastopf) 192.168.178.101 requested GET /style
.css on raspberrypi.local:8080
2016-03-02 12:53:31,344 (glastopf.modules.handlers.emulators.dork_list.database_
sqla) Done with insert of 1 dorks into the database.
2016-03-02 12:53:31,428 (glastopf.glastopf) 192.168.178.101 requested GET /favic
on.ico on raspberrypi.local:8080

Figure 6.4.1.16: Screenshot of glastopf

The last step is to install the SQLITE3 database to view the complete logs for the attacks made towards the glastopf web server honeypot.

For this the command needed to install the database is as follows





Figure 6.4.1.17: Screenshot for installation of sqlite3



To access the database after the installation the command needed is as follows

/opt/myhoneypot/#sqlite3/opt/myhoneypot/db/glastopf.db

The output of the above command and the tables in the database including the important events that are needed to note can be seen in the following figure 6.4.1.18 below.



Figure 6.4.1.18: Screenshot of the database fields and events

6.4.2 Testing the Functionality of Glastopf Honeypot through a LFI attack from a Linux Machine

This test is to show the functionality of the glastopf web server which is achieved with the help of a python script provided by the ENISA (European Union Agency for Network and Information Security). [50]

The script can be found under the following link below.

https://www.enisa.europa.eu/activities/cert/support/exercise/files/Honeypots_ CERT_Exercise_Handbook.pdf



DSL Router 192.168.178.1 Glastopf Honeypot 192.168.178.102 LFI Attack Attacker Machine 192.168.178.103

This test can be explained with the conceptual figure 6.4.2.1 below.

Figure 6.4.2.1: Conceptual Figure of the Attack scenario

The attacker starts the attack by executing the python script from the separate Linux machine under the same LAN which can be seen into the next figure 6.4.2.2 below.



Figure 6.4.2.2: Screenshot of LFI attack from attacker machine



In the above screenshot it can be seen that the attacker attacks the glastopf web server which is running on the IP address **192.168.178.102:8080.** It is a local file inclusion attack for illegally accessing the **/etc/passwd** file.

In the figure 6.4.2.3 below that can be accessed by typing the command below

root@raspberrypi:/opt/myhoneypot/logs/# tail glastopf.logs

In the screenshot of the logs it can be seen that the attack was attempted by the IP address **192.168.178.103** which is the IP address of the attacker machine. The method used is **GET** and the file which the attacker wants to steal is the **passwd** under /etc directory.



Figure 6.4.2.3: Screenshot of the glastopf logs

In the figure 6.4.2.4 underneath there are the real time logs that can be seen on the glastopf window on real time. These logs are also important as they provide the information that what the attacker wants from the attack and what kind of file glastopf has to emulate in order to fool the attacker by providing the fake file under the directory that is marked as red in the figure 6.4.2.4 below.

/opt/myhoneypot/data/virtualdocs/linux/etc/passwd



Figure 6.4.2.4: Screenshot of glastopf window



The figure 6.4.2.5 below is the emulated output that the attacker will see after the successful attack.



Figure 6.4.2.5: Screenshot of /etc/passwd file accessed by the attacker

The final thing that has to be noted in this type of attack is to identify that what type of attack it was. To have a better idea one can see by the help of the sqlite3 database. To access the database one has to type the following command into the terminal.





Figure 6.4.2.6: Screenshot for the analysis of logs in sqlite3 database

The further logs can be accessed by the following command.


sqlite> select request_raw, filename, version, sensorid, pattern from
events;

The following figure 6.4.2.7 displays the information of the host IP address **192.168.178.102** which is the IP of glastopf web server honeypot. Including the User-Agent used in the attack and the version used which are the **Python-urllib/2.7** and the type of attack which is "**Ifi**"



Figure 6.4.2.7: Screenshot of further analysis of the logs in sqlite3 database



7 Summary and Future Perspectives

This chapter describes brief summary for all the tests of the honeypots solutions. In addition, there will be proposal of the future perspectives, possible ways to extend the existing test cases and suggestion for improvements.

7.1 Summary

The whole analysis and deployment of the honeypot solutions on the single board computers can be summarized in the following way.

The first part includes the installation and testing of the virtual honeypot called as HoneyD. HoneyD is able to create 65535 virtual hosts on a single physical machine to fool the attackers with different personalities. These personalities act as a whole production system which in actually are the fake decoy systems placed on the network of the company to fool the attackers.

The functionality test made to check the proper functionality of the honeypot was deployment of the honeypot on the raspberry pi 2 and perform a brute force attack by the help of hacking tool hydra to hack the virtual host honeypot. As the attack was made to the HoneyD honeypot the honeypot started to log the activities and information received by the HoneyD honeypot. The functionality also includes that it is not possible to hack a fake system as it has no real existence. This will waste the time of the attacker in probing and attacking the system and on the same time gaining the information of the attacker to block him for the next time to attack.

The second part includes the installation and testing the functionality of a Kippo SSH server honeypot. Kippo server was deployed on Raspberri Pi 2 using Wheezy. To check the functionality a brute force attack was made by the help of a hacking tool Medusa. The kippo SSH honeypot was listening on port **22** which was scanned by the Nmap tool. Later a successful brute force attack was made to hack the SSH server and after gaining the access of the SSH server the functionality was shown by looking into the logs of the kippo SSH server.



One more functionality of the kippo SSH server is that it stores the replay logs of the remote session of the attacker's activity command to command which can be later analysed to figure out the interests displayed by the attacker into the fake kippo SSH server.

The third and the last part include the installation and deployment of the Glastopf web server honeypot on Raspberry Pi 2 using the wheezy image.

The functionality of the Glastopf includes that it serves some emulated vulnerabilities to the attacks made towards it. It stores different types of attacks which include SQL injection, Remote File Inclusion, Local File inclusion and provides the expected emulated result to the attacker to fool him.

The functionality test made was a brute force Local File Inclusion attack with the help of a python script made to perform a LFI attack. This attack was able to extract the credentials needed to hack the web server. Glastopf is intelligent enough to figure out the type of the attack with the type of the method used to perform the attack and provides the emulated result that was expected by the attacker.

The conclusion of this master thesis is all the three honeypot solutions used are well implemented on the single board computers and fully tested with the full functionalities. All the three honeypot solutions can play a good role in making the IT security more secure.

7.2 **Future perspectives**

This analysis and functionality testing is just the ground towards honey potting. Many things can be done with these honeypot solutions to make them more efficient and attractive to the hackers to attack.

Network security is a lot to do work where as honeypots is one of the solutions to make the network more secure.

The virtual honeypot discussed in this master thesis can be a more powerful and attractive tool. One can simulates HoneyD for arbitrary routing topologies which mean it can be configure for latency and packet loss.



Asymmetric routing can be done on HoneyD and integration of physical machines into topology is also possible.

Subsystem virtualization can run real UNIX applications under the virtual HoneyD IP addresses that can be a web server and ftp server etc. Using GRE tunnelling, HoneyD allows the making of distributed setups that let the HoneyD to extent to larger networks. It also grants virtual machines to be extend transversely separate addresses as GRE tunnel.

The future work which can be done in the kippo honeypot is one can monitor kippo with custom made scripts. Which means a user can see the graphical statistics from kippo by using kippo-graph utility. Kippo graph is a complete featured tool to demonstrate statistics in a kippo honeypot.

The next future work which can be done in the kippo honeypot is using a kippo-malware. This tool is just a python script that would store every infected file as a URLs in a kippo honeypot folder. This can be useful in places where one has missing their files or something incredible happened to the server but one have still their database intact.

One more thing can be done in future is in kippo a tool can be integrated named as pipal. This tool can be used for quick and easy analysis of password's tendency across the manually created passwords by the human. Pipal is a password examination tool that gives pertinent statistics of passwords give a password dump. One can use this tool to examine the passwords gathered by kippo.

The last part of this master thesis is the glastopf honeypot. The future job which can be completed in glastopf to formulate it more striking and industrious is by using its abilities to detect additional types of attacks.

Different types of network attacks can be performed on glastopf which includes SQL injection, Password Guessing, Cross-Site scripting and DoS attacks.

As the glastopf has a limited capability of responding to specific type of attacks, so by using this functionality one can provoke the attacker to send more information.

One can modify the glastopf to stores the statistics through irc channels or tweeter. One can advertise the vulnerable web pages, through indexing in Google for attracting the potential attackers.

8	Abbreviations
A	
ARP	Address Resolution Protocol
В	
BFR	Better Function Replacer
С	
CLI	Command Line Interface
COTS	Commercial Off-The-Shelf
D	
DHCP	Dynamic Host Control Protocol
DSL	Digital Subscriber Line
DNS	Domain Name Service
DMZ	Demilitarize Zone
DoS	Denial of Service
E	
ENISA	European Union Agency for Network and Information Security
F	
FARPD	Fake ARP User Space Daemon
FIN	Finish Flag



G	
GUI	Graphical User Interface
GCD	Greatest Common Deviser
GRE	Generic Routing Encapsulation
Н	
HDMI	High Definition Multimedia Interface
HTTP	Hyper Text Transfer Protocol
Ι	
IP	Internet Protocol
ICMP	Internet Control Message Protocol
IGMP	Internet Group Message Protocol
IDS	Intrusion Detection System
ISN	Initial Sequence Number
IETF	Internet Engineering Task Force
IT	Information Technology
L	
LED	Light Emitting Diode
LAN	Local Area Network
М	
MAC	Media Access Control



Ν	
NAT	Network Address Translation
NIDS	Network Intrusion Detection System
NIC	Network Interface Card
0	
OSI	Open Systems Interconnection
Р	
POST	Power On Self Test
R	
RSA	Rivest Shamir Adleman
S	
SSL	Secure Socket Layer
SQL	Structured Query Language
SYN	Synchronization Flag
SSH	Secure Shell
Т	
TLS	Transport Layer Security
ТСР	Transmission Control Protocol

U



UDP User Datagram Protocol

URL Uniform Resource Locator

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