

Parametric optimization in parallel and distributed environments

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Questions

Who in this room has
heard before the term
parametric optimization
before this talk?

Questions

Who in this room has
used parametric optimization
to improve the results of his/her work ?

Setting the scene

Geneva

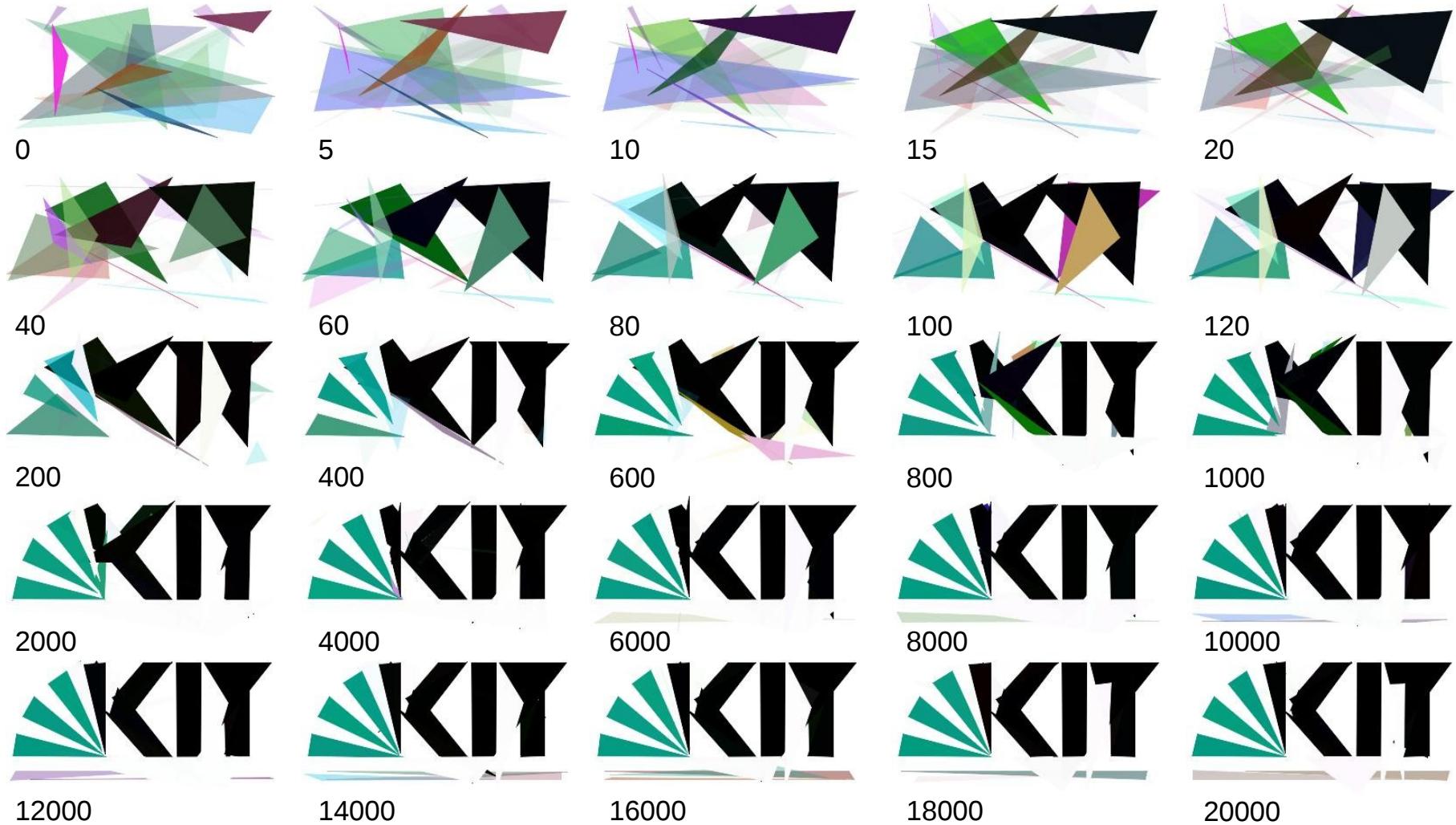
(Grid-enabled evolutionary algorithms)

- Parallel optimization of problems from scientific and industrial domains
- Covering multi-core machines, clusters, Grids and Clouds
- Implemented in portable C++ (usage of ext. libraries limited to Boost)
- Version 0.82 will be released *today* (see <http://launchpad.net/geneva>)
- Open Source: Covered by the Affero GPL v3

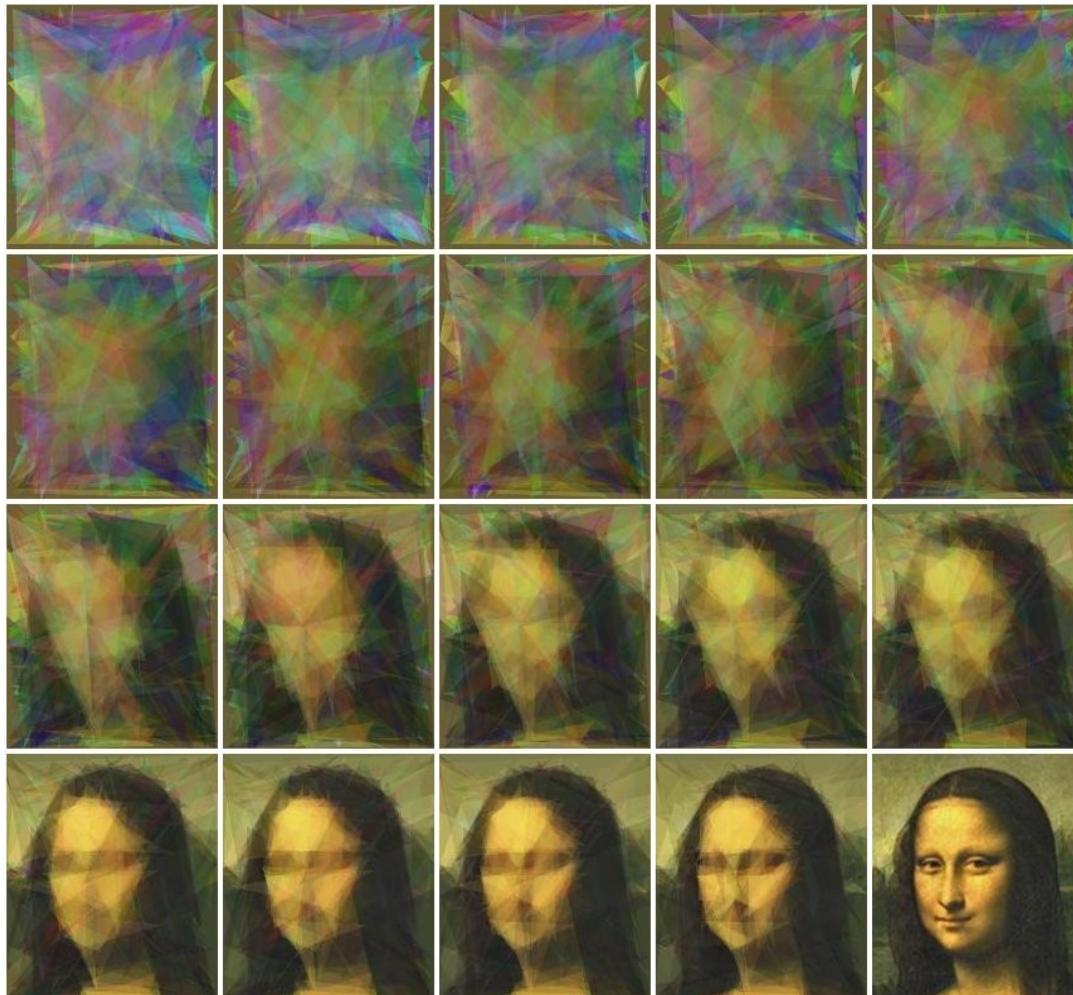
Normally this presentation would have started
With an introduction to my home institution
– Karlsruhe Institute of Technology –

However:

About KIT

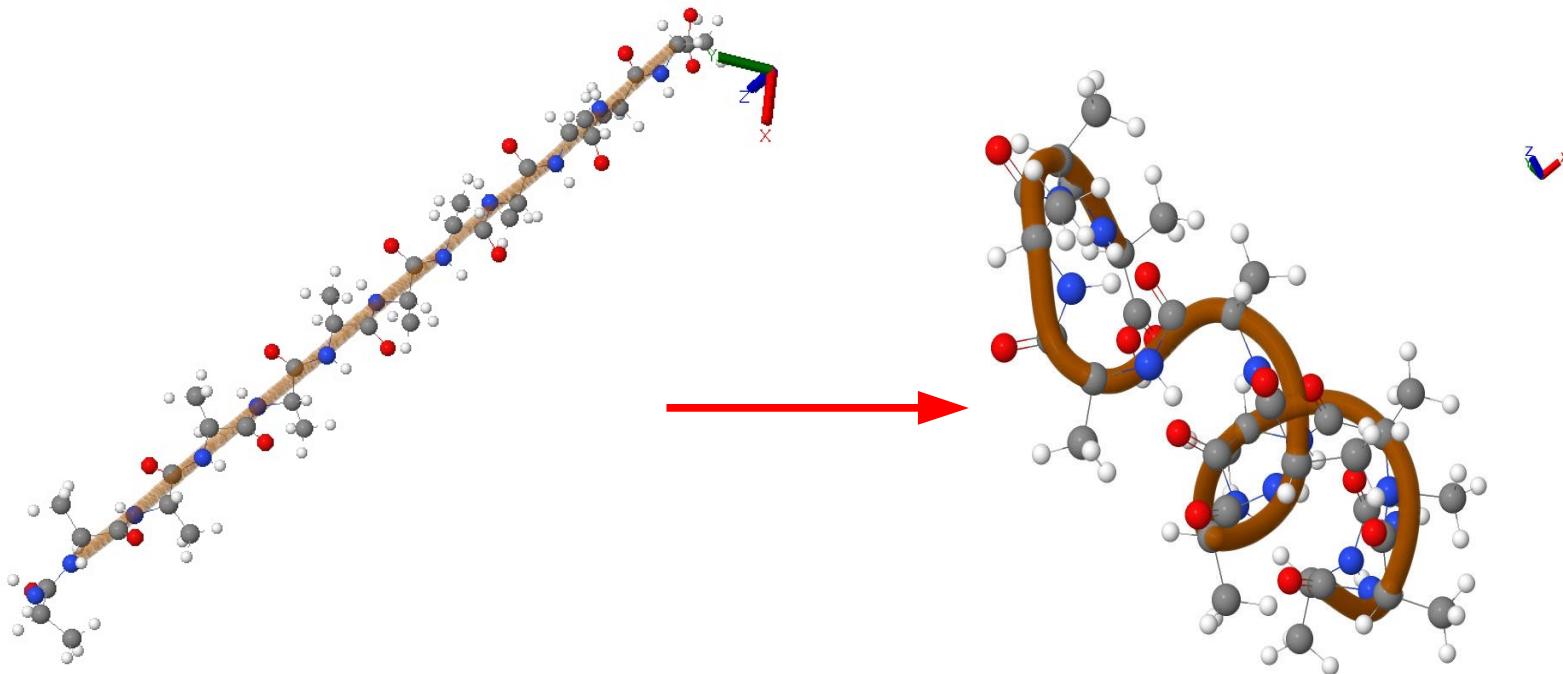


Modelling the Mona Lisa



- Subject of the optimization:
 - Alpha-channel, coordinates and colors of 300 triangles
 - Means that suitable values for 3000 variables must be found, with no known start-value
 - Triangles should be super-imposed in such a way that they resemble the Mona Lisa

Protein Folding



Gemfony^{scientific}

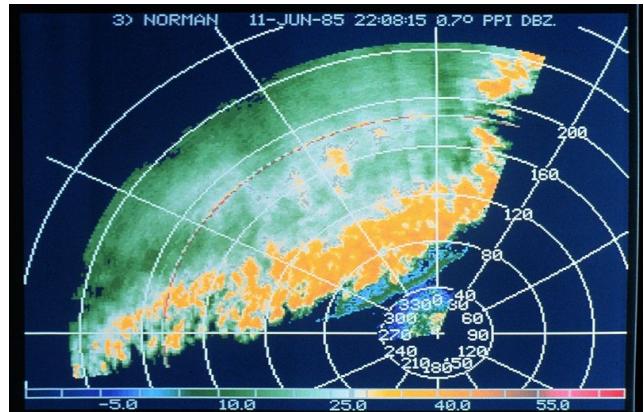
ALA_12 Energy=-086.999KCal/mol Jmol

Plots created with the Jmol molecular viewer

Engineering and Simulations

- Optimization of combustion engines
- Simultaneous calibration of large amounts of parameters
- Optimization of „const. parameters“ in simulations (weather, social, ...)

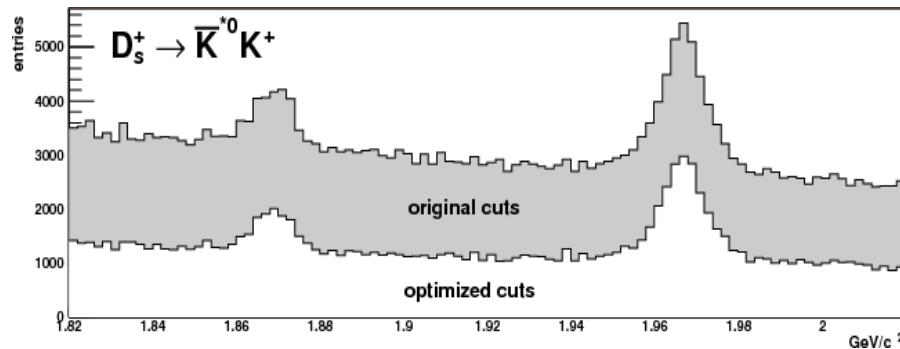
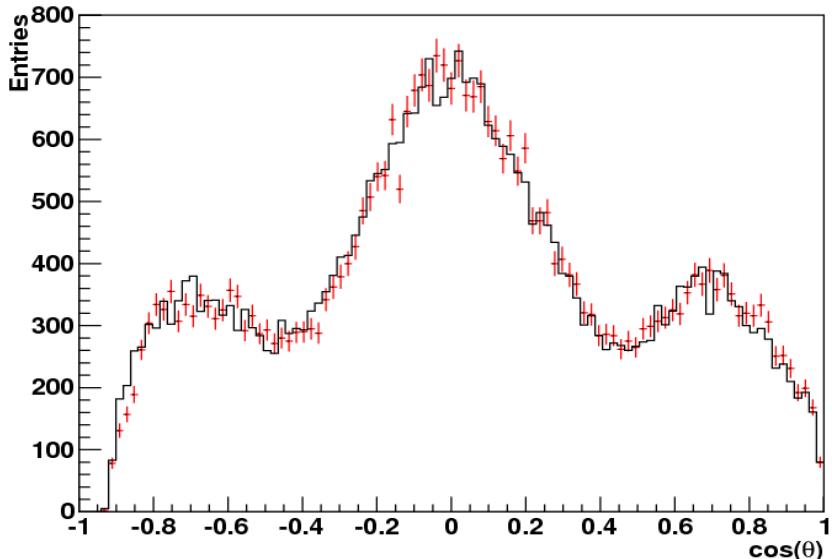
<http://de.wikipedia.org/wiki/Sturm> (Public domain)



<http://de.wikipedia.org/wiki/Brennraum>
Urheber: „Softeis“, Lizenz „cc-by-sa“

Elementary particle physics

$\cos(\Theta) \omega$ heli data

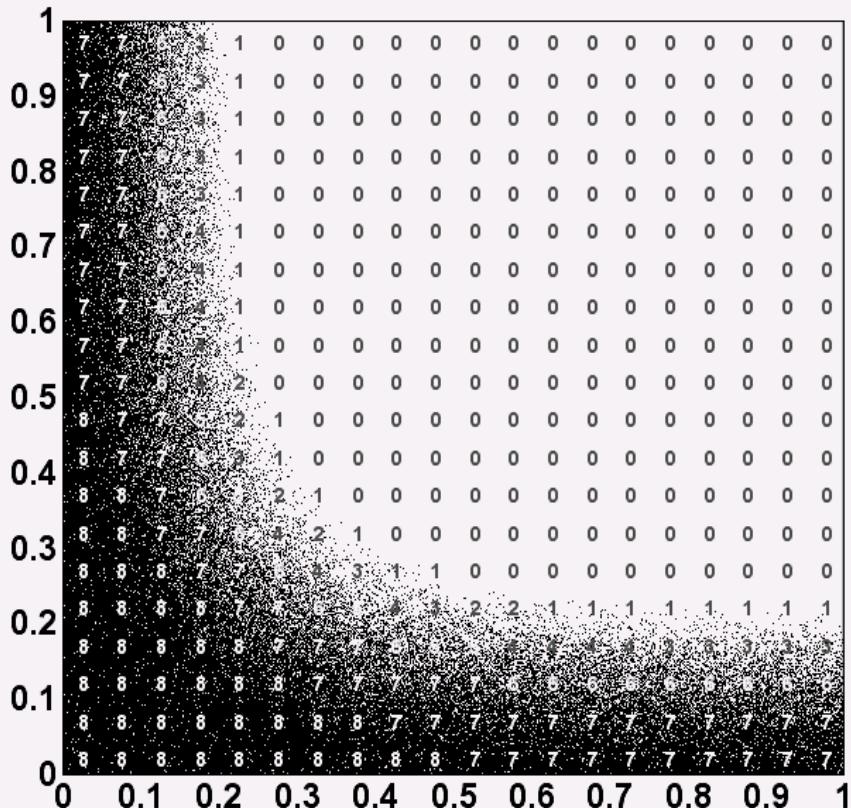


Some examples:

- Partial wave analysis (see poster of Mathias Michel et.al.)
- Optimizing cuts (maximization of a peak's significance by varying cut parameters)
- Calibrating detector responses
 - Simultaneous optimization of very large numbers of parameters

Neural Networks

Input and output of feedforward neural network (2-2-1)



Minimizing the error function of a feed forward neural network is a typical optimization problem.

Shown here:

- Two overlapping data distributions needed to be distinguished
- The output values of the trained network are printed On top of the data distribution
- It is visible that the network achieves an almost optimal separation

Optimization problems can be found in just about every field of engineering, natural sciences as well as business and economic sciences (and every other part of life)

Many can be described in terms of a set of parameters (e.g. floating point, integer, boolean) and an evaluation function that assigns a (usually numeric) quality to them.

$$(x_1, x_2, \dots, x_n) \rightarrow f(x_1, x_2, \dots, x_n)$$

So: This is very much like searching
for maxima and minima of mathematical
functions, right ?

So why can't we just apply
well-known mathematical algorithms ?

Yes, indeed. There are many similarities
between mathematical searches for
maxima and minima and
general purpose parametric optimization.

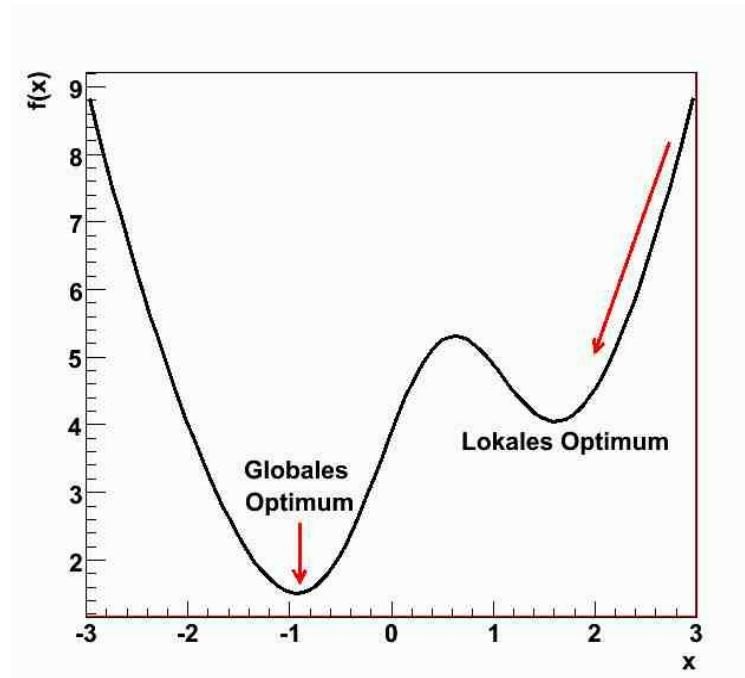
But some differences still apply.

Differences

- **Analytic mathematical functions**
 - Usually themselves expressed in terms of other functions (exp, sin, cos, ...)
 - At least subsets can be easily visually inspected
 - Well known methods for searching maxima and minima exist
 - Static once expressed as a formula
- **General optimization problems**
 - Usually expressed as a computer program or function
 - Impossible to apply analytic mathematical methods directly
 - Often discontinuous
 - Can depend on external boundary conditions
 - It can be difficult even to the expert to understand, what changes of parameters yield which change in quality

Some similarities

- There can be any number of local optima
- There can be many global optima (although more often there is just one)
- Some „traditional“ algorithms for searching minima/maxima of mathematicla functions can be adapted to fit parametric optimization



Why brute force doesn't work

- Imagine an optimization problem with 100 parameters
 - Remember: There are many much larger problems
- Let us assume that the evaluation of a single parameter set takes 1 second on a single CPU core
- Now try out just two values per dimension / parameter
 - Means evaluation of 2^{100} parameter sets
- Equivalent to approx. $40000000000000000000000000000000$ years of calculation on a single core
- And noone tells you that the best solution is anywhere near those two parameters you tried

Defining the term „optimization“

■ Realistic approach:

- Optimization refers to the search for the *best achievable result under a set of constraints*
- In comparison: „The ideal“ solution is the *best possible result*
 - Usually not practical: Imagine 3000 parameters, test 2 values each. Means computation of 2^{3000} parameter sets

■ Strategy:

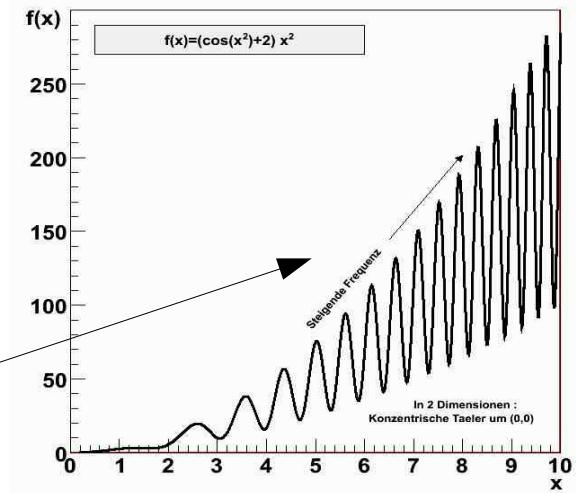
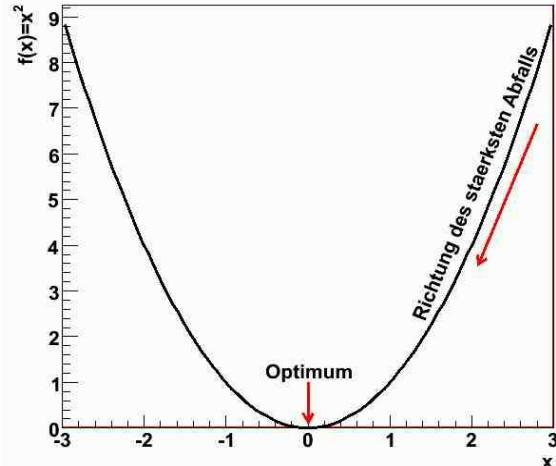
- Identify all relevant parameters, including constraints
- Assign a (computable) evaluation criterion to the parameters
 - Encapsulates experts knowledge
- Search for maxima and minima of the criterion using one of many different optimization algorithms
 - Generic approach, applicable to many different problem domains

A simple solution

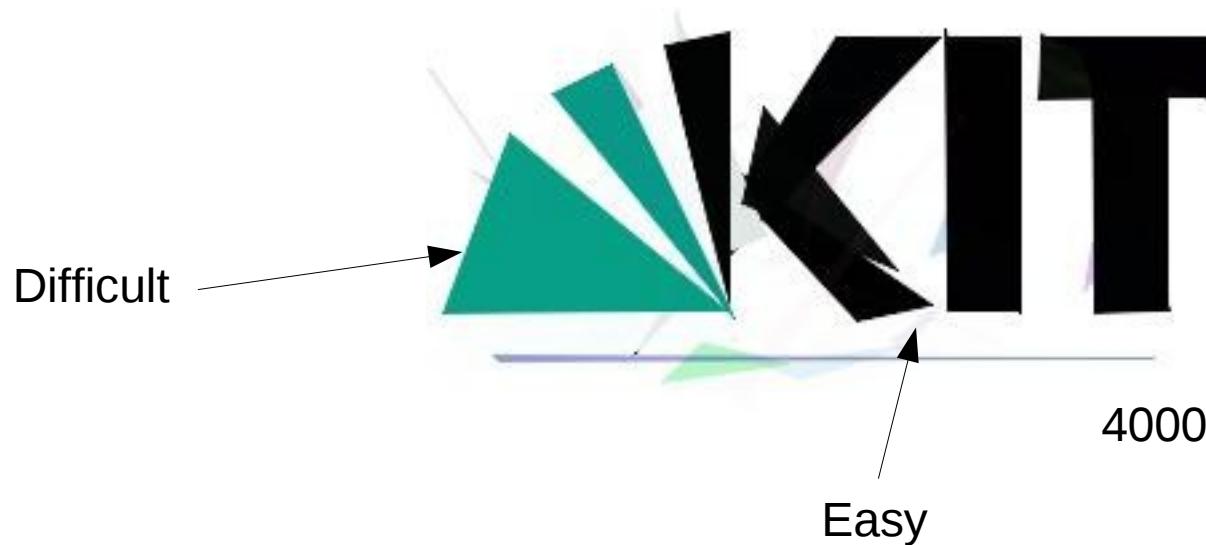
- Need to rely on other properties of the evaluation procedure that are more easily accessible
 - We can sample the surface
 - Thus we can make approximate statements about the shape of the surface in the near proximity
 - Simple idea: „Walk down-hill“
 - In mathematical terms:
„**Gradient descent**“
 - But: Need to make approximation

$$\frac{\partial f}{\partial x} \rightarrow \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

This will fail!



Easy and difficult local optima



Final result / 20000

Evolutionary strategies

Algorithm:

- Population of parents (best known solutions) and children
- Cycle of duplication, mutation, selection
- Mutation usually through addition of gaussian-distributed random numbers

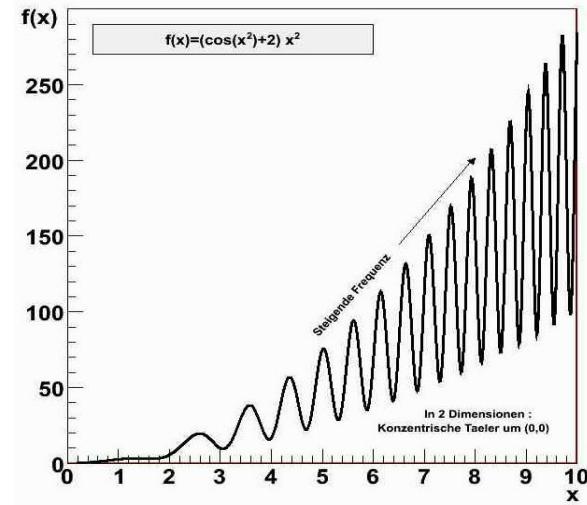
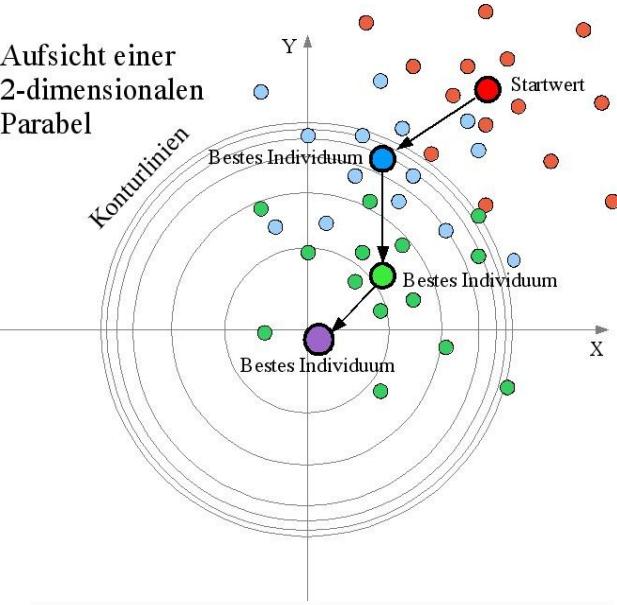
Advantages:

- Tolerant wrt. local optima
- Compute time scales with size of the population
- Easy to parallelise

Disadvantages

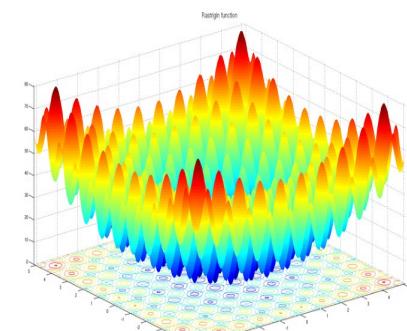
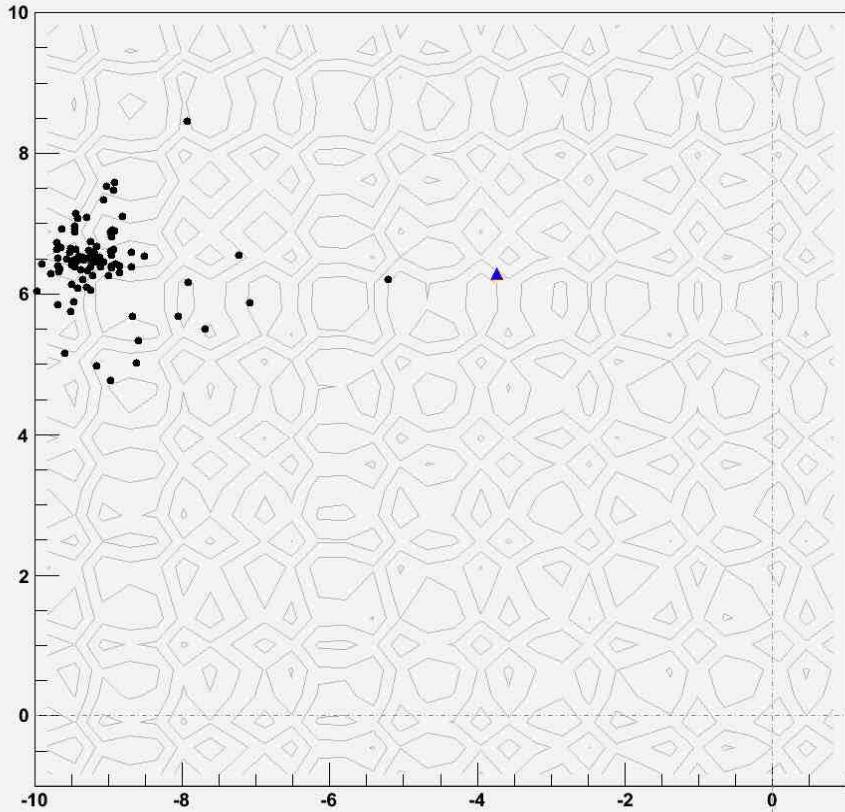
- Can be slower than gradient descent for smaller problems
- Many configuration options (e.g. width of gaussian)

Aufsicht einer
2-dimensionalen
Parabel

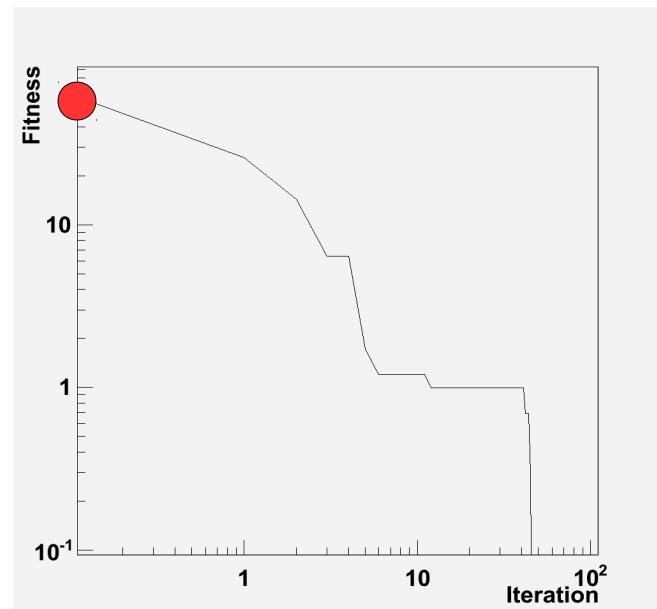


Evolutionary Algorithms: Minimizing the Rastrigin function

Rastrigin / iteration 0 / fitness = 76.7586

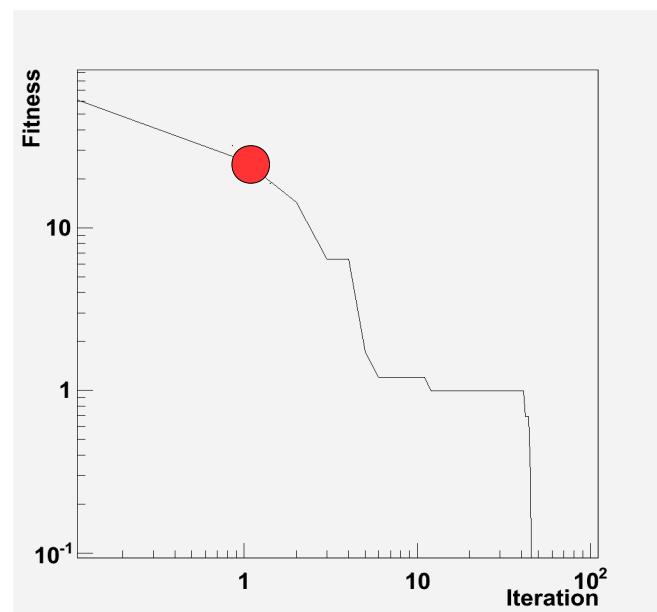
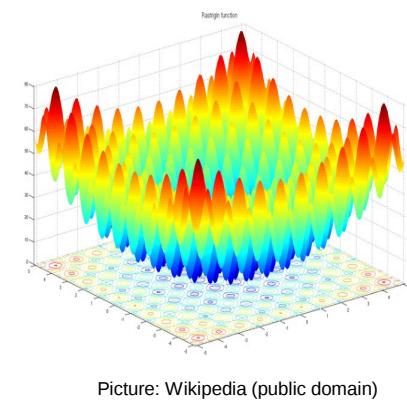
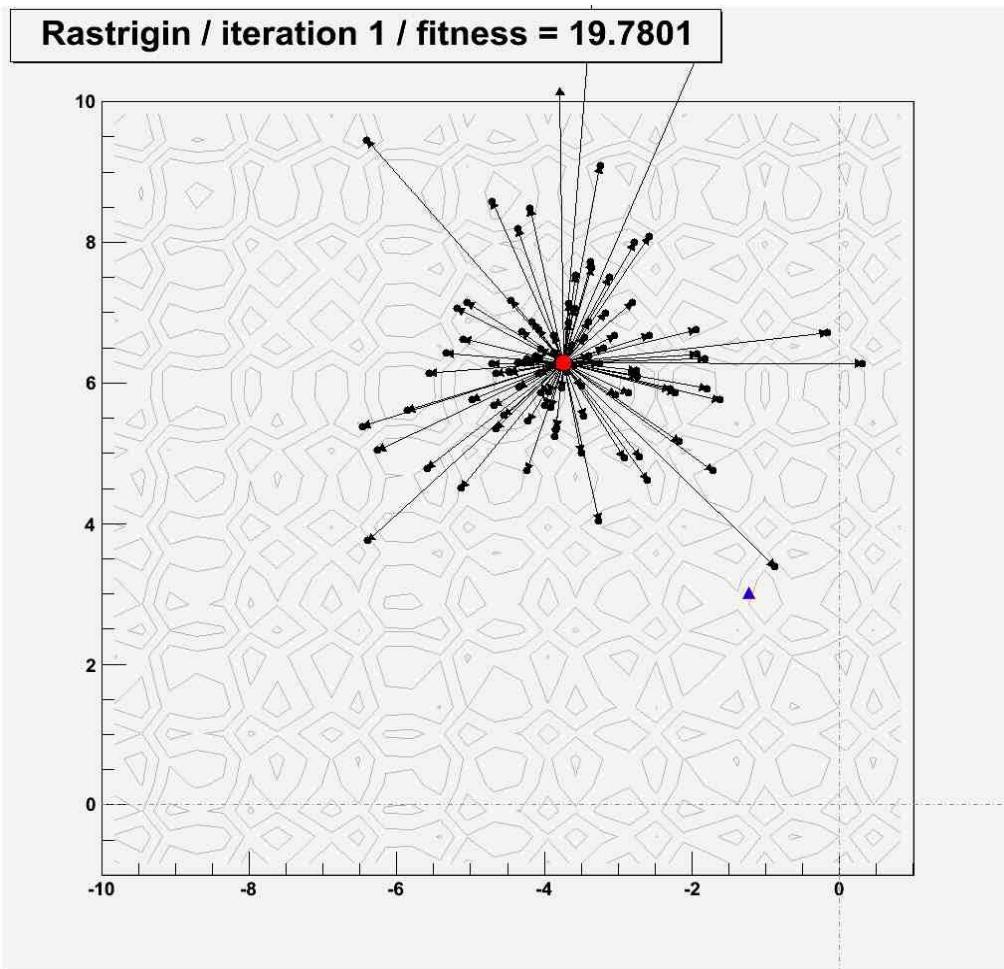


Picture: Wikipedia (public domain)



Done with Geneva; Plot created with the ROOT framework

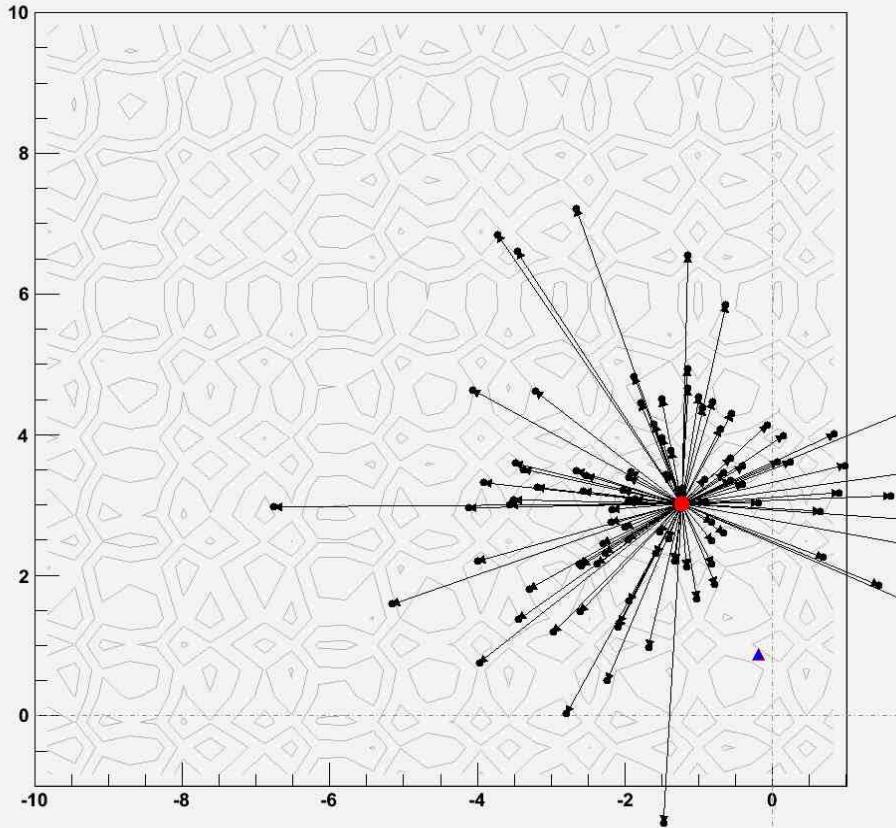
Evolutionary Algorithms: Minimizing the Rastrigin function



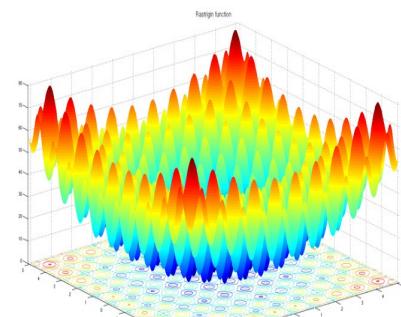
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Evolutionary Algorithms: Minimizing the Rastrigin function

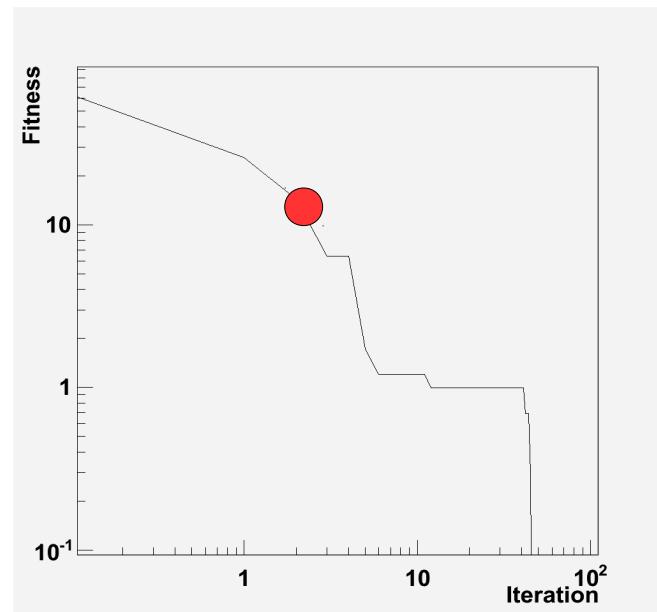
Rastrigin / iteration 2 / fitness = 10.0394



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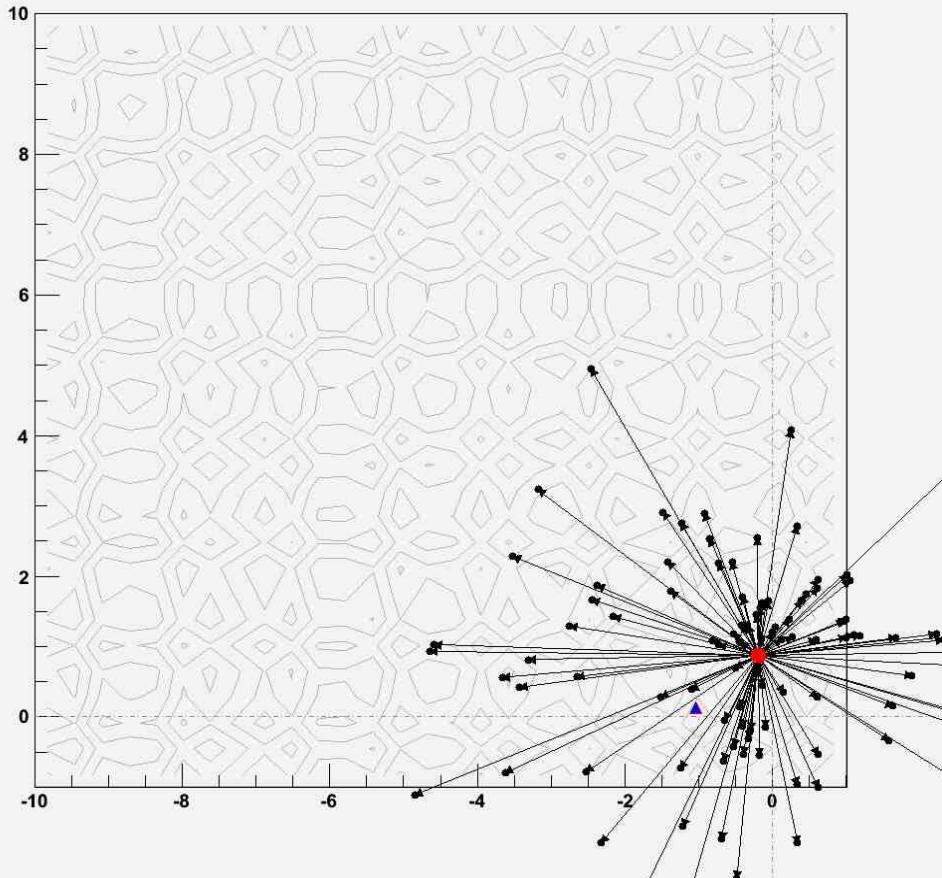


Picture: Wikipedia (public domain)

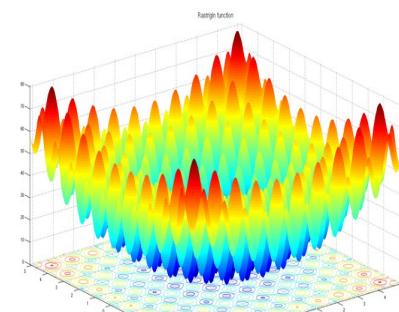


Evolutionary Algorithms: Minimizing the Rastrigin function

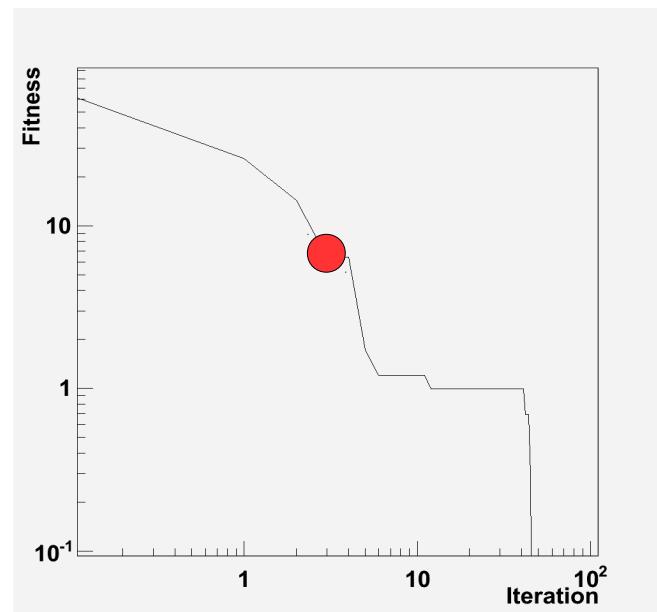
Rastrigin / iteration 3 / fitness = 4.56426



Done with Geneva; Plot created with the ROOT framework



Picture: Wikipedia (public domain)



Other optimization algorithms

■ Swarm algorithms

- Members of „neighborhoods“ of candidate solutions are drawn in each iteration towards
 - The globally best solution
 - The best solution of the neighborhood
 - A random direction
- **Swarm algorithms have recently been added to Geneva (alongside gradient descents)**

■ Further interesting algorithms:

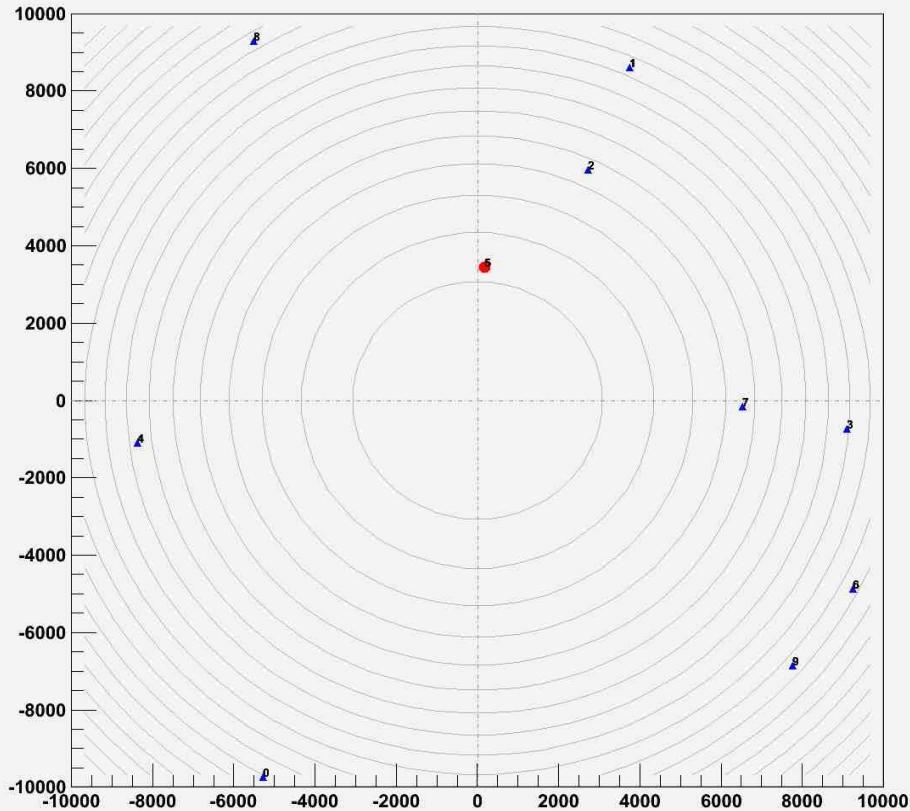
- Deluge algorithms / Simulated Annealing
- Line search, Simplex, ...



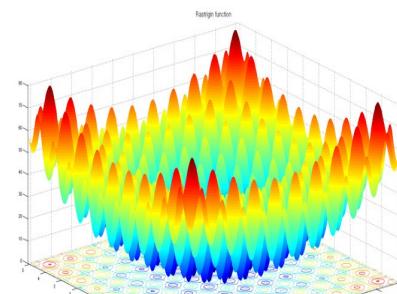
(Source: Wikipedia; Author Mila Zinkova; published under the Creative Commons license „Namensnennung-Weitergabe unter gleichen Bedingungen 3.0 Unported“)

Swarm Algorithms: Minimizing the Rastrigin function

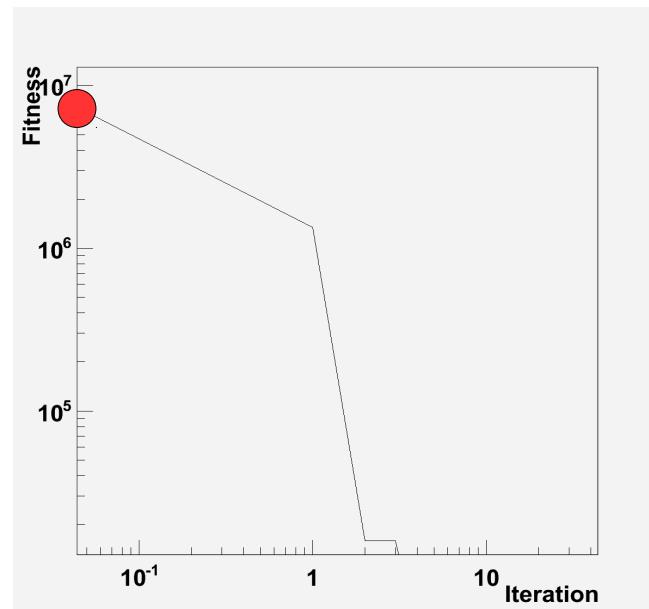
Rastrigin / iteration 0 / fitness = 1.18305e+07



Done with Geneva; Plot created with the ROOT framework

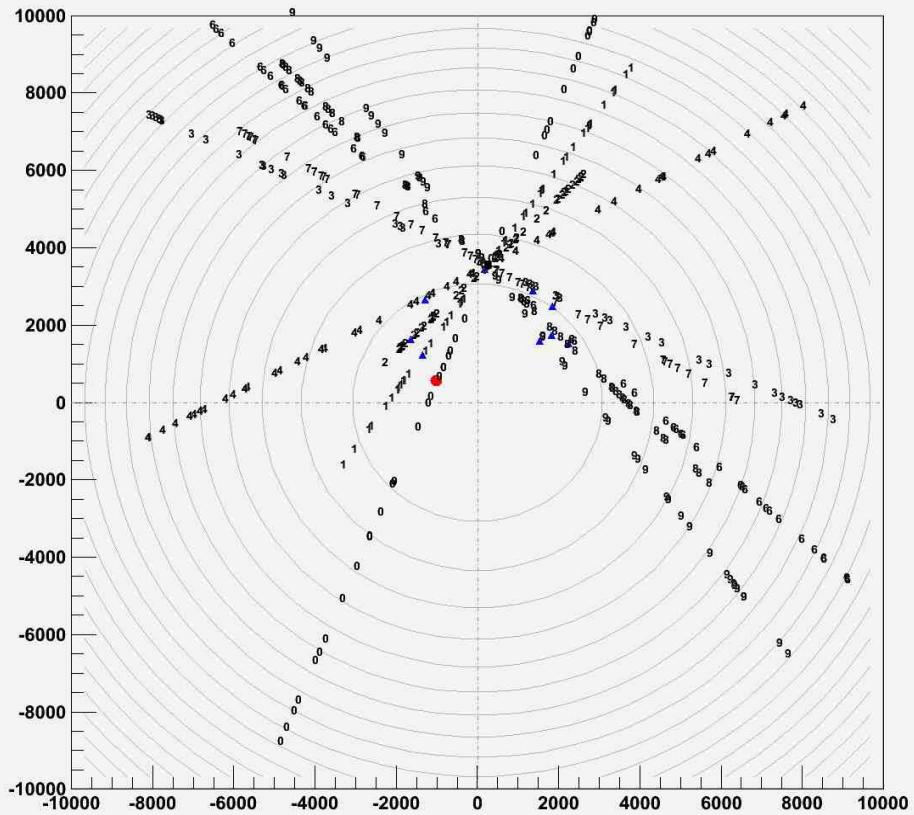


Picture: Wikipedia (public domain)

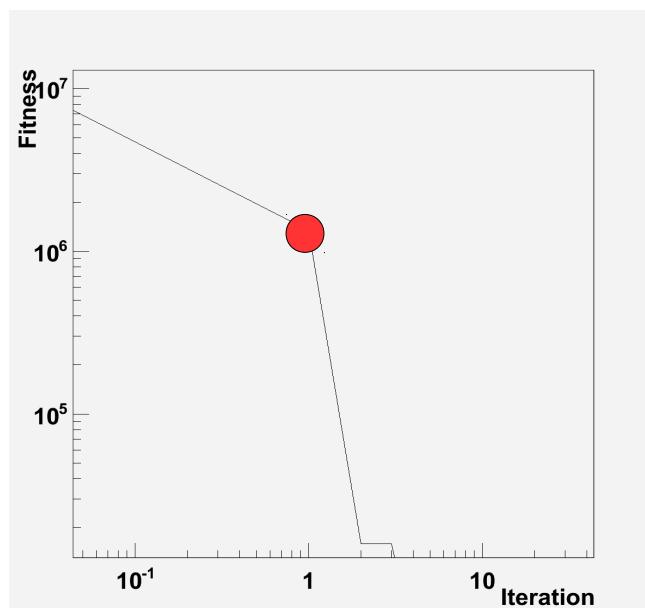
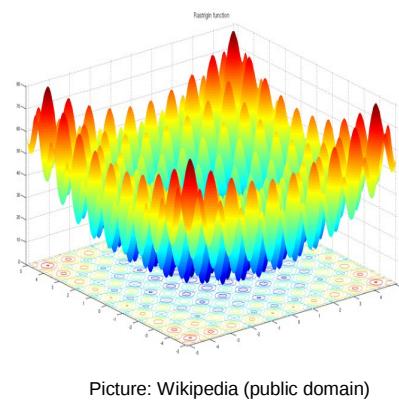


Swarm Algorithms: Minimizing the Rastrigin function

Rastrigin / iteration 1 / fitness = 1.34419e+06

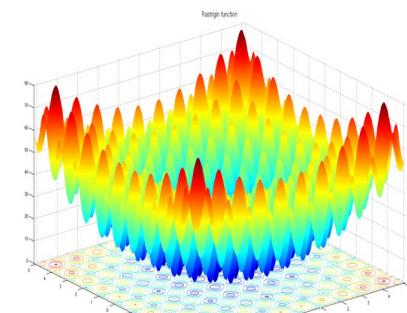
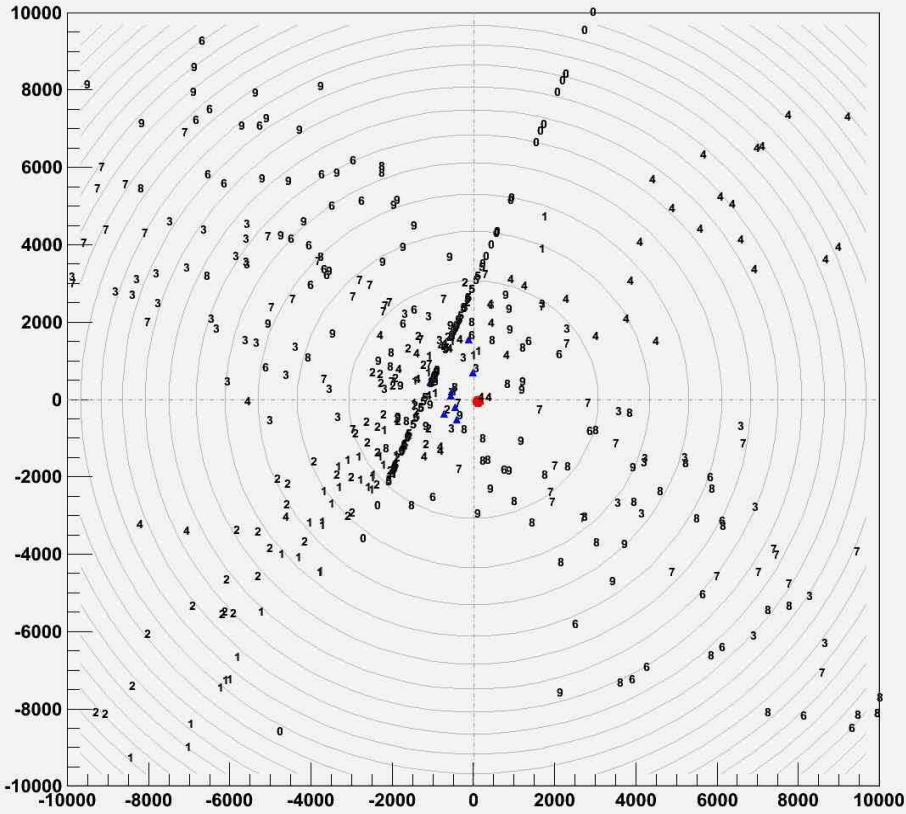


Done with Geneva; Plot created with the ROOT framework

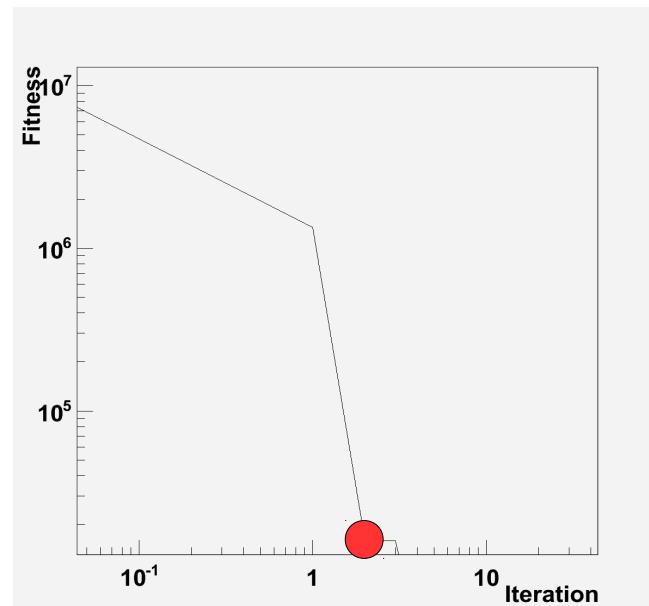


Swarm Algorithms: Minimizing the Rastrigin function

Rastrigin / iteration 2 / fitness = 15951.3



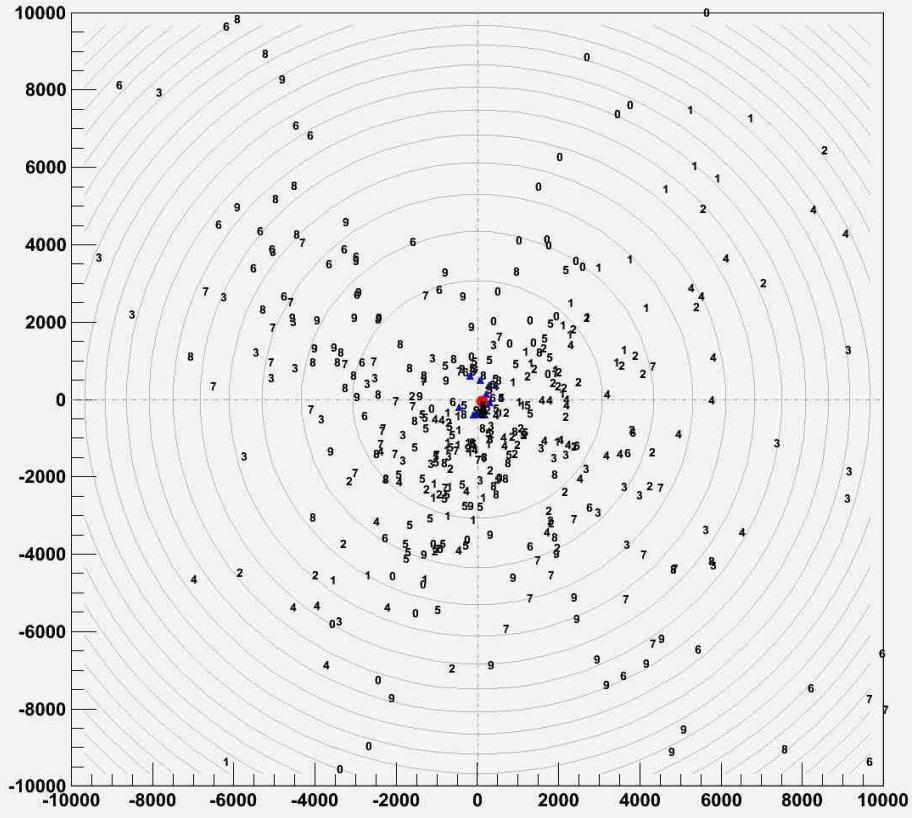
Picture: Wikipedia (public domain)



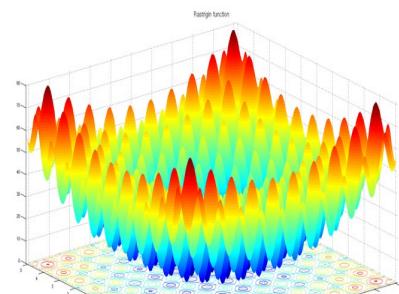
Done with Geneva; Plot created with the ROOT framework

Swarm Algorithms: Minimizing the Rastrigin function

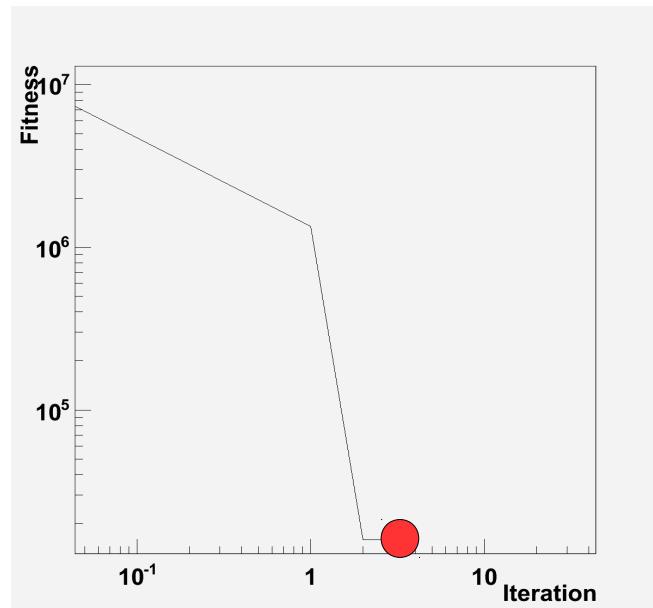
Rastrigin / iteration 3 / fitness = 15951.3



Done with Geneva; Plot created with the ROOT framework

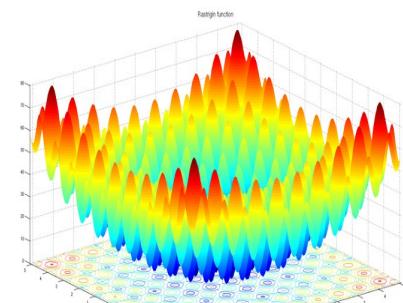
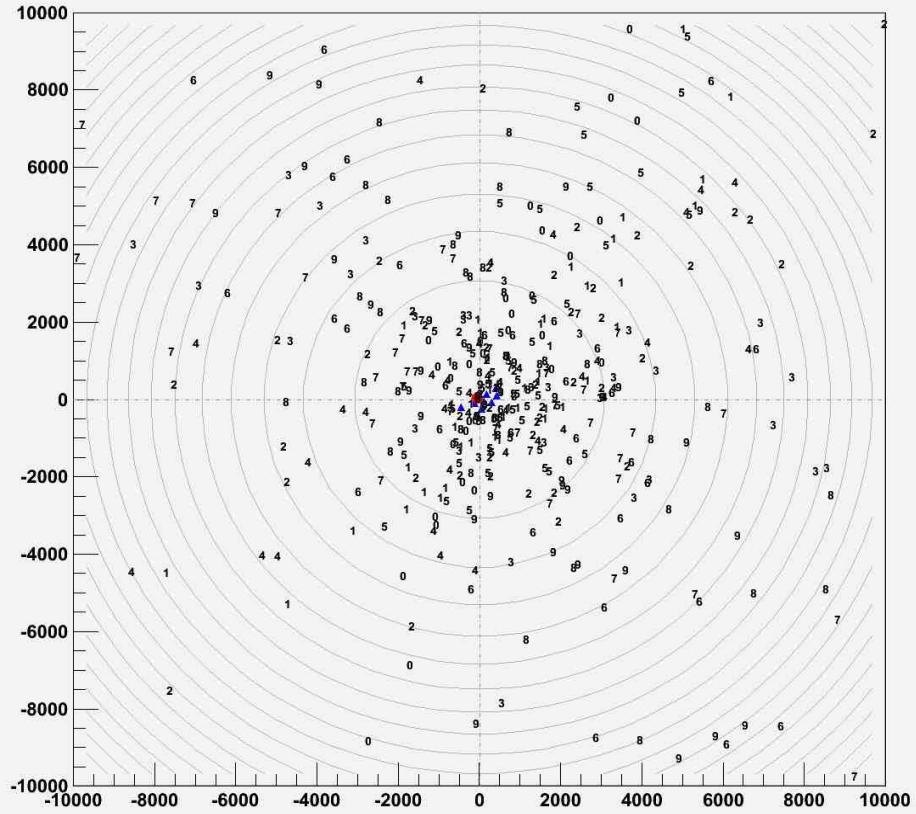


Picture: Wikipedia (public domain)

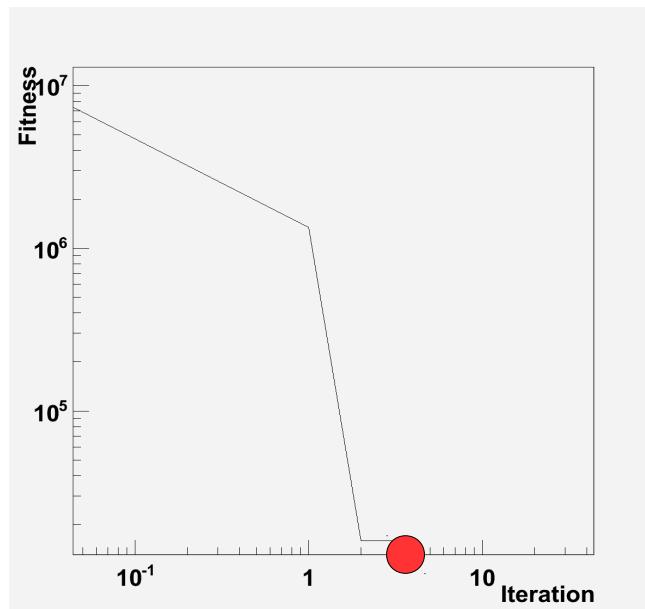


Swarm Algorithms: Minimizing the Rastrigin function

Rastrigin / iteration 4 / fitness = 4337.76



Picture: Wikipedia (public domain)



Done with Geneva; Plot created with the ROOT framework

The examples above were calculated with the
Geneva library of optimization algorithms

Our assumption

- Geneva wants to provide users with an environment that lets them solve optimization problems of any size transparently, as easily on a single core-machine as in the Grid or Cloud.
- Geneva targets optimization problems, whose figure of merit requires long-lasting computations
- We assume that many very large scale optimization problems so far have not been targetted as
 - Typical single- or multi-core machines do not offer sufficient computing power
 - The complexities of running optimizations in parallel and/or distributed environments lead to assumption that performing such computations is not feasible

Design criteria

- Focus on long-lasting, computationally expensive evaluation functions
 - Stability of core library rated higher than efficiency
 - Suitable for distributed environments
- Serial, multi-threaded and networked execution, transparent to users
 - Implications of networked and multi-threaded execution:
 - No global variables
 - User-defined data structures must be serializable
- Familiar interface
 - STL interface for data, individuals, populations, ...
- Fault tolerance of networked execution:
 - Algorithm must be able to repair itself in case of missing or late replies from clients
- Execution of clients in Grid and Cloud:
 - No push mode means: Server needs public IP, clients don't
- Easy, portable build environment:
 - CMake
- Quality assurance:
 - Unit-tests, based on Boost.Test library
 - Can be integrated into user code

Implementation

- C++
 - Efficient (cmp. Java)
 - Heavily uses Boost
- So far largely Linux-based
 - But: should be portable
 - Tested with Intel C++, var. g++
- Major components
 - Repres. of parameter sets
 - Optimization framework
 - Parallelization and communication
 - Random number factory

With the upcoming version 0.85:

```

int main(int argc, char **argv)
{
GOptimizer go(argc, argv);

//-----
// Client mode
if(go.clientRun()) return 0;

//-----
// Server mode

// Create the first set of individuals.
for(std::size_t p = 0 ; p<nParents; p++) {
    boost::shared_ptr<GParameterSet> functionIndividual_ptr
        = GFunctionIndividual<>::getFunctionIndividual();

    // Make the parameter collection known to this individual
    go.push_back(functionIndividual_ptr);
}

// Perform the actual optimization
boost::shared_ptr<GParameterSet> bestFunctionIndividual_ptr
    = go.optimize();

// Do something with the best individual
// [...]

std::cout << "Done ..." << std::endl;
return 0;
}

```

Boost

■ Boost:

- Extremely portable C++ library collection
- Many components are reference implementations for the upcoming C++ library standard
- License (almost) free of Copyleft
- Many high-profile components
 - Boost::shared_ptr: Reference-counted Smart Pointer
 - Boost::Function: Generalised Callbacks
 - Boost::Bind: Parameter binding
 - Boost::Serialization: Object serialization
 - Boost::Asio: Networking, asynchr. IO
 - Boost::Thread: Portable Multithreading
 - Boost::Test: Portable Unit Testing
 - Boost::Lambda: Lambda expr. in C++
 - Boost::program_options: commandline and config. file parsing
 - See for yourself at <http://www.boost.org>

```

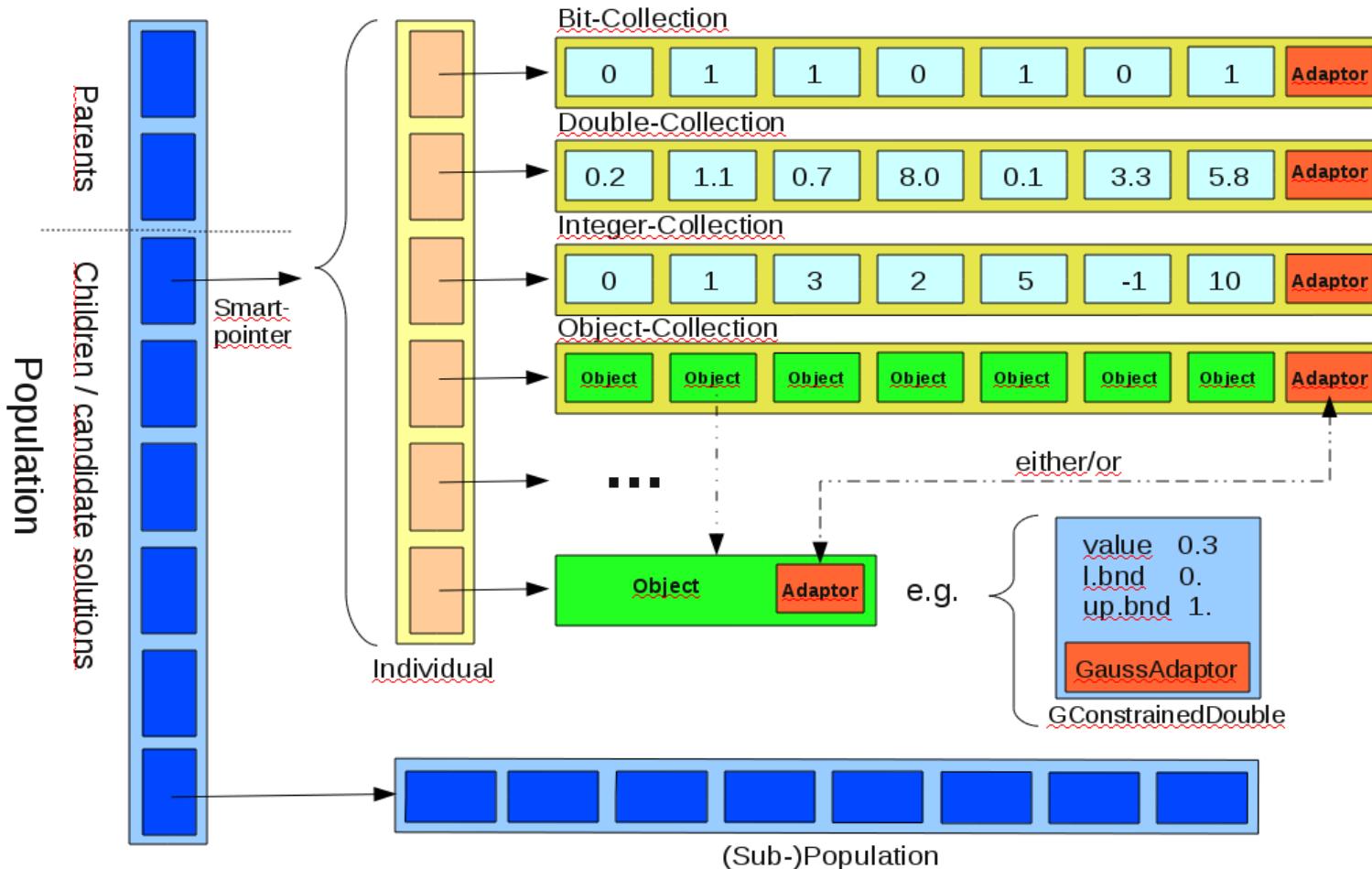
class test
{
public: vector<int>
  /***** */
  friend class boost::serialization::access;
  template<class Archive>
  void serialize(Archive & ar, const unsigned int version) {
    using boost::serialization::make_nvp;
    ar & make_nvp("vector", boost::serialization::base_object<std::vector<int>>(*this));
  }
  /***** */

  string text;
public:
  test(){...}

  main(){
    // ...
    test* test=new test();
    ostringstream ofs;
    boost::archive::xml_oarchive oa(ofs);
    oa << make_nvp("test", *test);
    cout << ofs.str() << endl;
  }
}

```

Implementation / Data representation (EA)

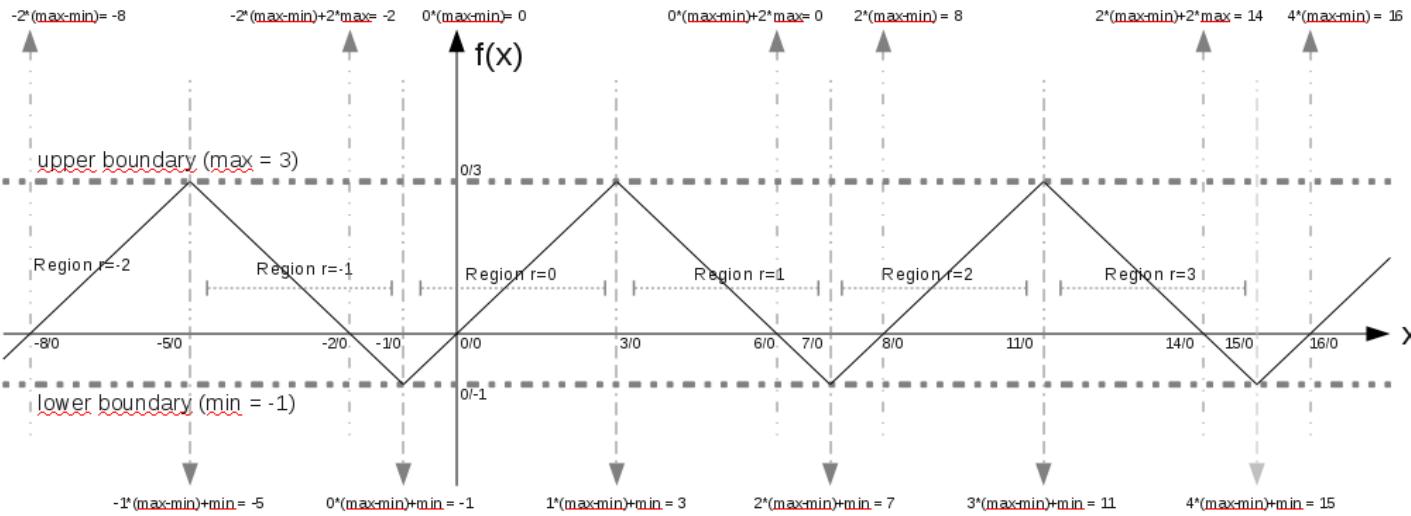


Implementation: Constrained values (e.g. GConstrainedDouble)

$$f(x) = x - r * (\max - \min)$$

$$f(x) = \underline{x} + ((r-1) * (\max - \min) + 2 * \max)$$

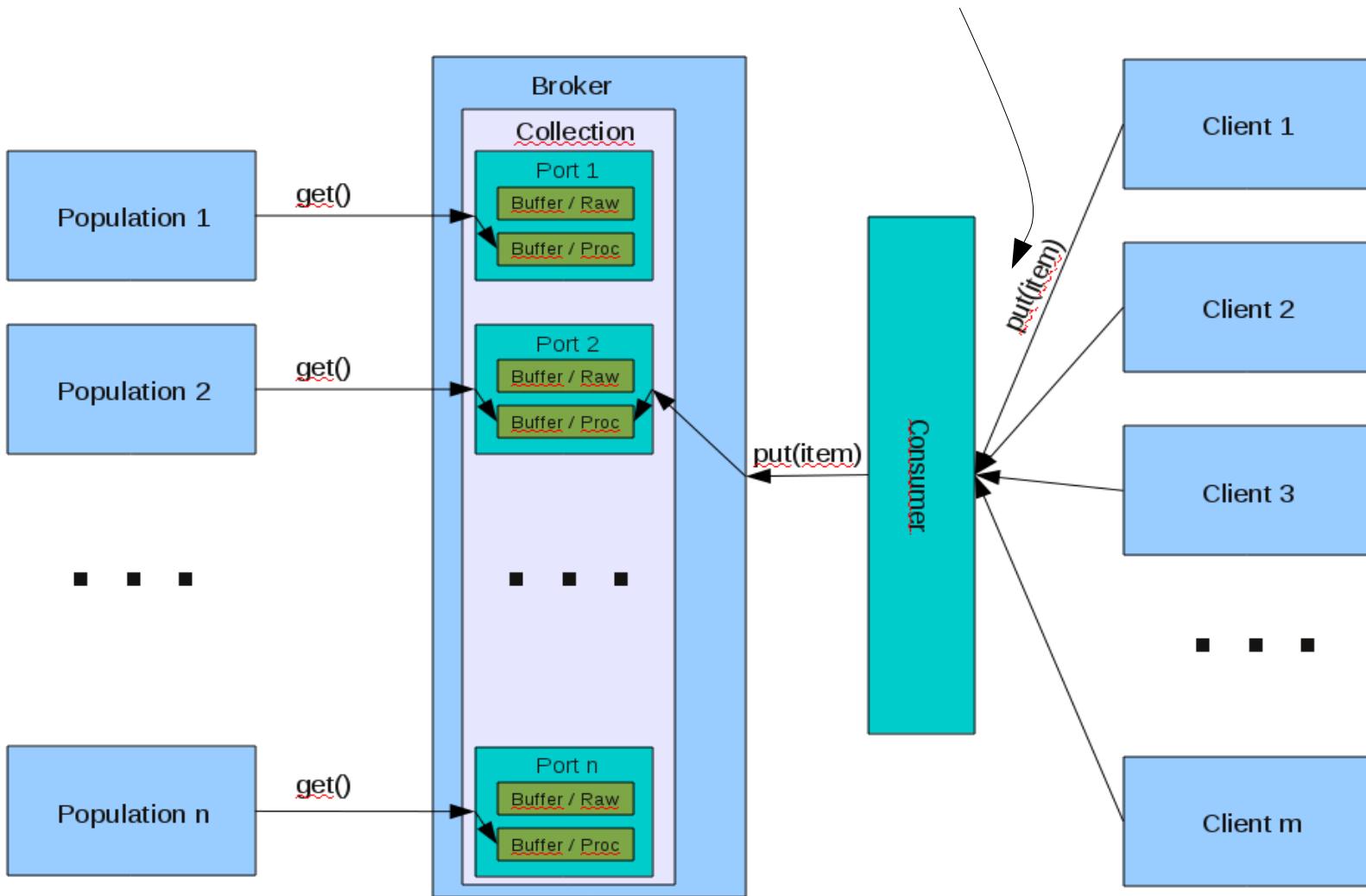
with $r(x) = \text{floor}((x-\min)/(\max-\min))$



Copyright Dr. Rüdiger Berlich and Forschungszentrum Karlsruhe Institute of Technology

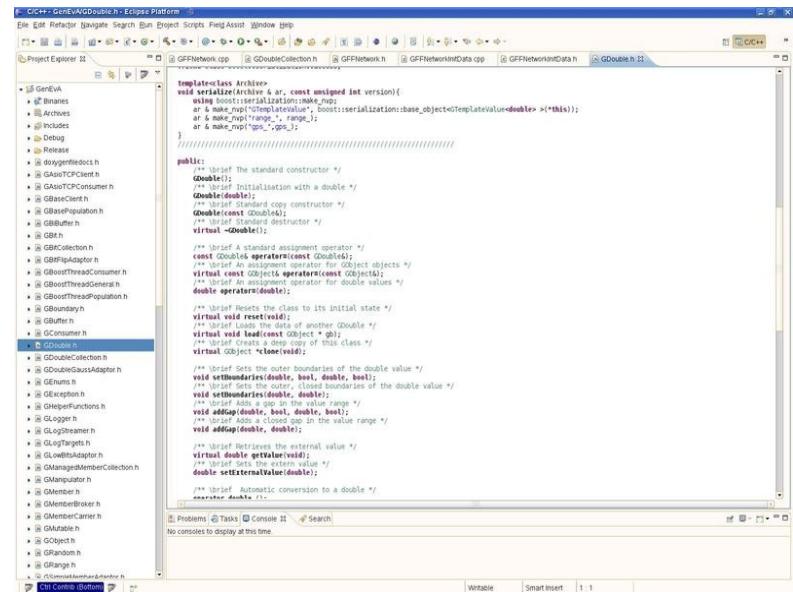
Implementation: Broker

Makes heavy use of
Boost.Serialization



Using the Geneva library

- Code example
 - <http://www.launchpad.net/geneva>
- Try: Server and clients on laptop
- Geneva is a toolkit – need to do some programming to perform optimization
- Generally: need to specify evaluation function or run external evaluation executable
- Running example
 - See examples „GsimpleEA“ and „GSimpleSwarm“, part of the Geneva distribution



The screenshot shows the Eclipse Platform interface with the C++ CIC++ project selected. The Project Explorer view lists several source files: GDouble.cpp, GDoubleCollection.h, GDoubleGaussAdaptor.h, GDouble.h, GException.h, GExceptionCollection.h, GLogger.h, GLogstreamer.h, GLogTargets.h, GLogLevelAdapter.h, GMImageMemberCollection.h, GManipulator.h, GMemory.h, GMemoryCarrier.h, GMutable.h, GObject.h, GRandom.h, and GRange.h. The GDouble.h file is open in the editor, displaying its header code. The code includes various serialization methods using boost::serialization, including serialize, deserialize, and copy constructor functions. It also defines a GDouble class with methods like setBoundary, reset, load, and clone.

```

#ifndef GDOUBLE_H
#define GDOUBLE_H

#include <boost/serialization/base_object.hpp>
#include <boost/serialization/export.hpp>
#include <boost/range.hpp>
#include <cmath>

namespace gsf {
    class GDouble;
}

// Forward declaration
class GDouble;

// Class definition
class GDouble {
public:
    // Default constructor
    GDouble();
    // Constructor with initial value
    GDouble(double);
    // Copy constructor
    GDouble(const GDouble&);

    // Assignment operator
    GDouble& operator=(const GDouble&);

    // Reset operation
    void reset();

    // Load operation
    void load(const GDouble&);

    // Create a deep copy
    GDouble clone() const;

    // Set outer boundaries
    void setBoundary(double, double);
    void setBoundary(double, double, double);

    // Add operations
    void add(double, bool, double, bool);
    void add(double, double, double, double);

    // Get operations
    virtual double getvalue() const;
    void getvalue(double&);

    // Automatic conversion to double
    operator double() const;
};

// Implementation details
namespace gsf {
    template<class Archive>
    void serialize(Archive& ar, const unsigned int version) {
        boost::serialization::base_object<GTemplateValue<double>>(*this);
        ar & make_nvp("GTemplateValue", *this);
        ar & make_nvp("range", range);
        ar & make_nvp("gpos", gpos);
    }
}

```

Performance

rberlich@euridike:~ - Shell - Konsole <3>

Sitzung Bearbeiten Ansicht Lesezeichen Einstellungen Hilfe

```
top - 14:34:41 up 5 days, 4:33, 2 users, load average: 17.31, 15.63, 9.73
Tasks: 283 total, 1 running, 282 sleeping, 0 stopped, 0 zombie
Cpu(s): 0.0%us, 0.1%sy, 99.9%ni, 0.0%id, 0.0%wa, 0.0%hi, 0.0%si, 0.0%st
Mem: 32951272k total, 2541436k used, 30409836k free, 192868k buffers
Swap: 102398300k total, 244k used, 102398056k free, 953276k cached
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
15381	ruediger	26	10	2663m	1.6g	639m	S	1600.1	5.0	139:08.35	GMonalisa
15350	ruediger	26	10	12868	1228	816	R	0.3	0.0	0:02.05	top
1	root	15	0	10344	676	568		0.0	0.0	0:02.03	init
2	root	RT	-5	0	0	0	S	0.0	0.0	0:00.16	migration/0
3	root	34	19	0	0	0	S	0.0	0.0	0:00.00	ksoftirqd/0
4	root	RT	-5	0	0	0	S	0.0	0.0	0:00.00	watchdog/0
5	root	RT	-5	0	0	0	S	0.0	0.0	0:00.15	migration/1
6	root	34	19	0	0	0	S	0.0	0.0	0:00.00	ksoftirqd/1
7	root	RT	-5	0	0	0	S	0.0	0.0	0:00.00	watchdog/1
8	root	RT	-5	0	0	0	S	0.0	0.0	0:00.02	migration/2
9	root	34	19	0	0	0	S	0.0	0.0	0:00.00	ksoftirqd/2
10	root	RT	-5	0	0	0	S	0.0	0.0	0:00.00	watchdog/2
11	root	RT	-5	0	0	0	S	0.0	0.0	0:00.02	migration/3
12	root	34	19	0	0	0	S	0.0	0.0	0:00.00	ksoftirqd/3
13	root	RT	-5	0	0	0	S	0.0	0.0	0:00.00	watchdog/3
14	root	RT	-5	0	0	0	S	0.0	0.0	0:00.02	migration/4
15	root	34	19	0	0	0	S	0.0	0.0	0:00.00	ksoftirqd/4

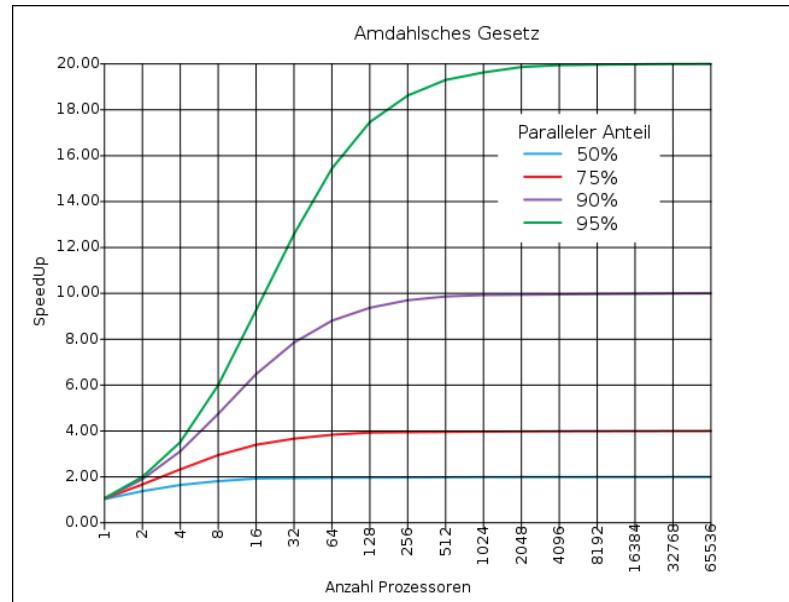
Shell

Nehalem system with 2 processors / 8 cores / hyperthreading

Performance: Amdahl's Law

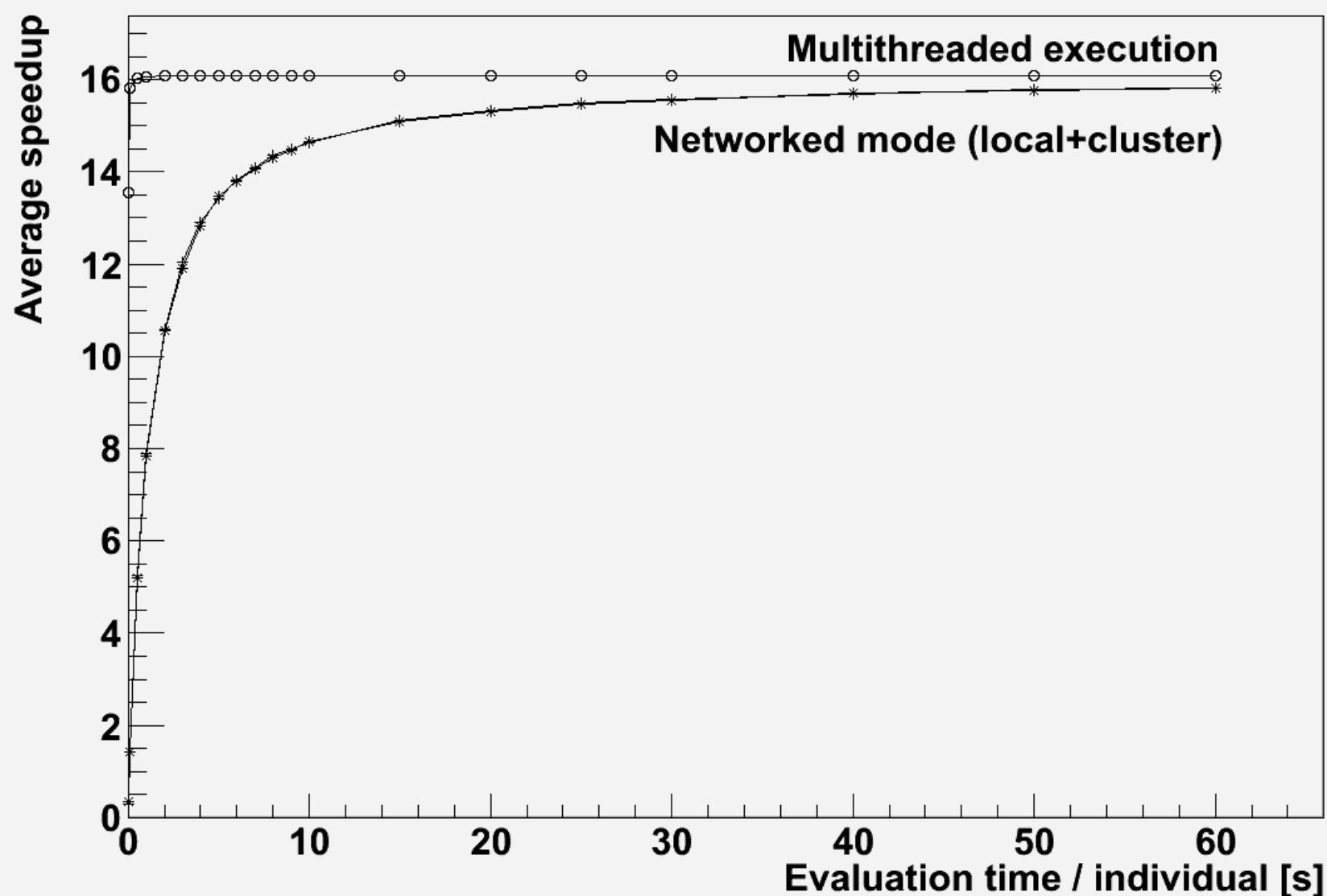
- **Roughly:**
 - Speedup scales with the percentage of parallel execution time of the overall application runtime
- **Strong scalability constraints**
 - Need very high percentage of parallel execution time to achieve significant speedup (as function of the number of parallel processing units)

Source: http://de.wikipedia.org/wiki/Amdahls_Gesetz
 Author of picture: Bob Schwammerl



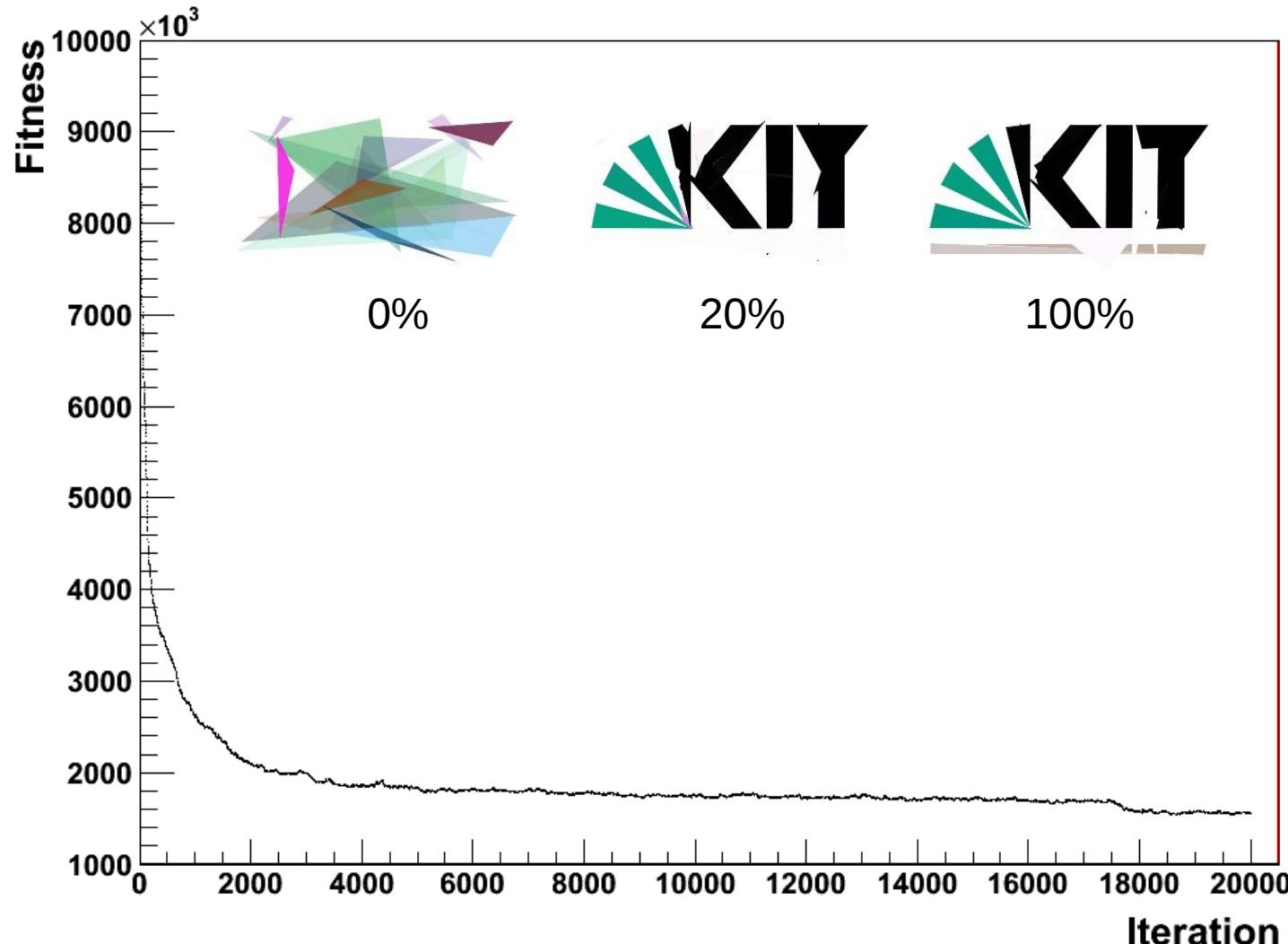
$$S = \frac{1}{(1 - P) + o(N) + \frac{P}{N}} \leq \frac{1}{1 - P}$$

Performance: Scalability in a network



Scalability: The 80-20 rule

Or: „The low hanging fruit“



Moving to a wide-area networking environment (Grid, Cloud)

- Geneva is Client/Server
 - Clients may have a private IP, work in pull mode. Server needs to be reachable, though
 - Server can repair itself in case of a lack of response
 - Late responses will still be considered in later iterations
 - Thus very suitable also for unreliable environments like Clouds
- Must take into account higher latency in WANs
 - Where 15-20 seconds of evaluation time will lead to close-to linear speedup in Cluster, deployment in a cloud environments makes sense for evaluation times beyond approx. 40 seconds (depending on the complexity of individuals – this example: 1000 parameters)
 - We observe „scheduling“ anomalies wrt. network performance similar to
<http://www.cs.rice.edu/~eugeneng/papers/INFOCOM10-ec2.pdf>
- Data management in the cloud can be challenging
- Security is of course better in local clusters
- **Otherwise no fundamental difference between cluster deployment and Amazon-style submission of Vms**
- (EGEE-style) Grid deployment can be problematic due to very static environment

Upcoming Developments

- Currently implementing
 - GPGPU (based on OpenCL). Optimization algorithms are SIMD. Fits nicely
 - Simulated Annealing (can be expressed in terms of adaptors of individuals)
- Performance
 - Need to profile serialization (many tips from Boost community / Robert Ramey)
 - Reduce latencies
- Full Documentation with version 1.0 (to be released in a few weeks)

Summary

- Many low-hanging fruits for distributed optimization both in industry and science
- Deployment in Cluster/Grid/Cloud not only feasible, but highly useful
- Find further information about the Geneva library on <http://www.gemfony.com>
- Get the software from <http://www.launchpad.net/geneva>
- We are building a community. Please do contact us with your optimization problems, we are happy to help getting you started with Geneva

Thanks!

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Question ? Questions!

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